

```

NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN    NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN    NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN    NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP

```

```
NN      NN      EEEEEEEEE  TTTTTTTTT  DDDDDDDD  RRRRRRRR  VV      VV  NN      NN      SSSSSSSS  PPPPPPPP
NN      NN      EEEEEEEEE  TTTTTTTTT  DDDDDDDD  RRRRRRRR  VV      VV  NN      NN      SSSSSSSS  PPPPPPPP
NN      NN      EE          TT          DD      DD  RR      RR  VV      VV  NN      NN      SS          PP          PP
NN      NN      EE          TT          DD      DD  RR      RR  VV      VV  NN      NN      SS          PP          PP
NNNN    NN      EE          TT          DD      DD  RR      RR  VV      VV  NNNN    NN      SS          PP          PP
NNNN    NN      EE          TT          DD      DD  RR      RR  VV      VV  NNNN    NN      SS          PP          PP
NN      NN      EEEEEEEEE  TT          DD      DD  RRRRRRRR  VV      VV  NN      NN      SSSSSS  PPPPPPPP
NN      NN      EEEEEEEEE  TT          DD      DD  RRRRRRRR  VV      VV  NN      NN      SSSSSS  PPPPPPPP
NN      NN      EE          TT          DD      DD  RR      RR  VV      VV  NN      NN      SS          PP          PP
NN      NN      EE          TT          DD      DD  RR      RR  VV      VV  NN      NN      SS          PP          PP
NN      NN      EE          TT          DD      DD  RR      RR  VV      VV  NN      NN      SS          PP          PP
NN      NN      EE          TT          DD      DD  RR      RR  VV      VV  NN      NN      SS          PP          PP
NN      NN      EEEEEEEEE  TT          DDDDDDDD  RR      RR  VV      VV  NN      NN      SSSSSSSS  PPPPPPPP
NN      NN      EEEEEEEEE  TT          DDDDDDDD  RR      RR  VV      VV  NN      NN      SSSSSSSS  PPPPPPPP
```

```
LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLL  IIIIII  SSSSSSSS
```

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(11)	614	NET\$FDT_XMT - Process IOS_WRITExBLK requests
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(22)	1216	ACT\$RCV_CC - Respond to a received Connect Confirm message
(22)	1217	ACT\$RCV_CA - Respond to Connect Acknowledge
(22)	1218	ACT\$RCV_CI - Process received Connect Initiate message
(23)	1312	PRS_CHR - Get characteristics from Connect message
(27)	1567	ACT\$RCV_RTS - Receive CI message being "returned to sender"
(27)	1568	ACT\$RCV_Dx - Receive DI/DC message
(27)	1569	ACT\$ABORT - Disconnect or abort a link
(27)	1570	ACT\$CANLNK - Disconnect link due to user's \$CANCEL
(28)	1648	ACT\$RCV_DTACK - DATA ACK message processing
(28)	1649	ACT\$RCV_LIACK - INT/LI ACK message processing
(28)	1650	NET\$PIG_ACK - Common piggy-backed ACK processing
(29)	1760	PROC_DTACK - Process of DATA ACK
(30)	1813	PROC_LIACK - Process INT/LS ACK
(31)	1870	NET\$ACK_XMT_SEGS - ACK Xmt Segs, Complete User Xmt IRP's
(34)	1981	ACT\$RCV_LI - Receive INT/LS message
(35)	2143	CHK_INT_AVL - Conditionally set XWBSV_FLG_I AVL
(35)	2144	CHK_INT_AVL_R8 - Conditionally set XWBSV_FLG_I AVL
(36)	2175	SHRINK_XPW - Shrink the DATA transmit-packet-window
(36)	2176	NEW_DATA_FLOW - React to flow control msg
(37)	2255	CALC_HXS... - Calc 'highest xmt seg sendable'
(40)	2422	ACT\$RCV_DATA - Process rcv'd DATA message
(56)	3163	CLONE_RCV_CXB - Clone a copy of a rcv'd CXB
(59)	3246	NSP\$SOLICIT - Solicit permission to transmit
(60)	3407	BLD_DISPATCH - Dispatch to build message
(61)	3496	BLD_CD - Build Connect/Disconnect messages
(61)	3497	BLD_CI - Build a CI msg from XWB contents
(61)	3498	BLD_CA - Build a CA msg from XWB contents
(61)	3499	BLD_CC - Build a CC msg from XWB contents
(61)	3500	BLD_DI - Build a DI msg from XWB contents
(61)	3501	BLD_DC - Build a DC msg from XWB contents
(62)	3654	BLD_LIACK - Build a INT/LS ACK message
(62)	3655	BLD_DTACK - Build a DATA ACK message
(62)	3656	BLD_LI - Build INT/LS message
(62)	3657	BLD_DAT - Build DATA message
(63)	3839	GET_XMT_CXB - Get xmt CXB while in FDT context
(64)	3896	GET_XMT_BUF - Get xmt buffer while in fork context
(65)	3945	NET\$IO_STATUS - Receive xmit status from Transport layer
(65)	3946	NET\$CCS_IOSTAT - Receive xmit status for Phase II CC message
(66)	3993	NET\$TIMER - Process NETDRIVER clock tick
(67)	4214	TIMED_SEG_ACKED - Timed segment has been ACK'd



```
0000 1
0000 2      .TITLE NETDRVNSP - DECnet NSP module for NETDRIVER
0000 3      .IDENT 'V04-000'
0000 4
0000 5      *****
0000 6      *
0000 7      *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0000 17     *
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0000 23     *  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0000 24     *
0000 25     *
0000 26     *****
0000 27
0000 28     ++
0000 29     : FACILITY:      DECnet, Executive
0000 30
0000 31     : ABSTRACT:
0000 32     :               This module implements that NSP layer of NETDRIVER. NSP
0000 33     :               is the protocol spoken over logical-links. The NSP layer
0000 34     :               is sandwiched between the Session and Routing layers; each
0000 35     :               of which is implemented in a separate NETDRIVER module.
0000 36
0000 37     : ENVIRONMENT:  Standard driver environment
0000 38     :--
0000 39
```



```
0000 41 .SBTTL MODIFICATION HISTORY
0000 42 :
0000 43 : AUTHOR: Alan D. Eldridge, CREATION DATE: 11-Mar-1982
0000 44 :
0000 45 : MODIFIED BY:
0000 46 :
0000 47 : V03-033 ADE0043 A. Eldridge 10-Aug-1984
0000 48 : Don't update remote node address in XWB since that address is
0000 49 : used as part of the NETACP hashing to locate the node counter
0000 50 : block, etc.
0000 51 :
0000 52 : V03-032 ADE0042 A. Eldridge 21-Jul-1984
0000 53 : Fix race condition in receiver which was causing segments to
0000 54 : be copied out of order.
0000 55 :
0000 56 : V03-031 ADE0041 A. Eldridge 28-Jun-1984
0000 57 : Move window and buffer control parameters to storage area so
0000 58 : that they can be more easily played with via PATCH for
0000 59 : experimentation.
0000 60 :
0000 61 : Don't allow ACK delay on data message exactly halfway into
0000 62 : the pipeline. This allows overlap of the data and returning
0000 63 : ACK message streams.
0000 64 :
0000 65 : Change max pipeline window to 40 (was 7). Modify window
0000 66 : adjustment algorithms.
0000 67 :
0000 68 : Fix bug in INTerrupt message FDT routine that called
0000 69 : CHK_INT_AVL with the wrong LSB pointer in R2.
0000 70 :
0000 71 : V03-030 ADE0040 A. Eldridge 10-Sep-1983
0000 72 : Major rewrite to build data segments as needed (rather than
0000 73 : just at FDT time) by using kernel mode AST's to nibble away at
0000 74 : the user buffer.
0000 75 :
0000 76 :
0000 77 :
```

```

0000 79      .SBTTL  DECLARATIONS
0000 80      :
0000 81      : INCLUDE FILES:
0000 82      :
0000 83      $AQBDEF
0000 84      $ACBDEF
0000 85      $CCBDEF
0000 86      $CRBDEF
0000 87      $CXBDEF
0000 88      $DDDBDEF
0000 89      $DPTDEF
0000 90      $DRDEF
0000 91      $DYNDEF
0000 92      $IPLDEF
0000 93      $IRPDEF
0000 94      $IODEF
0000 95      $JIBDEF
0000 96      $MSGDEF
0000 97      $PCBDEF
0000 98      $PHDDEF
0000 99      $PRDEF
0000 100     $RSNDEF
0000 101     $SSDEF
0000 102     $TQEDEF
0000 103     $UCBDEF
0000 104     $VADEF
0000 105     $VECDEF
0000 106
0000 107     $ICBDEF
0000 108     $IDBDEF
0000 109     $LLIDEF
0000 110     $LTBDEF
0000 111     $RCBDEF
0000 112
0000 113     $NETSYMDEF
0000 114     $NETUPDDEF
0000 115     $NSPMSGDEF
0000 116
0000 117     $CXBEXTDEF      ; NETDRIVER CXB extensions
0000 118     $XWBDEF        ; XWB and LSB definitions
0000 119
0000 120

```

```
0000 122 :  
0000 123 : EQUATED SYMBOLS  
0000 124 :  
00000000 0000 125 P1 = 0 ; QIO P1 parameter offset from AP  
00000004 0000 126 P2 = 4 ; QIO P2 parameter offset from AP  
0000 127 :  
00000084 0000 128 NDC = XWB$Z_NDC ; Shortened symbol name for counter offset  
0000 129 :  
00000048 0000 130 IRP$L_SES_BUF == IRP$L_SEGVBN  
00000004 0000 131 IRP$B_QUD == 4  
00000005 0000 132 IRP$B_CXBCNT == 5  
0000 133 :  
0000 134 .iif ndf,IRP$Q_STATION, IRP$Q_STATION = 8+IRP$L_IOST1  
0000 135 .iif ndf,IOSV_MULTIPLE, IOSV_MULTIPLE = 1+IOSV_INTERRUPT  
0000 136 .iif ndf,IOSM_MULTIPLE, IOSM_MULTIPLE = 1@IOSV_MULTIPLE  
0000 137 :  
00000020 0000 138 NSP$C_ADJ_XPW = 32  
00000028 0000 139 NSP$C_MAX_XPW = 40  
00000007 0000 140 NSP$C_MAX_RBF = 7  
00000005 0000 141 NSP$C_R_CXBTHR = 5  
0000 142 :  
0000000D 0000 143 NSP$V_ACK_XCH = 13  
0000000E 0000 144 NSP$V_SEQ_NAR = 14  
00004000 0000 145 NSP$M_SEQ_NAR = 1@NSP$V_SEQ_NAR  
00000007 0000 146 NSP$V_DATA_NAR = NSP$V_DATA_EOM + 1  
00000080 0000 147 NSP$M_DATA_NAR = NSP$M_DATA_EOM * 2  
0000 148 :  
00000002 0000 149 NSP$C_INF_V40 = NSP$C_INF_V33  
00000068 0000 150 NSP$C_MSG_CR = ^X<68> ; Retransmitted Connect Initiate  
0000 151 :  
0000 152 :  
0000 153 : MACROS:  
0000 154 :  
0000 155 :  
0000 156 :  
0000 157 : Bit definition macro  
0000 158 :  
0000 159 .MACRO BITDEF BLK,SYM,BITVAL  
0000 160  
0000 161 'BLK'$V_'SYM' = BITVAL  
0000 162 'BLK'$M_'SYM' = 1@<BITVAL>  
0000 163 .ENDM  
0000 164
```



```
.SBTTL NSP MESSAGE FORMAT

0000 166      :++
0000 167
0000 168
0000 169
0000 170      <0eb0 0000><4b_LINK><2b_ACK><2b_SEG><DATA>          DATA MSG
0000 171      <0011 0000><4b_LINK><2b_ACK><2b_SEG><u16_DATA>      INT. MSG
0000 172      <0001 0000><4b_LINK><2b_ACK><2b_SEG><2b_FLOW>        L.S. MSG
0000 173
0000 174      <0000 0100><4b_LINK><2b_ACK>                          DATA ACK
0000 175      <0001 0100><4b_LINK><2b_ACK>                          OTH. ACK
0000 176      <0010 0100><2b_DST>                                    CA
0000 177
0000 178      <0001 1000><2k_0><2b_SRC><1b_SRV><1b_INFO><2b_SEGSIZ><CTL> CI
0000 179      <0101 1000><2k_0><2b_SRC><1b_SRV><1b_INFO><2b_SEGSIZ><CTL> CR
0000 180      <0010 1000><4b_LINK><2b_SRV><2b_INFO><2b_SEGSIZ><i16_DATA> CC
0000 181      <0011 1000><4b_LINK><2b_REA><i16_DATA>                DI
0000 182      <0100 1000><4b_LINK><2b_REA>                          DC
0000 183      <0100 1000><2b_DST><2k_0><2k_1>                        CT
0000 184      <0100 1000><4b_LINK><2k_42>                          DT
0000 185      <0100 1000><4b_LINK><2k_41>                          NLT
0000 186
0000 187      <0101 1000>-----                                START
0000 188
0000 189      <4b_LINK    ::= <2b_DST><2b_SRC>                      link address, not = 0
0000 190      <2b_ACK    ::= <1001><12 bit seg number>             if NAK
0000 191      <2b_ACK    ::= <1000><12 bit seg number>             if ACK
0000 192      <2b_SEG>   ::= <0000><12 bit seg number>
0000 193      <2b_FLOW>  ::= <00000><1 bit subchannel><2 bit mode><1 byte count>
0000 194      0 => data      00 => no change
0000 195      1 => interrupt 01 => stop
0000 196      10 => start
0000 197
0000 198      <1b_SRV>    ::= <00000001>                             if no flow control
0000 199      <1b_SRV>    ::= <00000101>                             if segment flow control
0000 200      <1b_SRV>    ::= <00001001>                             if message flow control
0000 201      <1b_INFO>  ::= <00000001>                             if NSP V3.1
0000 202      <1b_INFO>  ::= <00000000>                             if NSP V3.2
0000 203
0000 204
0000 205      <CTL>      ::= <DNAME><SNAME><000000da><ACCOUNT><i16_DATA>
0000 206      if a      if d
0000 207      <DNAME> ::= <NAME>
0000 208      <SNAME> ::= <NAME>
0000 209      <NAME>  ::= <1k_0><1b_objtyp> objtyp not= 0
0000 210      <NAME>  ::= <1k_1><1k_0><i16_desc>
0000 211      <NAME>  ::= <1k_2><1k_0><2b_gcod><2b_ucod><i12_desc>
0000 212      <ACCT>  ::= <i39_id><i39_psw><i39_acc>
0000 213
0000 214
0000 215      :--
```

```
0000 217 .SBTTL FLOW CONTROL OVERVIEW
0000 218
0000 219
0000 220 : The DATA subchannel transmitter is either message, segment, or null
0000 221 : flowed controlled by the remote receiver. For details consult the
0000 222 : NSP Functional Spec. Briefly, the rules are as follows:
0000 223
0000 224 - Null Flow Control
0000 225
0000 226 : There is no flow control. Backpressure is the only way that the
0000 227 : receiver can force the transmitter to stop transmitting.
0000 228
0000 229 - Message Flow Control
0000 230
0000 231 : The receiver increments the flow control variable once for each
0000 232 : message which it may receive. It may never decrement it. This
0000 233 : value must never exceed 127.
0000 234
0000 235 - Segment Flow Control
0000 236
0000 237 : The adds the flow control value to the current flow control
0000 238 : variable, this may increment it (not past 127) or decrement it (not
0000 239 : below zero).
0000 240
0000 241
0000 242 : Managing DATA Transmission Control Variables
0000 243
0000 244 : To control the xmitter, the following parameters are defined. Each
0000 245 : is a signed 12 bit number referring to an NSP message sequence number.
0000 246 : Since NSP may not "pipeline" more than 2098 messages on any given
0000 247 : subchannel, sequence number A is less than sequence number B if
0000 248 : B-A < 2098 (mod 4096).
0000 249
0000 250 :
```



0000 252 .SBTTL LSB State Variable Description

0000 253

0000 254

0000 255

0000 256

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0000 307

0000 308

## LSB Transmitter segment number variables:

HAR Highest ACK Received. This value is increased upon receiving an ACK for a transmitted segment. It is never decreased.

HXS Highest Xmt-able Segment. This value represents the highest segment number which is both currently queued and allowed to be sent according to the remote receivers flow control credits, flow control type (message, segment, none), and the transmit-packet window. It is independent of the current backpressure setting. It may be increased whenever:

- a new message segment is Queued from by the session layer.
- positive flow control credits are received.
- the transmit-packet-window is opened.

It may be decreased whenever:

- negative flow control credits are received.
- the transmit-packet-window is opened.
- the session layer does a \$CANCEL (not yet supported since this currently breaks the logical-link).

LNX Last Number Xmt'd. This is the number of the last segment sent to the Routing layer for transmission. It is decreased whenever messages need to be retransmitted due to a timeout or a received NAK. It is increased whenever a segment is sent to the Routing layer for transmission.

LUX Last Used Xmt-number. This is the number of the last segment number assigned to a segment. On the DATA channel, segment numbers are assigned to the buffered data segments as they are built at FDT (or ALTSTART) time. On the LS/INTERRUPT channel they are assigned as a message is sent for the first time. The latter technique could be used on the DATA channel as well, but it would make the calculation of HXS (and this happens very frequently) inefficient.

Hence, this variable increases whenever a new segment number is assigned and never decreases.

HAA Highest ACK Acceptable. It is increased when a message is transmitted and the new LNX is greater than the old HAA. It is decreased if the trasnmmitter is "segment" flow controlled and receives negative flow credits which caused the old HAA to be no longer flow controlled.

## LSB Rules



0000	309	HAR	0a.	Increases but never decreases
0000	310	HXS	0b.	Increases and decreases
0000	311	LNK	0c.	Increases and decreases
0000	312	LUX	0d.	Increases but never decreases
0000	313	HAA	0e.	Increases and decreases
0000	314			
0000	315	HAR leq HXS	1a.	Never advance HAR beyond HXS without advancing HXS
0000	316		1b.	Never shrink HXS below HAR
0000	317			
0000	318	HAR leq LNK	2a.	Never advance HAR beyond LNK without advancing LNK
0000	319		2b.	Never shrink LNK below HAR
0000	320			
0000	321	HAR leq LUX	3a.	Never advance HAR beyond LUX (done via 1a. + 5a.)
0000	322		3b.	Never shrink LUX below HAR (done via 0d.)
0000	323			
0000	324	HXS geq LNK	4a.	Never shrink HXS below LNK without shrinking LNK
0000	325		4b.	Never advance LNK beyond HXS
0000	326			
0000	327	HXS leq LUX	5a.	Never advance HXS beyond LUX
0000	328		5b.	Never shrink LUX below HXS (done via 0d.)
0000	329			
0000	330	LNK leq LUX	6a.	Never advance LNK beyond LUX (done via 4b. + 5a.)
0000	331		6b.	Never shrink LUX below LNK (done via 0d.)
0000	332			
0000	333	HAA geq HAR	7a.	Never advance HAR beyond HAA
0000	334		7b.	Never shrink HAA below HAR (done via 1b.)
0000	335			
0000	336	HAA --- HXS	8a.	Can be less than, equal to, or greater than
0000	337			
0000	338	HAA geq LNK	9a.	Never advance LNK beyond HAA without advancing HAA
0000	339		9b.	Never shrink HAA below LNK without shrinking LNK
0000	340			(done via 4a.)
0000	341			
0000	342	HAA leq LUX	10a.	Never advance HAA beyond LUX (done via 6a. + 9a.)
0000	343		10b.	Never shrink LUX below HAA (done via 0d.)
0000	344			
0000	345			
0000	346	LSB Receiver segment number variables:		
0000	347			
0000	348	HAX leq HNR	11a.	Never advance HAX beyond HNR
0000	349			(HAX never shinks)
0000	350			
0000	351			
0000	352			

```
00000000 354 .PSECT $$$115_DRIVER, LONG, EXE, RD, WRT
0000 355
20 0000 356 NSPSB_ADJ_XPW:: .BYTE NSPSC_ADJ_XPW
28 0001 357 NSPSB_MAX_XPW:: .BYTE NSPSC_MAX_XPW
07 0002 358 NSPSB_MAX_RBF:: .BYTE NSPSC_MAX_RBF
05 0003 359 NSPSB_R_CXBTHR:: .BYTE NSPSC_R_CXBTHR
0004 360
0004 361
0004 362
0004 363 The following table is used to map a received message into an event. It
0004 364 is ordered according to the most likely received event and is terminated
0004 365 with a longword of zero.
0004 366
0004 367 It also contains miscellaneous information -- what the minimum size of the
0004 368 message is, and whether or not the message size is fixed or variable
0004 369
0004 370
00000000 0004 371 RCVMAP_B_MSG = 0
00000001 0004 372 RCVMAP_B_SIZ = 1
00000002 0004 373 RCVMAP_B_EVT = 2
0000FFFF 0004 374 RCVMAP_C_END = ^X<FFFF> ; MSG code used to terminate table
0004 375
0004 376 .MACRO MAP_RCV_MSG MSG, FIXED, MIN_SIZ
0004 377
0004 378 .BYTE NSPSC_MSG_'msg' ; Message type
0004 379 .IF NB, FIXED ; 1 if fixed sized message, else 0
0004 380 .BYTE min_siz ; fixed - enter minimum msg size
0004 381 .IFF
0004 382 .BYTE -min_siz ; variable - enter negative min msg siz
0004 383 .ENDC
0004 384 .BYTE NETEVT$_'msg' ; Event code
0004 385
0004 386 .ENDM MAP_RCV_MSG
0004 387
0004 388 NET$AT_RCVMSG:
0004 389
0004 390 MAP_RCV_MSG DATA, . 7 ; Data message
0007 391 MAP_RCV_MSG DTACK, . 7 ; Data Ack
000A 392 MAP_RCV_MSG LS, . 9 ; Link service message
000D 393 MAP_RCV_MSG LIACK, . 7 ; Link service/Interrupt Ack
0010 394 MAP_RCV_MSG INT, . 7 ; Interrupt message
0013 395 MAP_RCV_MSG CI, . 10 ; Connect Initiate
0016 396 MAP_RCV_MSG CA, F, 3 ; Connect Ack
0019 397 MAP_RCV_MSG CC, . 9 ; Connect Confirm
001C 398 MAP_RCV_MSG DI, . 7 ; Disconnect Initiate
001F 399 MAP_RCV_MSG DC, F, 7 ; Disconnect Confirm
0022 400
FFFFF000 0022 401 .LONG -1 ; Terminate the table
0026 402 .ALIGN LONG
0028 403
```

```
0028 405 .SBTTL NET$SETUP_RUN - Setup XWB for the RUN state
0028 406
0028 407
0028 408 INPUTS: R5 XWB address
0028 409 R0 Scratch
0028 410
0028 411 OUTPUTS: R0 Low bit set
0028 412
0028 413 All other registers are preserved.
0028 414
0028 415
0028 416
0028 417 NET$SETUP_RUN:: ; Setup XWB for RUN state
0028 418
0028 419 PUSH R #^M<R1,R2,R3,R4,R6,R7,R8,R9,R10> ; Save regs
002C 420
002C 421
002C 422 Determine XWBSW_REMSIZ - it can be no larger than XWBSW_LOCSIZ.
002C 423
002C 424
002C 425 MOVL XWBSL_VCB(R5),R2 ; Get RCB
40 A5 30 A5 D0 002C 426 CMPW XWBSW_REMSIZ(R5),XWBSW_LOCSIZ(R5) ; Compare sizes.
0030 427 BLEQU 20$ ; If LEQU then okay
42 A5 40 A5 D0 0037 428 MOVL XWBSW_LOCSIZ(R5),XWBSW_REMSIZ(R5) ; Use smaller for REMSIZ
003C 429 20$:
003C 430
003C 431 Links are to a given path by having a non-zero XWBSW_PATH value.
003C 432 Since the path selection is forced the link is 'non-adaptive' but
003C 433 is much more efficient since it uses a faster interface an may
003C 434 use a larger buffer than RCB$W_ECLSEGSIZ.
003C 435
003C 436 If this is a 'non-adaptive' link, then convert the permanent copy
003C 437 of the route-header since it's format is path dependent.
003C 438
003C 439
003C 440 MOVZBL XWBSW_PATH(R5),R3 ; Get path index
53 38 A5 9A 003C 441 BEQL 30$ ; If EQL, path is not forced
0040 442
51 0000'C5 D0 0042 443 MOVL XWBSL_PTR_RTHD(R5),R1 ; Get route-header pointer
FFB6' 30 0047 444 BSBW QRL$SETUP_CHAN ; Setup QRL channel
OD 50 E9 004A 445 BLBC R0,30$ ; If LBC, no channel
0000'C5 54 90 004D 446 MOVB R4,XWBSB_ADJ_INX(R5) ; Save the Adjacency index
0000'C5 51 D0 0052 447 MOVL R1,XWBSL_PTR_RTHD(R5) ; Get route-header pointer
71 53 D0 0057 448 MOVL R3,-(R1) ; Store the route-header size
005A 449 30$:
005A 450
005A 451 Determine the number of receive and transmit buffers 'donated' by
005A 452 the system.
005A 453
005A 454 Although this buffer 'donation' does not strictly adhere to VMS
005A 455 conventions it is bounded (fixed number of buffers per link in the
005A 456 worst case) and allows for a significant performance gain and much
005A 457 simpler code. In addition, it means that processes can use DECnet
005A 458 efficiently even though they may have low BYTLM quota, and hence
005A 459 BYTLM does not have to be set ridiculously high (and thus rendering
005A 460 it just about useless).
005A 461
The number of buffers donated for transmits is currently derived
```



```

from the NCP "Pipeline Quota" parameter -- hence this pool use
(or misuse) is controlled by the system manager since the maximum
pool used will be "Pipeline Quota" times "Maximum Links".

The number of buffers used for receives has not been made a
parameter for simplicity. It is possible that, rather than making
it a parameter, it would be better to bound the buffer occupancy
time by periodically:

    - deallocating the oldest Rcv CXB's queue to the LSB
      (it hasn't been ACKed yet)
    - using the Special Kernel AST to copy partial messages
      attached to Rcv IRP's to the user buffer (this is now
      done using an attached CXB count rather than a timer).

NOTE: Perhaps limiting the number of CXB's moved to the IRP
could make the above schemes work better. This means
that the AST code would have to start processing the
LSB list (RCV_IRP?) after emptying the IRP list.

Keep in mind that allowing flexible receive buffering may save
wasted datalink bandwidth and CPU cycles by reducing the number
of back-pressure messages and data segment retransmission.

NOTE: It has been found that being able to buffer at least
one incoming segment per logical-link is essential for
for performance -- otherwise too many backpressure
messages need to be sent. The segment, once buffered,
should not be ACK'd until the user issues a receive or
until the same segment is retransmitted by the remote
end (in which case the link should be backpressured
until the use issues a receive).

For this reason, it is essential for the system to
donate at least one receive buffer per logical-link.

CLRL      R8                                ; Take no additional quota
                                                ; until implemented

ASSUME     NSP$C_MAX_XPW LE 254              ; Make sure it can fit in a byte

MOVZBL     RCBSB_ECL_RFLW(R2),R7             ; Get default max XMT CXB's
BNEQ       60$                               ; If NEQ, okay
INCB       R7                               ; Else, use 1 as a minimum
CMPB       R7,#NSP$C_MAX_XPW                 ; With bounds?
BLEQU      70$                               ; If LEQU, okay
MOVZBL     NSP$B_MAX_XPW,R7                  ; Else use maximum
MOVZBL     NSP$B_MAX_RBF,R8                  ; Max unACK'd rcv CXB's allowed

Complete IOS_ACCESS IRP with success

MOVL       S^#SS$ NORMAL,R0                 ; Setup IOSB image
MOVZWL     XWBSW_REMSIZ(R5),R1               ; IOSB second longword
BSBW       NET$CPL_ACC                       ; Complete the access QIO

```

				007B	519	:		
				007B	520	:		
				007B	521	:		
				007B	522	:		
				007B	523	:		
50	00A4	C5	9E	007B	524	MOVAB	XWB\$T_DT(R5),R0	: Get DATA LSB address
		5E	10	0080	525	BSBB	SETUP_LSB	: Init it
2C A0	00D4	C5	9E	0082	526	MOVAB	XWB\$T_LI(R5),LSB\$L_CROSS(R0)	: Setup cross channel pointer
2B A0	20	90	0088	527	MOVB	#LSB\$M_BOM,LSB\$B_STS(R0)	: Next seg should set 'BOM' flag	
	51	03	90	008C	528	MOVB	#3,R1	: Default "xmt packet window"
	57	51	91	008F	529	CMPB	R1,R7	: Larger than X_CXBQUO ?
		0B	1E	0092	530	BGEQU	80\$	: If GEQU yes, shrink it
51	57	03	87	0094	531	DIVB3	#3,R7,R1	: Else, enlarge packet window
	51	51	80	0098	532	ADDB	R1,R1	: Use two thirds CXBQUO
		51	96	009B	533	INCB	R1	: Plus one (to avoid zero)
		03	11	009D	534	BRB	90\$	: Continue
	51	57	90	009F	535	MOVAB	R7,R1	: Else shrink XPW value
OC A0	A0	51	90	00A2	536	MOVB	R1,LSB\$B_X_PKTWND(R0)	: Setup "xmt packet window"
OB A0	FF56	CF	90	00A6	537	MOVB	NSP\$B_ADJ_XPW,LSB\$B_X_ADJ(R0)	: Init window adjust counter
	OE A0	57	90	00AC	538	MOVB	R7,LSB\$B_X_CXBQUO(R0)	: Setup max xmt CXB to allocate
29 A0	58	90	00B0	539	MOVB	R8,LSB\$B_R_CXBQUO(R0)	: Init max rcv CXB's NSP may	
				00B4	540			: buffer before passing some to
				00B4	541			: the session layer (user space)
				00B4	542			
				00B4	543			
				00B4	544			
				00B4	545			
				00B4	546			
50	00D4	C5	9E	00B4	547	MOVAB	XWB\$T_LI(R5),R0	: Get LI LSB address
		25	10	00B9	548	BSBB	SETUP_LSB	: Init it
2C A0	00A4	C5	9E	00BB	549	MOVAB	XWB\$T_DT(R5),LSB\$L_CROSS(R0)	: Setup cross channel pointer
2B A0	01	90	00C1	550	MOVB	#LSB\$M_LI,LSB\$B_STS(R0)	: Mark it as LI subchannel	
OC A0	01	90	00C5	551	MOVB	#1,LSB\$B_X_PKTWND(R0)	: Init the "xmt packet window"	
	OA A0	96	00C9	552	INCB	LSB\$B_X_REQ(R0)	: NSP says that 1 Interrupt	
	29 A0	96	00CC	553	INCB	LSB\$B_R_CXBQUO(R0)	: message is implicitly	
				00CF	554			: requested upon connect
				00CF	555			
				00CF	556			
				00CF	557			
				00CF	558			
				00CF	559			
				00CF	560			
50 A5	4C A5	B0	00CF	561	MOVW	XWB\$W_TIM_INACT(R5),XWB\$W_TIMER(R5)	: Reset timer	
OE A5	10 AA	00D4	562	BICW	#XWB\$M_STS_CON,XWB\$W_STS(R5)	: XWB now in 'RUN' format		
			00D8	563				
	07DE	8F BA	00D8	564	POPR	#^M<R1,R2,R3,R4,R6,R7,R8,R9,R10>	: Restore regs	
	50 01	D0	00DC	565	MOVL	#1,R0		
		05	00DF	566	RSB			
			00E0	567				
			00E0	568				
			00E0	569				
			00E0	570	SETUP_LSB:			: Common LSB initialization
		21 BB	00E0	571	PUSHR	#^M<R0,R5>	: Save regs	
0 00	6E 00	2C	00E2	572	MOVC5	#0,(SP),#0,#LSB\$S_LSB,(R0)	: Fill LSB with zero's	
	21 BA	05	00E8	573	POPR	#^M<R0,R5>	: Restore regs	
			00EA	574	RSB		: Done	
			00EB	575				

```
00EB 577 .SBTTL NET$ALTENTRY - Driver alternate entry point
00EB 578 :+
00EB 579 :
00EB 580 : This routine is called by the Executive to pass an "internal" IRP to the
00EB 581 : driver. "Internal" IRP's are those not built via QIO. These IRPs are used
00EB 582 : by higher level software used to request I/O and should not be confused with
00EB 583 : the IRPs built and passed by the Transport layer to NSP. The action here is
00EB 584 : to setup the IRP fields as if the packet had been processed by the FDI
00EB 585 : routines.
00EB 586 :
00EB 587 :
00EB 588 : INPUTS: R5 = UCB address
00EB 589 : R3 = IRP address
00EB 590 :
00EB 591 : OUTPUTS: R5-R0 may be clobbered.
00EB 592 :
00EB 593 :
00EB 594 :-
00EB 595 NET$ALTENTRY::
14 0C A3 1F E1 00EB 596 BBC #31,IRPSL_PID(R3),110$ : Accept an "internal" IRP
00EB 597 PUSHF #*M<R3,R5,R6,R7,R8,R9,R10,R11> : If BC, not legal ALSTART IRP
51 32 A3 3C 00F0 598 : Save regs
00EB 599 MOVZWL IRPSW_BCNT(R3),R1 : Get message size
00EB 600 CLRL R11 : Say "can't go to IPL 2"
00EB 601 BSBB ALT_ENTRY : Dispatch on function type
00EB 602 :
00EB 603 100$: POPR #*M<R3,R5,R6,R7,R8,R9,R10,R11> : Restore regs
00EB 604 BLBC R0,120$ : If LBC, IRP was not consumed
00EB 605 RSB : Done
00EB 606 :
00EB 607 110$: MOVZWL #SS$ ABORT,R0 : Indicate error
00EB 608 120$: MOVZWL R0,IRPSL_IOST1(R3) : Setup error status
00EB 609 JMP G^COM$POST : Another packet for the heap
00EB 610 :
00EB 611 :
```

00EB 596 BBC #31,IRPSL\_PID(R3),110\$ : Accept an "internal" IRP  
00EB 597 PUSHF #\*M<R3,R5,R6,R7,R8,R9,R10,R11> : If BC, not legal ALSTART IRP  
00EB 598 : Save regs  
00EB 599 MOVZWL IRPSW\_BCNT(R3),R1 : Get message size  
00EB 600 CLRL R11 : Say "can't go to IPL 2"  
00EB 601 BSBB ALT\_ENTRY : Dispatch on function type  
00EB 602 :  
00EB 603 100\$: POPR #\*M<R3,R5,R6,R7,R8,R9,R10,R11> : Restore regs  
00EB 604 BLBC R0,120\$ : If LBC, IRP was not consumed  
00EB 605 RSB : Done  
00EB 606 :  
00EB 607 110\$: MOVZWL #SS\$ ABORT,R0 : Indicate error  
00EB 608 120\$: MOVZWL R0,IRPSL\_IOST1(R3) : Setup error status  
00EB 609 JMP G^COM\$POST : Another packet for the heap  
00EB 610 :  
00EB 611 :



```
0111 613 .SBTTL NET$FDT_RCV - Process IO$_READxBLK requests
0111 614 .SBTTL NET$FDT_XMT - Process IO$_WRITExBLK requests
0111 615
0111 616
0111 617 The user message is segmented into CXB buffers which are queued to the
0111 618 DATA LSB. These CXB's are to be passed to the Transport layer for
0111 619 transmission at the appropriate time.
0111 620
0111 621
0111 622 INPUTS: AP Pointer to the QIO P1 parameter
0111 623 R11-R9 Scratch
0111 624 R8 Must be saved/restored if return to Exec for next
0111 625 FDT routine
0111 626 R7 I/O function code without modifiers
0111 627 R6 CCB address
0111 628 R5 UCB address
0111 629 R4 PCB address
0111 630 R3 IRP address
0111 631 R2-R0 Scratch
0111 632
0111 633 OUTPUTS: R5,R3 Preserved
0111 634
0111 635 All other regs are clobbered.
0111 636
0111 637
0111 638 NET$FDT_RCV::
0111 639 CLRL IRP$L_SES BUF(R3)
2A A3 2A A8 0114 640 B1SW #IRP$L_COMPLEX!-
0118 641 IRP$L_CHAINED!-
0118 642 IRP$L_FUNC,IRP$L_STS(R3)
50 72'AF 9E 0118 643 MOVAB B*RCV_COMMON,R0
04 11 011C 644 BRB RW_FDT
011E 645
011E 646 NET$FDT_XMT::
50 96'AF 9E 011E 647 MOVAB B*XMT_COMMON,R0
0122 648
0122 649 RW_FDT: PUSH R3,R5
0124 650
0124 651 MOVL P1(AP),R2
51 52 6C D0 0124 652 MOVZWL P2(AP),R1
04 AC 3C 0127 653 CLRL IRP$L_SVAPTE(R3)
2C A3 D4 012B 654 CLRW IRP$L_BOFF(R3)
30 A3 B4 012E 655 MOVL R1,IRP$L_BCNT(R3)
32 A3 51 D0 0131 656 MOVL #1,R11
5B 01 D0 0135 657 JSB (R0)
60 16 0138 658
013A 659 POP R3,R5
28 BA 013A 660
013C 661 SETIPL #IPL$ASTDEL
013C 662 BLBC R0,100$
06 50 E9 013F 663 JMP G*EXE$QIORETURN
00000000'GF 17 0142 664
0148 665 100$: BBSC #31,R0,110$
06 50 1F E4 0148 666 JMP G*EXE$ABORTIO
00000000'GF 17 014C 667 110$: JMP G*EXE$FINISHIOC
00000000'GF 17 0152 668
0158 668
```

: Receiver FDT routine  
: QIO does not use this buffer  
: QIO interface uses complex,  
: chained buffers  
: and mark as 'read' function  
: Setup initial action routine  
: Continue

: Xmitter's FDT routine  
: Setup initial action routine

: Save reg's

: Get user VA  
: Get length of transfer  
: Say 'no buffer'  
: No byte count quota taken yet  
: Setup byte count  
: Say 'okay to go to IPL 2'  
: Dispatch

: Restore reg's

: Restore IPL  
: If LBC, error  
: Return to user with success

: If BS, return error via IOSB  
: Abort the I/O  
: Return error via IOSB

```
0158 670
0158 671 .ENABL LSB
0158 672
0158 673 ALT_ENTRY:
0158 674 BBC #IRPSV_FUNC,IRPSW_STS(R3),ALT_XMT: ALTSTART dispatching
015D 675 If BC, write function
015D 676 ALT_RCV:
015D 677 Receiver's ALTSTART routine
015D 678
015D 679 Setup buffer address (if any)
015D 680
015D 681
015D 682 CLRL R2 Assume no attach buffer
015F 683 MOVL IRPSL_SVAPTE(R3),IRPSL_SES_BUF(R3) Copy buffer address, if any
0164 684 BEQL RCV_COMMON If EQL, none
0166 685 BBS #IRPSV_CHAINED,IRPSW_STS(R3),200$ If chained, report error
016B 686 CLRL IRPSL_SVAPTE(R3) Detach buffer
016E 687 MOVL @IRPSL_SES_BUF(R3),R2 Get pointer to data region
0172 688
0172 689 RCV_COMMON: Common receive entry point
0172 690
0172 691 BSBB XMT_RCV_CO Co-routine common processing
0174 692 BSBB NEW_RCV_IRP Queue the request
0177 693 TSTL LSB$R_IRP(R8) IRP still there?
017A 694 BEQL 100$ If EQL no, sent to IOPOST
017C 695
017C 696
017C 697 If the receiver is back-pressured off, then open it up again.
017C 698
017C 699
017C 700 BICW #XWBSM_FLG_TBPR,XWBSW_FLG(R5) Assume toggling not needed
0182 701 BBC #XWBSV_STS_RBP,XWBSW_STS(R5),100$ If BC, not back-pressured off
0187 702 BISW #XWBSM_FLG_TBPR,XWBSW_FLG(R5) Toggle back-pressure
018D 703 100$: RSB Done
018E 704
018E 705 200$: MOVZWL #SS$_ABORT,R0 Setup error status
0191 706 RSB Done
0192 707
0192 708 .DSABL LSB
```

35 2A A3 01 E1

48 A3 2C A3 D4 52  
0C 13  
23 2A A3 05 E0  
2C A3 D4  
52 48 B3 D0

5E 10  
07F5 30  
1C A8 D5  
11 13

1C A5 0800 8F AA  
06 0E A5 06 E1  
1C A5 0800 8F A8  
05  
50 2C 3C  
05

```

      0192 710
      0192 711 ALT_XMT:
      0192 712      MOVL      @IRPSL_SVAPTE(R3),R2      ; Xmitter's ALTSTART routine
      0196 713      ; Get start of data
      0196 714 XMT_COMMON:
      0196 715      BBC      #IOSV_INTERRUPT,IRPSW_FUNC(R3),50$ ; If BC, DATA subchannel
      019B 716      BSBB     XMT_INT_CO      ; INT msg setup co-routine
      019D 717      MOVAB    XWBST_LT(R5),R8      ; Get LS/INT LSB
      01A2 718      MOVAB    B*100$,R7      ; Replace build routine ptr
      01A6 719      BRB      60$      ; Contine
      01A8 720 50$:      BSBB     XMT_RCV_CO      ; Common setup co-routine
      01AA 721      MOVAB    W*XMT_COPY,R7      ; Setup message building routine
      01AF 722 60$:
      01AF 723      ;
      01AF 724      ; Attach IRP to request List
      01AF 725      ;
      01AF 726      ;
      01AF 727      MOVAB    LSB$X_PND(R8),R0      ; Perpare for scan
      01B3 728 70$:      MOVL     R0,R1      ; Make a copy
      01B6 729      MOVL     (R0),R0      ; Get next IRP
      01B9 730      BNEQ     70$      ; If NEQ, not last
      01BB 731      MOVL     R3,(R1)      ; Attach IRP to end of list.
      01BE 732      ;
      01BE 733      ;
      01BE 734      ; Start building and sending data segments
      01BE 735      ;
      01BE 736      ;
      01BE 737      JSB      (R7)      ; Build as many CXB's as we can
      01C0 738      MOVL     R8,R2      ; Setup LSB ptr for subr call
      01C3 739      BRW      CALC_HXS_XMT      ; Determine new HXS value
      01C6 740      ; -- update XWB$M_FLG_WHGL
      01C6 741      ;
      01C6 742      ;
      01C6 743 100$:     TSTL     (SP)+      ; Avoid call to CALC_HXS_XMT
      01C8 744      BRW      CHK_INT_AVL_R8      ; Schedule Interrupt message
      01CB 745      ; transmission if possilbe

```



```
01CB 747
01CB 748
01CB 749 XMT_INT_CO: .ENABL LSB
4A 10 01CB 750 BSBB COPY_INT_DATA ; Xmt INT message co-routine
50 E9 01CD 751 BLBC R0,900$ ; Copy data to IRP
0C 11 01D0 752 BRB 10$ ; If LBC, error
; Continue
01D2 753
01D2 754 XMT_RCV_CO: ; Common XMT/RCV co-routine
38 A3 01 B0 01D2 755 MOVW #SS$ NORMAL,IRPSL_IOST1(R3) ; Init status
3A A3 51 B0 01D6 756 MOVW R1,IRPSL_IOST1+2(R3) ; Save buffer size
3C A3 52 D0 01DA 757 MOVL R2,IRPSL_IOST2(R3) ; Save buffer address
;
01DE 758
01DE 759
01DE 760 10$: ASSUME IRPSL_IOQFL EQ 0
01DE 761 ASSUME IRPSB_QUO EQ 4
01DE 762 ASSUME IRPSB_CXBCNT EQ 5
01DE 763
63 7C 01DE 764 CLRQ (R3) ; Clear linkage and CXB quota
01E0 765
01E0 766
01E0 767 ; Switch to XWB context, verify RUN state, locate LSB
01E0 768
01E0 769
01E0 770 SETIPL #NETSC IPL ; Synchronize with XWB, etc.
55 18 A3 01 CB 01E3 771 BICL3 #1,IRPSL_WIND(R3),R5 ; Go to XWB context
18 13 01E8 772 BEQL 200$ ; If EQL, no XWB
1E A5 05 91 01EA 773 CMPB #XWB$C_STA_RUN,XWB$B_STA(R5) ; RUN state ?
1B 12 01EE 774 BNEQ 300$ ; If NEQ no, return error
52 30 A5 D0 01F0 775 MOVL XWB$B_VCB(R5),R2 ; Setup RCB pointer
58 00A4 C5 9E 01F4 776 MOVAB XWB$B_DT(R5),R8 ; Get DATA LSB
01F9 777
01F9 778
01F9 779 ; Call back
01F9 780
01F9 781
9E 16 01F9 782 JSB @ (SP)+
01FB 783
01FB 784
01FB 785 ; Send any new messages and return "success"
01FB 786
01FB 787
FE02' 30 01FB 788 BSBW NET$SCH MSG ; Schedule message transmission
50 01 3C 01FE 789 MOVZWL S^#SS$ _NORMAL,R0 ; Indicate success
05 0201 790 RSB ; Done.
0202 791
50 000000AC 8F D0 0202 792 200$: MOVL #SS$ _FILNOTACC,R0 ; Say "no logical-link"
09 11 0209 793 BRB 900$ ; Continue
50 20E4 8F 3C 020B 794 300$: MOVZWL #SS$ _LINKABORT,R0 ; Say "not in RUN state"
00 50 1F E2 0210 795 800$: BBSS #31,R0,900$ ; Say "return error via IOSB"
8E D5 0214 796 900$: TSTL (SP)+ ; Pop co-routine address
05 0216 797 RSB ; Done
0217 798
0217 799
0217 800 .DSABL LSB
```

```
0217 802
0217 803
0217 804
0217 805 COPY_INT_DATA:
0217 806
0217 807
0217 808 This is an INTERRUPT message.
0217 809
0217 810 Probe data if QIO interface. Move the data into the IRP starting
0217 811 at IRPSL_IOST1 with IRPSW_BCNT used to contain the size.
0217 812
0217 813 When the sequence number is assigned to this IRP (see NET$SCH.MSG)
0217 814 the IOSV_INTERRUPT flag is cleared in IRPSW_FUNC in order to flag
0217 815 the IRP state change.
0217 816
0217 817
0217 818 MOVZWL #SS$ TOOMUCHDATA,R0 ; Assume length violation
0217 819 CMPL #16,R1 ; Check data length
0217 820 BLSSU 100$ ; If LSSU, too much data
0217 821 BBS #31,IRPSL_PID(R3),30$ ; If BS, then ALSTART interface
0217 822 EXTZV #0,#2,IRPSB_RMOD(R3),R4 ; Get mode for probe
0217 823 MOVZWL #SS$ ACCVIO,R0 ; Assume
0217 824 IFNORD R1,(R2),100$,R4 ; Goto 500$ if can't read data
0217 825
0217 826
0217 827 30$: ASSUME IRPSL_IOST1 EQ 0+IRPSL_MEDIA ; Make sure there's
0217 828 ASSUME IRPSL_IOST2 EQ 4+IRPSL_MEDIA ; enough scratch space
0217 829 ASSUME IRPSQ_STATION EQ 8+IRPSL_MEDIA ; for the data in the
0217 830 ; IRP itself.
0217 831
0217 832
0217 833 PUSHR #*M<R3,R5> ; Save regs
0217 834 MOVCL R1,(R2),IRPSL_IOST1(R3) ; Copy data into IRP
0217 835 POPR #*M<R3,R5> ; Restore regs
0217 836
0217 837 100$: MOVL #1,R0 ; Say "success"
0217 838 RSB ; Done
0217 839
```

54 50 029C 8F 3C 0217 818  
51 10 D1 0217 819  
OF OC A3 1F E0 0217 820  
OB A3 02 00 EF 0217 821  
50 0C 3C 0217 822  
38 A3 62 28 BB 0217 832  
51 28 0217 833  
28 BA 0217 834  
50 01 D0 0217 835  
05 0217 836

```
0242 841 .SBTTL NET$UNSOL_INTR - Receive from Transport Layer
0242 842 :++
0242 843
0242 844 The following "unsolicited interrupt" routine is called by Transport
0242 845 whenever it has received a message addressed to NSP. NSP must process the
0242 846 message completely and return to Transport without forking. The message can
0242 847 be found in a single buffer of "complex chained" (CXB) format. If NSP
0242 848 wishes to keep the message it must zero its the CXB pointer before returning
0242 849 to Transport.
0242 850
0242 851 NSP may need to return the message to its sender. For instance, the
0242 852 message may be addressed to a link which no longer exists. If this
0242 853 is the case, the CXB is kept and used as the context block for soliciting
0242 854 permission to transmit.
0242 855
0242 856 INPUTS:
0242 857 R8 Scratch
0242 858 R7 Length of NSP message (w/o route-header)
0242 859 R6 Address of CXB containing the message
0242 860 R5-R3 Scratch
0242 861 R2 RCB address
0242 862 R1 Pointer to first NSP byte in message
0242 863 R0 Scratch
0242 864
0242 865 CXB$R_RCB RCB address (copy of R2)
0242 866 CXB$R_MSG Ptr to 1st NSP byte in message (copy of R1)
0242 867 CXB$R_BCNT Length of NSP message (copy of R7)
0242 868 CXB$R_SRCNOD Source node address
0242 869 CXB$R_DSTNOD Local node address
0242 870 CXB$R_FLG LBS if CXB cannot be consumed due to
0242 871 receiver buffering problems
0242 872 CXB$R_PATH Path number over which message was received
0242 873
0242 874 OUTPUTS: (upon return to Transport)
0242 875
0242 876 R8,R7 Garbage
0242 877 R6 0 if CXB was consumed.
0242 878 Else, original CXB address with CXB$R_SIZE and
0242 879 CXB$R_TYPE unchanged.
0242 880
0242 881 R5-R0 Garbage
0242 882
0242 883 --
0242 884 NET$UNSOL_INTR::
0242 885 POSHR #^M<R9,R10,R11> ; Receive message from Transport layer
0242 886 ; Extend to 'event' context -
0242 887
0242 888 CLRL R11 ; Say 'can't go to IPL 2'
0242 889 BUMP L,NDC+NDC$R_PRC(R5) ; Inc 'packets rcvd' counter
0242 890 BSBB RCV_MSG ; Process received message
0242 891
0242 892 POPR #^M<R9,R10,R11> ; Revert to 'fork' context
0242 893 RSB ; Return to Transport
0242 894
0242 895 RCV_MSG::
0242 896 ;
0242 897 ; Map the message into an event code and check for message size
; violations.
```





[illegible]

```
02FB 1012
02FB 1013
02FB 1014
02FB 1015
02FB 1016
02FB 1017
02 1E A5 91 0306 1018
    09 1A 030A 1019
    1E A5 95 030C 1020
    14 13 030F 1021
3C A5 61 80 0311 1022
3C A5 81 81 0315 1023 90$:
    0A 12 0319 1024
    52 57 D0 031B 1025 100$:
    57 68 9A 031E 1026
    FDCD 31 0321 1027 200$:
    0324 1028
    0324 1029 FMT_ERROR:
    0324 1030 UNK_MSG:
    0324 1031 DISCARD:
    05 0324 1032 RSB
    0325 1033
    0325 1034

; ASSUME XWBSC_STA_CLO EQ 0
; ASSUME XWBSC_STA_CIS EQ 1
; ASSUME XWBSC_STA_CAR EQ 2

BUMP L,NDC+NDC$L,PRC(R5) ; Inc 'packets rcvd' counter
CMPB XWB$B_STA(R5),#2 ; Have remote link address yet ?
BGTRU 90$ ; If GTRU then yes
TSTB XWB$B_STA(R5) ; CLOSED state?
BEQL RTS,NLT ; If EQL yes, there's no link
MOVW (R1),XWB$W_REMLNK(R5) ; Store remote link address
CMPW (R1)+,XWB$W_REMLNK(R5) ; Is the remote link correct ?
BNEQ RTS,NLT ; If not, branch
MOVL R7,R2 ; Setup # of unaccounted for msg bytes
MOVZBL (R8),R7 ; Get corresponding event code
BRW NET$EVENT ; Process the message

; Message format error
; Unknown message type
; Discard message
; Ignore the message
; (someday may want to log them)
```



```
0325 1036 .SBTTL ACT$RTS_NLT - Return to sender as 'no-link-terminate'
0325 1037
0325 1038
0325 1039 The logical-link addressed by this message does not exist or could not be
0325 1040 created. Use the CXB as the context block with which to solicit Transport's
0325 1041 permission to send a response message.
0325 1042
0325 1043 If the received message type was a Connect Initiate, then send a
0325 1044 'no-resources' message. Else, send a 'no-link-terminate' message.
0325 1045
0325 1046
0325 1047 INPUTS: R6 CXB address
0325 1048 R5 Not used
0325 1049 R4-R0 Scratch
0325 1050
0325 1051 OUTPUTS: R6 CXB address or 0 if the CXB is consumed
0325 1052 R4-R0 Garbage
0325 1053
0325 1054 All other regs are preserved
0325 1055
0325 1056
0325 1057 RTS_NLT: : Return to sender as no-link-terminate
0325 1058 NO_RSRC: : No resources for inbound connect
0325 1059 : fall thru to ACT$RTS_NLT
0325 1060 ACT$RTS_NLT:: : Return to sender as no-link-terminate
0325 1061 : Save regs
0325 1062
0325 1063 MOVL CXB$R_MSG(R6),R1 : Recover original rcv'd msg pointer
0325 1064 CMPB #NSP$C_MSG_DC,(R1) : Is this a DC message
0325 1065 BEQL 5$ : If EQL yes, ignore the message
0325 1066 MOVL #9,R2 : Specify enough bytes to include NSP
0325 1067 : header
0325 1068 BSBW CLONE_RCV_CXB : Clone a copy of a rcv'd CXB
0325 1069 BLBC R0,5$ : If LBC then failure
0325 1070 MOVL R1,CXB$R_MSG(R6) : Save message pointer
0325 1071 MOVL R6,R5 : Use CXB as 'request block'
0325 1072 BSBB 10$ : Continue in common
0325 1073
0325 1074 5$: POPR #M<R5,R6,R7,R8,R9,R10> : Save regs
0325 1075 RSB : Done
0325 1076
0325 1077
0325 1078 10$:
0325 1079 :
0325 1080 : Solicit permission from Transport to transmit a message. Note
0325 1081 : that the request could suspend us indefinitely. The call is
0325 1082 : made with:
0325 1083 :
0325 1084 :
0325 1085 R5 Fork block address.
0325 1086 The FPC,FR3,FR4 fields are all scratch and must not
0325 1087 be modified by while Transport owns the fork block.
0325 1088 R4 Destination node address
0325 1089 R3 Index of LPD to xmit over
0325 1090 Zero if Transport is to choose the LPD
0325 1091 R1,R0 Scratch
0325 1092
```

07E0 8F BB  
51 2C A6 D0  
61 48 8F 91  
12 13  
52 09 D0  
0AF0 30  
09 50 E9  
2C A6 51 D0  
55 56 D0  
05 10  
07E0 8F BA  
05

			034A	1093	:	(SP)	Return address of caller	
			034A	1094	:	4(SP)	Return address of caller's caller	
			034A	1095	:			
			034A	1096	:			
54	36	A5	3C	034A	1097	MOVZWL	CXB\$W_R_SRCNOD(R5),R4	; Get remote node addresses
		53	D4	034E	1098	CLRL	R3	; Indicate no predetermined line
52	28	A5	D0	0350	1099	MOVL	CXB\$L_R_RCB(R5),R2	; Setup RCB address
		FCA9	30	0354	1100	BSBW	TR\$SOICIT	; Solicit permission to xmit
				0357	1101			; (return may suspended indefinitely)
				0357	1102			
				0357	1103			
				0357	1104			
				0357	1105			
				0357	1106			
				0357	1107			
				0357	1108			
				0357	1109			
				0357	1110			
				0357	1111			
				0357	1112			
				0357	1113			
				0357	1114			
				0357	1115			
	08	50	E8	0357	1116	BLBS	R0,20\$	; If LBS then okay to xmit
50		55	D0	035A	1117	MOVL	R5,R0	; Get block address
		FCA0	30	035D	1118	BSBW	NET\$DEALLOCATE	; Deallocate the block
		56	11	0360	1119	BRB	40\$	; Return
				0362	1120			
				0362	1121			
				0362	1122			
				0362	1123			
				0362	1124			
				0362	1125			
				0362	1126			
				0362	1127			
				0362	1128			
				0362	1129			
	0E08	8F	BB	0362	1130	PUSHR	#M<R3,R9,R10,R11>	; Save regs
				0366	1131			
		5B	D4	0366	1132	CLRL	R11	; Say "can't go to IPL,2"
				0368	1133	BUMP	L,NDC\$\$_PSN(R10)	; Update "packets sent"
				0368	1134			; Build the message backwards
50	2C	A5	D0	0368	1135	MOVL	CXB\$L_R_MSG(R5),R0	; Get ptr to original message
	7E	29	B0	036C	1136	MOVW	#NET\$\$_DR_NOLINK,-(SP)	; Assume "no link terminate"
	60	18	91	036F	1137	CMPB	#NSP\$\$_MSG_CI,(R0)	; If rcvd message is a Connect Initiate
		06	13	0372	1138	BEQL	25\$	; then terminate or...
60	68	8F	91	0374	1139	CMPB	#NSP\$\$_MSG_CR,(R0)	; a retransmitted Connect Initiate
		03	12	0378	1140	BNEQ	30\$	
	6E	01	B0	037A	1141	MOVW	#NET\$\$_DR_RSU,(SP)	; then set reason as "no resources"
				037D	1142			
				037D	1143			
				037D	1144			
				037D	1145			
				037D	1146			
				037D	1147			
7E	01	A0	B0	037D	1148	MOVW	NSP\$\$_DSTLNK(R0),-(SP)	; Enter local link address as source
7E	03	A0	B0	0381	1149	MOVW	NSP\$\$_SRCLNK(R0),-(SP)	; Enter remote link address as dest

Return from Transport with:

R7,R6 Scratch  
R5 Fork block address  
R4 Scratch  
R3 Not available -- must be saved/restored  
R2 RCB address  
R1 Scratch  
R0 Low bit set if permission granted  
Low bit clear if permission denied

Okay to xmit. Build the message on the stack since the CXB will be corrupted before the final message is built. Reformat the CXB, move the new message to the CXB, and return to Transport.

The message is built on the stack starting with the last byte so that when it is moved off of the stack conveniently.

Reverse destination and source of the logical link and node addresses in the new message

```
7E 48 8F 90 0385 1150
7E 34 A5 94 0389 1151
7E 36 A5 B0 0388 1152
51 48 A5 B0 038F 1153
53 51 D0 0393 1154
83 02 90 0397 1155
83 8E 90 039A 1156
83 8E D0 039D 1157
83 8E 7D 03A0 1158
57 53 51 C3 03A3 1159
52 00000000 GF 9E 03A7 1161
56 55 D0 03AE 1162
50 01 D0 03B1 1163
OE08 8F BA 03B4 1164
03B4 1165
03B8 1166
03B8 1167
03B8 1168
03B8 1169
03B8 1170
03B8 1171
03B8 1172
03B8 1173
03B8 1174
03B8 1175
03B8 1176
03B8 1177
03B8 1178
03B8 1179
03B8 1180
03B8 1181
03B8 1182
03B8 1183
03B8 1184
03B8 1185
03B8 1186
03B8 1187
03B8 1188
03B8 1189
03B8 1190
03B8 1191
03B8 1192
03B8 1193
03B8 1194
03B8 1195
03B8 1196
03B8 1197
03B8 1198
03B8 1199
03B8 1200
03B8 1201
03B8 1202
03B8 1203
03B8 1204
03B8 1205
03B8 1206
```

```
MOVB #NSP$C_MSG_DC, -(SP) ; Enter msg type
CLRB -(SP) ; Enter the Transport 'visits' field
MOVW CXB$W_R_DSTNOD(R5), -(SP) ; Enter local node address
MOVW CXB$W_R_SRCNOD(R5), -(SP) ; Enter remote node address
MOVAB CXB$T_X_XPORT(R5), R1 ; Get ptr to message to be built
MOVL R1, R3 ; Make a working copy
MOVB #TR3$C_MSG_DATA, (R3)+ ; Enter Transport message type
MOVL (SP)+, (R3)+ ; Enter Dst, Src node addresses
MOVQ (SP)+, (R3)+ ; Enter Visits, NSP msg type, Dst and
; Src link addresses, Reason code
SUBL3 R1, R3, R7 ; Setup message size
MOVAB G^COM$DRVDEALMEM, R2 ; Address of I/O "end-action" routine
MOVL R5, R6 ; Setup buffer address
MOVL #1, R0 ; Tell Transport "okay to xmit"
POPR #*M<R3, R9, R10, R11> ; Restore regs
```

Return to Transport with:

On return, the CXB and registers are setup as follows:

standard VMS buffer header	11 bytes long. CXB\$L_FLINK and CXB\$L_BLINK may be used by the Transport layer. CXB\$Q_SIZE must be correct. CXB\$B_TYPE must be DYN\$C_CXB.
ECL pure area	Starts with CXB\$B_CODE (byte 11) and continues to CXB\$C_LENGTH. This area is read-only to Transport and below. It cannot even be saved/restored.
Datalink Layer impure area	Starts at CXB\$C_LENGTH and is at least CXB\$C_DLL bytes long. Used by the datalink for protocol header or state information.
body of message	Must be quadword aligned and starting no sooner than CXB\$C_LENGTH + CXB\$C_DLL (= CXB\$C_HEADER)
Datalink Layer impure area	Used by the datalink layer for protocol (e.g., checksum) or state information. Must be at least CXB\$C_TRAILER in length.

```
R7 Size of message
R6 CXB address
R5 Garbage
R4 0 if "quick solicit" not requested
Else, pointer to request block (XWB fork block) with
FRK$L_FPC pointing to the "quick solicit" routine
R3 IRP address -- unmodified from call
R2 Address of End-action routine to call on I/O completion
R1 Ptr to 1st byte in standard Phase III route-header
```



NETDRVNSP  
V04-000

B 4

- DECnet NSP module for NETDRIVER 16-SEP-1984 01:34:22 VAX/VMS Macro V04-00 Page 26  
ACT\$RTS\_NLT - Return to sender as 'no-li 5-SEP-1984 02:20:04 [NETACP.SRC]NETDRVNSP.MAR;1 (21)

		0388	1207	:	R0	Low bit set - if message is to be xmitted
		0388	1208	:		Low bit clear - if no message to xmit. In this case
		0388	1209	:		R7-R4,R2,R1 contain garbage.
		0388	1210	:		
		0388	1211	:		
54	D4	0388	1212	40\$:	CLRL	R4
	05	038A	1213		RSB	
		038B	1214			; Say 'quick solicit not wanted'

```
038B 1216 .SBTTL ACT$RCV_CC - Respond to a received Connect Confirm message
038B 1217 .SBTTL ACT$RCV_CA - Respond to Connect Acknowledge
038B 1218 .SBTTL ACT$RCV_CI - Process received Connect Initiate message
038B 1219 ++
038B 1220
038B 1221 These routines process received connect messages
038B 1222
038B 1223
038B 1224 INPUTS: R8 Scratch
038B 1225 R7 Scratch
038B 1226 R6 CXB address
038B 1227 R5 XWB address
038B 1228 R4 Scratch
038B 1229 R3 Scratch
038B 1230 R2 Number of as yet unaccounted bytes in message
038B 1231 R1 Pointer to first unparsed byte in message
038B 1232 R0 Scratch
038B 1233
038B 1234 OUTPUTS: R8,R7,R4,R3,R2,R1 are garbage
038B 1235
038B 1236 R6 Preserved
038B 1237 R5 Preserved
038B 1238 R0 Standard VMS status code
038B 1239 --
038B 1240
038B 1241 .ENABL LSB
038B 1242 ACT$RCV_CC::
038B 1243 MOVZWL #NET$C_DR_ZERO*2,R0 ; Repond to rcv'd CC msg
038B 1244 TSTW XWB$W_REMLNK(R5) ; Assume error
038B 1245 BEQL 12$ ; Test new remote link address
038B 1246 BSBW PRS CHR ; If EQL then illegal
038B 1247 BLBC R0,12$ ; Parse link characteristics
038B 1248 CMPB XWB$B_STA(R5),- ; If LBC then unsuccessful
038B 1249 #XWB$C_STA_CAR ; Establish timer estimate
038B 1250 BEQL 10$ ; unless its been done already
038B 1251 BSBB ACT$RCV_CA ; Set timer seed value
038B 1252 UPDATE L,R2,NDC+NDC$L BRC(R5) ; Bump 'bytes received'
038B 1253 MOVZWL #MSG$CONFIRM,R8 ; Set mbx message code
038B 1254 BSBW NET$SEND_CS_MBX ; Notify user
038B 1255 BLBC R0,50$ ; Br if error
038B 1256 BSBW NET$SETUP_RUN ; Setup XWB for the RUN state
038B 1257 MOVZWL #NET$EVTS_CC,R7 ; Set original event code
038B 1258 BRW NET$COMPLEX_EV ; Enter the RUN state and process new
038B 1259 ; event
038B 1260 12$: BRW 100$ ; Report protocol error
038B 1261
038B 1262 ACT$RCV_CA::
038B 1263 MOVW #1,R3 ; Respond to rcv'd CA msg
038B 1264 MOVW XWB$W_ELAPSE(R5),R0 ; Setup minimum timer value
038B 1265 BEQL 15$ ; Get elapsed time
038B 1266 MOVW #NSP$C_MAX_DELAY,R3 ; If EQL then use minimum
038B 1267 CMPW R0,R3 ; Setup maximum timer value
038B 1268 BGEQU 15$ ; Compare max timer, elapsed time
038B 1269 MOVW R0,R3 ; If GEQU then R3 is smaller
038B 1270 15$: MOVW R3,XWB$W_DELAY(R5) ; Else use elapsed time
038B 1271 MOVL XWB$L_ICB(R5),R0 ; Setup seed value for timer
038B 1272 ADDW3 #1,ICB$W_TIM_OCON(R0),R0 ; Get the ICB
; Get outbound connect timer (the 1
```

50	A5		50	50	A5	A3	0416	1273		SUBW3	XWB\$W_TIMER(R5),R0,-	:	is for possible clock skew)
							0416	1274			XWB\$W_TIMER(R5)	:	Replace TIMER with the amount of time
					04	14	041C	1275		BGTR	17\$	:	left before the connect times out
			50	A5	01	B0	041E	1276		MOVW	#1,XWB\$W_TIMER(R5)	:	If GTR then okay
						05	0422	1277	17\$:	RSB		:	Else use 1 second as minimum value
							0423	1278				:	May change state on return
							0423	1279				:	
							0423	1280	ACT\$RCV_CR::			:	Process retransmitted CI message
			0100	BF		A8	0423	1281	-BISW	#XWB\$M_FLG_SCD,-		:	Set "send connect/disconnect" flag
			1C	A5			0427	1282		XWB\$W_FLGTR5)		:	
						05	0429	1283		RSB		:	Done
							042A	1284				:	
							042A	1285	ACT\$RCV_CI::			:	Process CI message
			0026			30	042A	1286	-BSBW	PRS CHR		:	Parse the link characteristics
			OD	50		E9	042D	1287	BLBC	R0,T00\$		:	Br on error
			0080			30	0430	1288	BSBW	GETCTL		:	Parse remainder of message
			07	50		E9	0433	1289	BLBC	R0,T00\$		:	Br on error
			FBC7'			31	0436	1290	BRW	NET\$QUE_XWB		:	Queue XWB to NETACP
							0439	1291				:	
							0439	1292				:	
							0439	1293				:	
							0439	1294				:	
							0439	1295				:	
							0439	1296				:	
							0439	1297				:	
						D5	0439	1298	50\$: TSTL	R0		:	0=> counted str format error
					OB	12	043B	1299	BNEQ	200\$		:	If eql then protocol error
			57		00'8F	9A	043D	1300	100\$: MOVZBL	#NETEVTS_PROERR,R7		:	Setup new event
46	A5		50		02	A7	0441	1301	DIVW3	#2,R0,XWB\$W_X_REASON(R5)		:	Set disconnect reason
					08	11	0446	1302	BRB	300\$		:	Continue
					01	B0	0448	1303	200\$: MOVW	#NET\$C_DR_RSU,-		:	Setup disconnect reason as
					46 A5		044A	1304		XWB\$W_X_REASON(R5)		:	"no resources"
			57		00'8F	9A	044C	1305	MOVZBL	#NETEVTS_MBXERR,R7		:	Setup new event
					FBAD'	31	0450	1306	300\$: BRW	NET\$PRE_EMPTY		:	Pre-empt with new event
							0453	1307				:	
							0453	1308				:	
							0453	1309		.DSABL LSB		:	
							0453	1310				:	



```
.SBTTL PRS_CHR - Get characteristics from Connect message

0453 1312
0453 1313
0453 1314
0453 1315
0453 1316 PRS_CHR: ; Get link characteristics
0453 1317
0453 1318
0453 1319
0453 1320 If any part of the SERVICES field is not recognized then
0453 1321 reject the connect.
0453 1322
50 61 0C 8F 8B 0453 1323 BICB3 #^C<NSP$M_SRV_REQ>,(R1),R0 ; Get pertinent service bits
50 50 01 91 0458 1324 CMPB #NSP$C_SRV_REQ,R0 ; Are they correct ?
50 50 52 12 045B 1325 BNEQ 200$ ; If NEQ no
50 50 81 90 045D 1326 MOVB (R1)+,R0 ; Get SERVICES field
50 50 02 EF 0460 1327 EXTZV #NSP$V_SRV_FLW,- ; Get flow control bits
50 50 02 0462 1328 #NSP$S_SRV_FLW,R0,R0
50 54 01 D0 0465 1329 MOVL #XWBSM_PRO_NFC,R4 ; Assume 'no-flow'
50 50 00 91 0468 1330 CMPB #NSP$C_SRV_NFC,R0 ; Is it ?
50 50 0F 13 046B 1331 BEQL 10$ ; If EQL yes
50 54 02 D0 046D 1332 MOVL #XWBSM_PRO_SFC,R4 ; Assume 'seg flow'
50 50 01 91 0470 1333 CMPB #NSP$C_SRV_SFC,R0 ; Is it ?
50 50 07 13 0473 1334 BEQL 10$ ; If EQL yes
50 54 04 D4 0475 1335 CLRL R4 ; Assume 'msg-flow'
50 50 02 91 0477 1336 CMPB #NSP$C_SRV_MFC,R0 ; Is it ?
50 50 33 12 047A 1337 BNEQ 200$ ; If NEQ no, reject message
5A A5 54 88 047C 1338 10$: BISB R4,XWBSB_PRO(R5) ; Insert flow control info
0480 1339
0480 1340
0480 1341 Parse the INFO field. Ignore any part of the field which is
0480 1342 not recognized.
0480 1343
50 81 FC 8F 8B 0480 1344 BICB3 #^C<NSP$M_INF_VER>,(R1)+,R0 ; Get NSP version, advance msg ptr
50 54 04 D0 0485 1345 MOVL #XWBSM_PRO_PH2,R4 ; Assume Phase II
50 50 01 91 0488 1347 CMPB #NSP$C_INF_V31,R0 ; Phase II ?
50 50 0F 13 048B 1348 BEQL 50$ ; If EQL, no further capabilities
50 54 04 D4 048D 1349 CLRL R4 ; Init capabilities mask
50 50 00 91 048F 1350 CMPB #NSP$C_INF_V32,R0 ; Version 3.2 ?
50 50 08 13 0492 1351 BEQL 50$ ; If EQL, no cross channel ACKing
50 50 02 91 0494 1352 CMPB #NSP$C_INF_V40,R0 ; Version 4.0 ?
50 54 03 12 0497 1353 BNEQ 50$ ; If NEQ, version is unknown
50 54 18 88 0499 1354 BISB #XWBSM_PRO_CCA!- ; Cross channel ACKing allowed
50 5A A5 54 88 049C 1355 XWBSM_PRO_NAR,R4 ; 'No ACK requested' flag allowed
50 50 50$: BISB R4,XWBSB_PRO(R5) ; Remember capabilities
04A0 1357
04A0 1358
04A0 1359 Parse the SEGSIZ field
04A0 1360
04A0 1361 Make sure it's nonzero (the NSP spec has a higher minimum, but
04A0 1362 TOPS 20 violates it and there's no sense being overly picky).
04A0 1363
50 004A 8F 3C 04A0 1364 MOVZWL #<NET$C_DR_SEGSIZ>@1,R0 ; Assume illegal segment size
50 42 A5 81 B0 04A5 1365 MOVW (R1)+,XWBSB_REMSIZ(R5) ; Get remote's rcv seg size
50 50 07 13 04A9 1366 BEQL 210$ ; If EQL then illegal
50 50 01 90 04AB 1367 MOVB #1,R0 ; Indicate success
05 04AE 1368 RSB
```

NETDRVNSP  
V04-000

- DECnet NSP module for NETDRIVER<sup>F 4</sup> 16-SEP-1984 01:34:22 VAX/VMS Macro V04-00 Page 30  
PRS\_CHR - Get characteristics from C 5-SEP-1984 02:20:04 [NETACP.SRC]NETDRVNSP.MAR;1 (23)

50	OE	D0	04AF	1369					
		05	04AF	1370	200\$:	MOVL	#NETSC_DR_PROTCL@1,R0	:	Indicate error
			04B2	1371	210\$:	RSB		:	Return with error
			04B3	1372					

```
04B3 1374 .ENABL LSB
04B3 1375
04B3 1376
04B3 1377 Supporting parse CI routines
04B3 1378
04B3 1379
53 00A4 C5 9E 04B3 1380 GETCTL: MOVAB XWBSB_LPRNAM(R5),R3 : Setup destination pointer
      0098 30 04B8 1381 BSBW MOVPRNAM : Move the dest. process name
      : - no return if error
53 00B8 C5 9E 04BB 1382 MOVAB XWBSB_RPRNAM(R5),R3 : Setup destination pointer
      0090 30 04C0 1383 BSBW MOVPRNAM : Move the src. process name
      : - no return if error
      54 81 90 04C3 1384 MOVAB (R1)+,R4 : Save flags
      58 83 9E 04C6 1385 MOVAB (R3)+,R8 : Save current output ptr
      : and advance past count field
      16 54 E9 04C9 1386 BLBC R4,70$ : Br if no accounting info
      68 3D 90 04CC 1387 MOVAB #XWBSB_LOGIN-3,(R8) : Setup total space available
      6C 10 04CF 1388 BSBB MOVCS_39 : Move User field
      : - no return if error
      6A 10 04D1 1389 BSBB MOVCS_39 : Move Password field
      68 10 04D3 1390 BSBB MOVCS_39 : Move Account field
      53 58 C2 04D5 1391 SUBL R8,R3 : Get count of bytes moved -
      53 D7 04DB 1392 DECL R3 : adjusting for count field
      68 53 90 04DA 1393 MOVAB R3,(R8) : Store count
      52 53 C2 04DD 1394 SUBL R3,R2 : Account for 'optional' bytes
      03 11 04E0 1395 BRB 90$ : Continue
      68 03 D0 04E2 1400 70$: MOVL #3,(R8) : A null access string is a 3
      : (string count) followed by
      : 3 zero's (substring counts)
      53 58 A5 3E 04E5 1401 90$: MOVAB XWBSB_DATA(R5),R3 : Get next XWB field address
      63 D4 04E9 1402 CLRL (R3) : Assume no optional data
      50 01 D0 04EB 1403 MOVL #1,R0 : Assume success
      OF 54 01 E1 04EE 1404 BBC #1,R4,100$ : Br if no optional data
      : Bump 'bytes received'
      0088 30 04F2 1405 UPDATE L,R2,NDC+NDC$$_BRC(R5) : Move optional data field
      : NO return if error
      52 D5 0501 1406 BSBB MOVCSFX_17 : Any bytes left in message ?
      48 12 0503 1407 100$: TSTL R2 : Illegal message if NEG
      : BNEQ 130$
      :
      : Move remote user i.d. to non-multiplexed portion of the XWB.
      : The RPRNAM field, as stored, is one of:
      : <1 byte count><1 byte = 0><1 byte object type not = 0>
      : <1 byte count><1 byte = 1><1 byte = 0><1-16 process name>
      : <1 byte count><1 byte = 2><1 byte = 0><4 byte UIC><1-12 process name>
      :
      36 BB 0505 1410 PUSHB #M<R1,R2,R4,R5> : Save regs
      51 00B8 C5 9E 0507 1411 MOVAB XWBSB_RPRNAM(R5),R1 : Point to remote process name
      53 6F A5 9E 050C 1412 MOVAB XWBSB_RID(R5),R3 : Point to permanent storage
      52 81 02 83 0510 1413 SUBB3 #2,(R1)+,R2 : Get total number of bytes minus those
      : used for format type and object number
      : If LEQ then no username text
      50 21 15 0514 1414 BLEQ 110$ : Get format type
      81 9A 0516 1415 MOVZBL (R1)+,R0
```



```
1C 13 0519 1431 BEQL 110$ : If EQL then no name text
50 D7 051B 1432 DECL R0 : Format type 1?
07 13 051D 1433 BEQL 105$ : If EQL then yes
50 D7 051F 1434 DECL R0 : Format type 2?
14 12 0521 1435 BNEQ 110$ : If NEQ then no, unknown format type
51 04 C0 0523 1436 ADDL #4,R1 : Account for UIc bytes
51 06 0526 1437 105$: INCL R1 : Skip over object number
52 01 9A 0528 1438 MOVZBL (R1)+,R2 : Get count field
52 10 91 052B 1439 CMPB #XWB$C_RID,R2 : Too large?
07 1F 052E 1440 BLSSU 110$ : If LSSU then use
83 52 90 0530 1441 MOVB R2,(R3)+ : Enter count field
63 61 52 28 0533 1442 MOVCS R2,(R1),(R3) : Enter remainder of text
0537 1443
36 BA 0537 1444 110$: POPR #^M<R1,R2,R4,R5> : Restore regs
50 01 D0 0539 1445 MOVL S^SS$ _NORMAL,R0 : Indicate success
05 053C 1446 RSB : Done
053D 1447
053D 1448
053D 1449
053D 1450 MOVCS_39:
61 27 91 053D 1451 CMPB #39,(R1) : Test max string count value
09 1F 0540 1452 BLSSU 120$ : Br if too large
68 61 82 0542 1453 SUBB (R1),(R8) : Account for space to be used
04 19 0545 1454 BLSS 120$ : Br if not enough space left
FAB6 30 0547 1455 BSBW NET$MOV_CSTR : Else move it
05 054A 1456 RSB : Done
054B 1457
054B 1458 120$: TSTL (SP)+ : Pop return address
50 0044 BE D5 054B 1459 130$: MOVZWL #<NET$C_DR_ACCESS>*2,R0 : Setup failure code
8F 3C 054D 1459
05 0552 1460 RSB
0553 1461
0553 1462 .DSABL LSB
```

```
0553 1464
0553 1465 :++
0553 1466 : MOVCSFX      Move counted string to fixed length field
0553 1467 : MOVCSFX 17   Move counted string to field 17 bytes long
0553 1468 : MOVPRNAM     Move process name
0553 1469
0553 1470
0553 1471 : The field pointed to by R1 is moved to the fixed length field pointed to by
0553 1472 : R3. The resultant field is always stored as a counted string. If the an
0553 1473 : error is encountered, the caller's return address is popped off the stack
0553 1474 : and the return is to the caller's caller.
0553 1475
0553 1476 : The process name field, as stored, is one of:
0553 1477
0553 1478 : <1 byte count><1 byte = 0><1 byte object type not = 0>
0553 1479 : <1 byte count><1 byte = 1><1 byte = 0><1-16 process name>
0553 1480 : <1 byte count><1 byte = 2><1 byte = 0><4 byte UIC><1-12 process name>
0553 1481
0553 1482 : The process name source field is the same but without the count field
0553 1483
0553 1484
0553 1485 : INPUTS:      R3      Pointer to the destination field
0553 1486 :              R2      Number of message bytes not yet accounted for
0553 1487 :              R1      Pointer to first byte of message
0553 1488 :              R0      Size of destination field (MOVCSFX only)
0553 1489
0553 1490 :              (SP)     Return address of caller
0553 1491 :              4(SP)    Return address of caller's caller
0553 1492
0553 1493 : OUTPUTS:     R3      Pointer to first byte beyond fixed length dest. field
0553 1494 :              R2      Reduced by number of source field bytes moved
0553 1495 :              R1      Pointer to first unmoved byte in message
0553 1496 :              R0      1 if successfull, 0 otherwise
0553 1497
0553 1498 :--
0553 1499
0553 1500 :+
0553 1501 : NOTE: These routines assume that the count in R2 of the remaining
0553 1502 :       bytes left is a longword and that the total bytes to be moved
0553 1503 :       is less than 255.
0553 1504 :--
0553 1505
0553 1506 : .ENABL  LSB
0553 1507
0553 1508 : MOVPRNAM:
0553 1509 :     PUSH  #^M<R2,R4,R5>
0553 1510 :     PUSH  #<NET$C_DR_FMT>*2
0553 1511 :
0553 1512 :     MOVL  #2,R2
0553 1513 :     $DISPATCH TYPE=B,(R1),-
0553 1514 :     <-
0553 1515 :         <0, 5$>,-
0553 1516 :         <1, 10$>,-
0553 1517 :         <2, 20$>,-
0553 1518 :     >
0553 1519 :     BRB   100$
0553 1520 5$: TSTB   1(R1)
0553 1521
```

34 BB 0553 1509 : Move process name  
0A DD 0553 1510 : Save R4,R5; COPY R2  
52 02 D0 0553 1511 : Assume error  
0553 1512 : Establish min. src field size  
055A 1513 : Dispatch on format type  
055A 1514 :  
055A 1515 : non-zero object number only  
055A 1516 : object #0, 1-16 taskname  
055A 1517 : object #0, 4 byte UIC, 1-12 taskname  
055A 1518 :  
01 45 11 0564 1519 : Error if unrecognized format type  
01 A1 95 0566 1520 5\$: TSTB 1(R1) : Test object number

```

40 13 0569 1521 BEQL 100$ : If EQL then format error
14 11 056B 1522 BRB 30$ : Continue in common
52 52 96 056D 1523 10$: INCB R2 : Inc for string count subfield
02 A1 80 056F 1524 ADDB 2(R1),R2 : Inc for string text subfield
07 11 0573 1525 BRB 25$ : Continue in common
52 52 05 80 0575 1526 20$: ADDB #4+1,R2 : Inc for UIC, string count subfields
06 A1 80 0578 1527 ADDB 6(R1),R2 : Inc for string text subfield
01 A1 95 057C 1528 25$: TSTB 1(R1) : Object number zero ?
2A 12 057F 1529 BNEQ 100$ : If NEQ then format error
83 52 90 0581 1530 30$: MOVB R2,(R3)+ : Insert length of process name
50 13 D0 0584 1531 MOVL #XWBSB_LPRNAM-1,R0 : Establish fixed dst field size
0587 1532 : (not including the XWBSB_xPRNAM
0587 1533 : field which was just moved)
0C 11 0587 1534 BRB 40$ : Continue
0589 1535
0589 1536 MOVCSFX_17: :
50 11 D0 0589 1537 MOVL #17,R0 : Setup size of fixed field
058C 1538 MOVCSFX: :
34 BB 058C 1539 PUSHR #*M<R2,R4,R5> : Save R4,R5; COPY R2
7E D4 058E 1540 CLRL -(SP) : Push error flag
0590 1541
52 61 9A 0590 1542 MOVZBL (R1),R2 : Get length of source string
52 D6 0593 1543 INCL R2 : Update for count field
04 AE 52 C2 0595 1544 40$: SUBL R2,4(SP) : Update remaining byte count
10 19 0599 1545 BLSS 100$ : Error if LSS
50 52 B1 059B 1546 CMPW R2,R0 : Is source larger then destination
0B 1A 059E 1547 BGTRU 100$ : If GTRU then source was too long
63 50 00 61 52 2C 05A0 1548 MOVCS R2,(R1),#0,R0,(R3) : Move the string, update R1,R3
05A6 1549
35 BA 05A6 1550 POPR #*M<R0,R2,R4,R5> : Restore R4,R2, UPDATE R2
50 96 05AB 1551 INCB R0 : Flag success
05 05AA 1552 RSB
05AB 1553
05AB 1554 :
05AB 1555 :
05AB 1556 :
05AB 1557 :
05AB 1558 :
35 BA 05AB 1559 100$: POPR #*M<R0,R2,R4,R5> : Restore R4,R2, UPDATE R2
05AD 1560 : error code in R0
8E D5 05AD 1561 TSTL (SP)+ : Pop caller's return address
05 05AF 1562 RSB : Return to its caller
05B0 1563
05B0 1564 .DSABL LSB
05B0 1565
```



```
0580 1567 .SBTTL ACT$RCV_RTS - Receive CI message being "returned to sender"
0580 1568 .SBTTL ACT$RCV_Dx - Recieve DI/DC message
0580 1569 .SBTTL ACT$ABORT - Disconnect or abort a link
0580 1570 .SBTTL ACT$CANLNK - Disconnect link due to user's $CANCEL
0580 1571 :+
0580 1572 :
0580 1573 The user is notified of the disconnect via the mailbox associated
0580 1574 with the link's UCB. All pending IRPs are completed.
0580 1575 :
0580 1576 :
0580 1577 INPUTS: R8 Scratch
0580 1578 R7 Scratch
0580 1579 R6 CXB address
0580 1580 R5 XWB address
0580 1581 R4 Scratch
0580 1582 R3 Scratch
0580 1583 R2 Number of as yet unaccounted bytes in message
0580 1584 R1 Pointer to first unparsed byte in message
0580 1585 R0 Scratch
0580 1586 :
0580 1587 Note: R1,R2,R6 are listed above for ACT$RCV_Dx_xxx only.
0580 1588 They carry no useful information for the other routines.
0580 1589 :
0580 1590 OUTPUTS: R6 Preserved
0580 1591 R5 Preserved
0580 1592 :
0580 1593 R8,R7,R4,R3,R2,R1,R0 are garbage
0580 1594 :
0580 1595 :--
0580 1596 ACT$CANLNK::
0580 1597 MNEGL #1,R2 ; Cancel I/O request
0583 1598 BRB SET_X ; No disconnect mailbox message
0585 1599 ; Continue
0585 1600 ACT$RCV_RTS::
0585 1601 MOVZWL #NET$C_DR_NOPATH,- ; Receive "returned to sender" CI msg
0587 1602 XWBSW_R_REASON(R5) ; Phony up a received disconnect code
0589 1603 ; and fall thru to ACT$ABORT
0589 1604 ACT$ABORT::
0589 1605 CLRL R2 ; Abort a logical link
058B 1606 SET_X: MOVZWL XWBSW_R_REASON(R5),R7 ; No disconnect data
058F 1607 CMPW #NET$C_DR_INVALID,R7 ; Received reason already set?
05C4 1608 BNEQ 10$ ; If NEQ yes
05C6 1609 MOVZWL #NET$C_DR_ABORT,R7 ; Else, use abort disconnect
05C9 1610 MOVW R7,XWBSW_X_REASON(R5) ; Set disconnect reason for remote
05CD 1611 10$: BRB CMPL_DISCON
05CF 1612 :
05CF 1613 :
05CF 1614 ACT$RCV_Dx::
05CF 1615 MOVZWL (R1)+,R7 ; Get actual disconnect reason
05D2 1616 MOVW #NET$C_DR_CONF,- ; Confirm DI message for remote
05D4 1617 XWBSW_X_REASON(R5)
05D6 1618 :
05D6 1619 CMPL_DISCON: ; Complete disconnect
05D6 1620 :
05D6 1621 :
05D6 1622 Find disconnect reason code map table entry
05D6 1623 :
```

```
44 AS 57 B0 05D6 1624 ;
FA23' 30 05D6 1625 ; MOVW R7,XUB$W,R REASON(R5) ; Setup reason code
05DA 1626 ; BSBW NET$MAP_R_REASON ; Find mapping table entry address
05DD 1627 ;
05DD 1628 ;
05DD 1629 ; Notify user of disconnect via mailbox, if any
05DD 1630 ;
05DD 1631 ;
50 DD 05DD 1632 ; PUSHL R0 ; Save table entry address
05DF 1633 ;
58 00'A0 3C 05DF 1634 ; MOVZWL B*REASON_W_MBX(R0),R8 ; Get mailbox MSG$_xxx code
52 B5 05E3 1635 ; TSTW R2 ; Any user data?
OF 19 05E3 1636 ; BLSS 40$ ; If LSS then don't send a message
FA0A' 30 05E7 1637 ; UPDATE L,R2,NDC+NDC$L,BRC(R5) ; Bump 'bytes received'
FA07' 30 05F3 1638 30$: BSBW NET$SEND_CS_MBX ; Notify user
05F6 1639 40$: BSBW NET$PURG_RUN ; Cleanup if exiting RUN state
05F9 1640 ;
50 BED0 05F9 1641 ; POPL R0 ; Restore table entry address
51 00'A0 3C 05FC 1642 ; MOVZWL B*REASON_W_DR(R0),R1 ; Setup second IOSB longword value
50 00'A0 3C 0600 1643 ; MOVZWL B*REASON_W_SS(R0),R0 ; Setup first IOSB longword value
F9F9' 31 0604 1644 ; BRW NET$CMPL_ACC ; Complete IOS_ACCESS if its still
0607 1645 ; pending and Return to change state
0607 1646 ;
```

```
0607 1648 .SBTTL ACT$RCV_DTACK - DATA ACK message processing
0607 1649 .SBTTL ACT$RCV_LIACK - INT/LI ACK message processing
0607 1650 .SBTTL NET$PIG_ACK - Common piggy-backed ACK processing
0607 1651 :
0607 1652 :
0607 1653 : If the ACK value is within range, the subchannel block is updated. For valid
0607 1654 : NAK's, the value of the 'last segment xmitted' is always updated since the
0607 1655 : remote node is requesting retransmissions. If possible, LNX can be advanced
0607 1656 : on ACKs to prevent retransmitting unnecessarily.
0607 1657 :
0607 1658 : The ACK is completely processed. A user IRP for DATA or INT message may be
0607 1659 : completed as a result. 'Piggy-backed' ACKs are considered to be independent
0607 1660 : from the remainder of the message. Any errors encountered with respect to
0607 1661 : the ACK number being out of range are not reported to the calling routine.
0607 1662 :
0607 1663 : Since 'piggy-backed' ACKS are common, The following code is optimized
0607 1664 : to exit with minimal processing in the expected case that the ACK value has
0607 1665 : already been seen. Optimization also considers NAKs to be rare events.
0607 1666 :
0607 1667 INPUTS: R8 If NET$PIG_ACK - Ptr to LSB
0607 1668 : If ACT$RCV...ACK - Garbage
0607 1669 R7 Scratch
0607 1670 R6 Msg CXB address
0607 1671 R5 XWB address
0607 1672 R4 Scratch
0607 1673 R3 ACK field value
0607 1674 R2 Number of bytes in message not yet accounted for
0607 1675 R1 If ACT$RCV_ACK then ptr to ACK field in message
0607 1676 : Else pointer to SEG field following the ACK
0607 1677 R0 Scratch
0607 1678 SP Caller's return address
0607 1679 4(SP) Caller's caller's return address
0607 1680 :
0607 1681 OUTPUTS: R8 LSB address
0607 1682 R7 Garbage
0607 1683 R4 Garbage
0607 1684 R3 If ACT$RCV_ACK then garbage
0607 1685 : Else the value of SEG field following the ACK
0607 1686 R2 Decremented by 2 since piggy-backed ACK field is
0607 1687 : optional and therefore had not yet been accounted for
0607 1688 R1 Advance by two bytes
0607 1689 R0 Garbage
0607 1690 :
0607 1691 : All other registers are preserved.
0607 1692 :
0607 1693 :
0607 1694 :
0607 1695 .ENABL LSB
0607 1696 NET$PIG_ACK:
0607 1697 .SUBL #2,R2
0607 1698 BLSS 10$
0607 1699 BSBB PROC_ACK
0607 1700 MOVW (R1),R3
0607 1701 BLSS NET$PIG_ACK
0607 1702 RSB
0607 1703 : Done
0607 1704 :
0607 1705 : Piggy-backed ACK processing
0607 1706 : Account for ACK field
0607 1707 : If LSS then msg is too small
0607 1708 : Process the ACK
0607 1709 : Get SEGNUM field
0607 1710 : If LSS, it's another ACK
0607 1711 : Done
0607 1712 :
0607 1713 : Pop caller's address
0607 1714 : Setup new event
0607 1715 :
0607 1716 :
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```



```

      F9E3' 31 061A 1705      BRW      NET$PRE_EMPTY      : Pre-empt with new event
      061C 1706
      061D 1707 ACT$RCV_LIACK::      : INT/LI ACK message processing
58 00D4 C5 9E 061D 1708      MOVAB      XWB$T_LI(R5),R8      : Get LSB
      05 11 0622 1709      BRB      15$      : Continue
      0624 1710
      0624 1711 ACT$RCV_DTACK::      : DATA ACK message processing
58 00A4 C5 9E 0624 1712      MOVAB      XWB$T_DT(R5),R8      : Get LSB
      53 81 B0 0629 1713 15$:      MOVW      (R1)+,R3      : Get ACK field
      11 10 062C 1714      BSBB      PROC_ACK      : Process it
      52 02 C2 062E 1715      SUBL      #2,R2      : Is there a 2nd ACK field
      F6 13 0631 1716      BEQL      15$      : If EQL yes
      05 0633 1717      RSB      : Else, done
      0634 1718
      58 2C A8 D0 0634 1719 XCHAN:      MOVL      LSB$L_CROSS(R8),R8      : Get cross-channel LSB
      09 10 0638 1720      BSBB      20$      : Process the ACK
      58 2C A8 D0 063A 1721      MOVL      LSB$L_CROSS(R8),R8      : Get original LSB
      05 063E 1722      RSB      :
      063F 1723
      063F 1724 PROC_ACK:      : Process ACK value
57 53 F1 53 OD E0 063F 1725      BBS      #NSP$V_ACK_XCH,R3,XCHAN      : If BS, cross channel ACK
54 53 57 F000 8F AB 0643 1726 20$:      BICW3      #^X<F000>,R3,R7      : Get ACK'd segment number
      57 06 A8 A3 0649 1727      SUBW3      LSB$W_HAR(R8),R7,R4      : Get distance to high ACK rcv'd
      05 12 064E 1728      BNEQ      50$      : If EQL, we've seen it before
      01 53 0C E0 0650 1729      BBS      #NSP$V_ACK_NAK,R3,50$      : If BS its a NAK, process it
      05 0654 1730 40$:      RSB      : Done
      0655 1731
      0655 1732
54 54 0C 00 EE 0655 1733 50$:      EXTV      #0,#12,R4,R4      : MUST SIGN EXTEND
      F8 19 065A 1734      BLSS      40$      : If LSS we saw this before
50 08 A8 57 A3 065C 1735      SUBW3      R7,LSB$W_HAA(R8),R0      : Greater than 'highest ACK acceptable'
      EF 50 0B E0 0661 1736      BBS      #11,R0,40$      : If BS yes, we can't take it. (it must
      0665 1737      : be old or a race in 'segment' flow
      0665 1738      : control which will resolve itself).
      0665 1739      : ...branch to enforce LSB Rule 7a.
      0665 1740
      0665 1741
      0665 1742
      0665 1743
      0665 1744
      0665 1745
      0665 1746
      066E 1747
      0672 1748
      0676 1749
      0676 1750 60$:      SUBW3      R7,LSB$W_LNX(R8),R0      : Greater than 'last number xmt'd' ?
      04 50 0B E0 067B 1751      BBS      #11,R0,70$      : If BS yes, advance LNX
      067F 1752      : ...enforces LSB Rule 2a.
      067F 1753      : Always update LNX if legal NAK
      04 53 0C E1 067F 1753 70$:      BBC      #NSP$V_ACK_NAK,R3,80$      : Reset 'Last Number Xmtted'
      02 A8 57 B0 0683 1754 80$:      MOVW      R7,LSB$W_LNX(R8)
      28 2B A8 E8 0687 1755      ASSUME      LSB$V_LI-EQ 0
      0687 1756      BLBS      LSB$B_STS(R8),PROC_LIACK:      : If LBS, LS/INT subchannel
      068B 1757
      068B 1758      .DSABL      LSB

```

```
068B 1760 .SBTTL PROC_DTACK - Process of DATA ACK
068B 1761 :++
068B 1762 :
068B 1763 : The DATA subchannel block is updated according to the ACK value received.
068B 1764 : Newly ACK'd segments are (conditionally) deallocated and as many user
068B 1765 : transmit IRPs as possible are completed.
068B 1766 :
068B 1767 :
068B 1768 : INPUTS: R8 = DATA subchannel (LSB) pointer
068B 1769 : R7 = New HAR value
068B 1770 : R5 = XWB pointer
068B 1771 : R4 = Number of 'new' ACKs received
068B 1772 : R3 = ACK field from message
068B 1773 : R0 = Scratch
068B 1774 :
068B 1775 : OUTPUTS: R7 = Garbage
068B 1776 : R4 = Garbage
068B 1777 : R3 = Garbage
068B 1778 : R0 = Garbage
068B 1779 :
068B 1780 : All other registers preserved
068B 1781 :
068B 1782 :--
068B 1783 PROC_DTACK:
068B 1784 MOVQ R1,-(SP) : DATA subchannel ACK processing
068E 1785 : Save regs
068E 1786 :
0690 1787 TSTL R4 : Any new segment's ACK'd ?
0692 1788 BEQL 100$ : If EQL no, must be a NAK
0692 1789 :
0692 1790 : See if timed segment has been ACK'd
0692 1791 :
0692 1792 :
0692 1793 ASSUME XWBSV_STS_TID EQ 0
0692 1794 :
0692 1795 BLBC XWBSW_STS(R5),40$ : If LBC timer is unowned
0696 1796 BBS #XWBSV_STS_TLI,XWBSW_STS(R5),40$ : If BS, owned by LI channel
069B 1797 SUBW3 XWBSW_TIM_ID(R5),R7,R0 : Prepare 12 bit compare
06A0 1798 BBS #11,R0,40$ : If BS, owner seg # is larger
06A4 1799 BSBW TIMED_SEG_ACKED : Timed segment has been ACK'd
06A7 1800 40$:
06A7 1801 :
06A7 1802 : ACK the CXB's and determine new 'HXS' value
06A7 1803 :
06A7 1804 :
06A7 1805 BSBB NET$ACK_XMT_SEGS : Cleanup IRP's, CXB's, etc.
06A9 1806 100$: MOVL R8,R2 : Setup LSB address
06AC 1807 BSBW CALC_HXS_LUX : Calculate new HXS value
06AF 1808 :
06AF 1809 MOVQ (SP)+,R1 : Restore regs
06B2 1810 RSB : Done
06B3 1811
```

7E 51 7D  
54 D5  
17 13  
11 0E A5 E9  
OC 0E A5 01 E0  
50 57 48 A5 A3  
03 50 0B E0  
0D19 30  
3E 10  
52 58 D0  
0228 30  
51 8E 7D  
05

```
06B3 1813 .SBTTL PROC_LIACK - Process INT/LS ACK
06B3 1814 :++
06B3 1815 :
06B3 1816 : The INT/LS subchannel state is updated according to the ACK value. If an
06B3 1817 : Interrupt message which has been ACK'd then it is posted for completion.
06B3 1818 :
06B3 1819 :
06B3 1820 : INPUTS: R8 = INT/LS subchannel (LSB) pointer
06B3 1821 : R7 = New HAR value
06B3 1822 : R5 = XWB pointer
06B3 1823 : R4 = Number of 'new' ACKs received
06B3 1824 : R3 = ACK field from message
06B3 1825 : R0 = Scratch
06B3 1826 :
06B3 1827 : OUTPUTS: R7 = Garbage
06B3 1828 : R4 = Garbage
06B3 1829 : R3 = Garbage
06B3 1830 : R0 = Garbage
06B3 1831 :
06B3 1832 : All other preserved
06B3 1833 :
06B3 1834 :--
06B3 1835 PROC_LIACK:
06B3 1836 MOVQ R1,-(SP) ; Process INT/LS ACKs
06B6 1837 ; Save regs
06B6 1838 CMPL R4,#1 ; Is the next msg being ACK'd
06B9 1839 BNEQ 100$ ; If LSSU then no
06BF 1840 BICW #NSP$M_FLW_INUSE,XWB$B_X_FLW(R5) ; Free the LI message slot
06BF 1841 BICW #XWB$M_FLG_SLI,XWB$W_FLG(R5) ; Nothing left to send for now
06C3 1842 :
06C3 1843 :
06C3 1844 : See if timed segment has been ACK'd
06C3 1845 :
06C3 1846 :
06C3 1847 ASSUME XWB$V_STS_TID EQ 0
06C3 1848 :
06C3 1849 BLBC XWB$W_STS(R5),20$ ; If LBC timer is unowned
06C7 1850 BBC #XWB$V_STS_TLI,XWB$W_STS(R5),20$ ; If BC, owned by DATA channel
06CC 1851 BSBW TIMED_SEG_ACKED ; Cleanup and handoff timer
06CF 1852 BBC #NSP$V_FLW_INT,XWB$B_X_FLW(R5),90$ ; If BC, not "Interrupt" msg
06D4 1853 :
06D4 1854 :
06D4 1855 : "ACK" the Interrupt segment and complete the user Xmt IRP if
06D4 1856 : possible. If there is another interrupt message and the flow
06D4 1857 : control allows, then schedule the message for transmission
06D4 1858 :
06D4 1859 :
06D4 1860 DECIB LSB$B_X_REQ(R8) ; Remote request completed
06D7 1861 MOVL LSB$L_X_PND(R8),R7 ; Get the associated IRP
06DB 1862 MOVQ #SS$_NORMAL,R0 ; I/O completion status w/o size
06DE 1863 BSBW XMT_REQ_DONE ; Complete the user I/O
06E0 1864 BSBW CHK_INT_AVL_R8 ; Try to set XWB$V_FLG_I AVL
06E3 1865 :
06E3 1866 90$: MOVQ (SP)+,R1 ; Restore regs
06E6 1867 100$: RSB ; Done
06E7 1868
```

7E 51 7D 06B3 1836  
01 54 D1 06B6 1838  
6C A5 10 AA 06B9 1839  
1C A5 10 AA 06BF 1841  
06C3 1842  
06C3 1843  
06C3 1844  
06C3 1845  
06C3 1846  
06C3 1847  
06C3 1848  
08 0E A5 E9 06C3 1849  
03 0E A5 01 E1 06C7 1850  
OCF1 30 06CC 1851  
OC 6C A5 05 E1 06CF 1852 20\$:  
06D4 1853  
06D4 1854  
06D4 1855  
06D4 1856  
06D4 1857  
06D4 1858  
06D4 1859  
0A A8 97 06D4 1860  
57 10 A8 D0 06D7 1861  
50 01 7D 06DB 1862  
4B 10 06DE 1863  
0189 30 06E0 1864 90\$:  
06E3 1865  
51 8E 7D 06E3 1866 100\$:  
06E6 1867  
06E7 1868

```
06E7 1870 .SBTTL NET$ACK_XMT_SEGS - ACK Xmt Segs, Complete User Xmt IRP's
06E7 1871 :++
06E7 1872 :
06E7 1873 ACK each CXB and remove if from the list. If CXBSB CODE=0 then then
06E7 1874 deallocate it. The next newly ACK'd CXB is always the first CXB in the
06E7 1875 list.
06E7 1876
06E7 1877 If the byte quota and transmit-packet-window constrains allow, complete all
06E7 1878 pending user xmit IRP's.
06E7 1879
06E7 1880
06E7 1881 INPUTS: R8 DATA channel LSB pointer
06E7 1882 R5 XWB pointer
06E7 1883 R4 Number of new segments ACK'd -- must be GTR 0
06E7 1884 R3-R0 Scratch
06E7 1885
06E7 1886 OUTPUTS: R4-R0 Garbage
06E7 1887
06E7 1888 ALL other registers are preserved
06E7 1889
06E7 1890
06E7 1891 NET$ACK_XMT_SEGS::
06E7 1892 BICB #XWBSM_FLG_WDAT,XWBSW_FLG(R5) ; ACK new segments
06E7 1893 10$: MOVL LSB$X_CXB(R8),R0 ; Clear flag
06E7 1894 MOVL CXBSL_LINK(R0),LSB$X_CXB(R8) ; Get next CXB
06E7 1895 DECB LSB$X_CXBACT(R8) ; Remove CXB from list
06E7 1896 BITW #XWBSM_PRO_SFC!XWBSM_PRO_NFC,XWBSB_PRO(R5) ; Account for it
06E7 1897 BNEQ 20$ ; Msg flow control ?
06E7 1898 BBC #NSP$V_DATA_EOM,CXBSB_X_NSPTYP(R0),30$ ; If NEQ no
06E7 1899 20$: DECB LSB$X_REQ(R8) ; If BS, end of message
06E7 1900 30$: ; One more request done
06E7 1901 :
06E7 1902 :
06E7 1903 : Clear the ACK-outstanding flag. If there are no more flags set
06E7 1904 : then the CXB is idle and we can either queue it to the free queue
06E7 1905 : or, if we are over-quota, deallocate it. If any flags remain set,
06E7 1906 : then decrement the current CXB count since the CXB will be
06E7 1907 : deallocated when the final flag eventually clears.
06E7 1908 :
06E7 1909 BICB #CXBSM_CD_ACK,CXBSB_CODE(R0) ; "ACK" the segment
06E7 1910 BNEQ 40$ ; If NEQ, still on some
06E7 1911 : datalink's xmt queue
06E7 1912 CMPB LSB$X_CXBCNT(R8),LSB$X_CXBQUO(R8) ; Within CXB quota ?
06E7 1913 BLEQU 50$ ; If GTRU, over quota
06E7 1914 BSBW NET$DEALLOCATE ; Deallocate CXB in R0
06E7 1915 40$: DECB LSB$X_CXBCNT(R8) ; CXB no longer in use
06E7 1916 BRB 60$ ; Continue
06E7 1917 50$: INSQUE (R0),XWBSQ_FREE_CXB(R5) ; Queue CXB
06E7 1918 60$: SOBGTR R4,10$ ; Loop for each new ACK
06E7 1919 :
06E7 1920 100$: MOVL LSB$X_IRP(R8),R3 ; Get first IRP
06E7 1921 BNEQ CHK_XMT_DONE ; If NEQ then got one
06E7 1922 RSB ; Else, done
06E7 1923
```

1C A5 0400 8F AA 06E7 1892  
50 18 A8 D0 06ED 1893  
18 A8 10 A0 D0 06F1 1894  
OD A8 97 06F6 1895  
5A A5 03 B3 06F9 1896  
05 12 06FD 1897  
03 4E A0 06 E1 06FF 1898  
OA A8 97 0704 1899  
0707 1900  
0707 1901  
0707 1902  
0707 1903  
0707 1904  
0707 1905  
0707 1906  
0707 1907  
0707 1908  
0B A0 02 8A 0707 1909  
OA 12 0708 1910  
070D 1911  
0E A8 0F A8 91 070D 1912  
08 18 0712 1913  
F8E9' 30 0714 1914  
0F A8 97 0717 1915  
05 11 071A 1916  
0118 C5 60 0E 071C 1917  
C9 54 F5 0721 1918  
0724 1919  
53 14 A8 D0 0724 1920  
28 12 0728 1921  
05 072A 1922  
072B 1923



```
072B 1925
072B 1926 XMT_REQ_DONE:
072B 1927
072B 1928
072B 1929 Setup IRP for completion, move it to 'done' queue, and attempt
072B 1930 I/O completion.
072B 1931
072B 1932
072B 1933 MOVB IRPSL_IOST1(R7) ; Set IOSB image
3B A7 50 7D 072B 1934 XMT_REQ_DONE_OK:
072F 1935 MOVB IRPSW_BCNT(R7),IRPSL_IOST1+2(R7) ; Size of transfer
3A A7 32 A7 80 072F 1936 SUBB IRPSB_QUO(R7),LSBSB_X_CXBQUO(R8) ; Reclaim donated quota
OE A8 04 A7 82 0734 1937 MOVAB LSBSL_X_IRP(R8),R0 ; Perpare for scan
50 14 A8 9E 0739 1938 30$: MOVL R0,R1 ; Make a copy
51 50 D0 073D 1939 MOVL (R0),R0 ; Get next IRP
50 60 D0 0740 1940 BNEQ 30$ ; If NEQ, not last
10 A8 67 D0 0745 1941 MOVL (R7),LSBSL_X_PND(R8) ; Remove IRP from 'PND'
67 D4 0749 1942 CLRL (R7) ; Zero it's linkage
61 57 D0 074B 1943 MOVL R7,(R1) ; Attach it to 'IRP'
53 14 A8 D0 074E 1944 MOVL LSBSL_X_IRP(R8),R3 ; Get first IRP
0752 1945
0752 1946 CHK_XMT_DONE: ; Check Xmt IRP List
0752 1947
0752 1948
0752 1949 Complete all the xmit IRP's allowed by the CXB quota and
0752 1950 transmit-packet-window and CXB constraints.
0752 1951
0752 1952 If the number of unACK'd CXB's is GTRU the current packet-window
0752 1953 then completing the I/O now may serve to cause the user to queue
0752 1954 another transmit request and thus consume pool for CXB's which
0752 1955 cannot be sent. Hence, in order to avoid using pool unnecessarily,
0752 1956 don't complete the I/O request until the number of unACK'd CXB's
0752 1957 is LEQU the packet-window.
0752 1958
0752 1959
0752 1960 OF 5A A5 04 E0 0752 1960 BBS #XWBSV_PRO_NAR,XWBSB_PRO(R5),NET$XMT_DONE ; If BS, keep pipeline
0757 1961 as full as possible
OC A8 0D A8 91 0757 1962 CMPB LSBSB_X_CXBACT(R8),LSBSB_X_PKTWND(R8) ; Within packet-window ?
07 1A 075C 1963 200$: BGTRU 200$ ; If GTRU then no
OE A8 0D A8 91 075E 1964 110$: CMPB LSBSB_X_CXBACT(R8),LSBSB_X_CXBQUO(R8) ; Within CXB quota ?
01 1B 0763 1965 BLEQU NET$XMT_DONE ; If LEQU yes
05 0765 1966 200$: RSB ; Done
0766 1967
0766 1968 NET$XMT_DONE::
0766 1969 PUSHL R5 ; Save XWB pointer
0768 1970
0768 1971 10$: MOVL IRPSL_IOQFL(R3),LSBSL_X_IRP(R8) ; Detach IRP
55 1C A3 D0 076C 1972 MOVL IRPSL_UCB(R3),R5 ; Get UCB address
00000000 GF 16 0770 1973 JSB G^COM$POST ; Post IRP
53 14 A8 D0 0776 1974 MOVL LSBSL_X_IRP(R8),R3 ; Get next IRP
EC 12 077A 1975 BNEQ 10$ ; If EQL then none left
55 8ED0 077C 1976 POPL R5 ; Recover XWB address
05 077F 1977 RSB ; Done
0780 1979
```

```
0780 1981 .SBTTL ACT$RCV_LI - Receive INT/LS message
0780 1982 ++
0780 1983
0780 1984 Process a received Interrupt or Link Service message. The format of the
0780 1985 message is given below.
0780 1986
0780 1987
0780 1988
0780 1989
0780 1990
0780 1991
0780 1992
0780 1993
0780 1994
0780 1995
0780 1996
0780 1997
0780 1998
0780 1999
0780 2000
0780 2001
0780 2002
0780 2003
0780 2004
0780 2005
0780 2006
0780 2007
0780 2008
0780 2009
0780 2010
0780 2011
0780 2012
0780 2013
0780 2014
0780 2015
0780 2016
0780 2017
0780 2018
0780 2019
0780 2020
0780 2021
0780 2022
0780 2023
0780 2024
0780 2025
0780 2026
0780 2027
0780 2028
0780 2029
0780 2030
0780 2031
0780 2032
0791 2033
0791 2034
0791 2035
0793 2036
0793 2037

15      8:7      0
+-----+-----+
| flw ctl value | flags |
+-----+-----+

bit 0 set to turn on DATA backpressure
bit 1 set to turn off DATA
bit 2 set if 'flw ctl value' for INT/LS
      clear if " value" for DATA

INPUTS:  R8,R7 Scratch
          R6 CXB address
          R5 XWB address
          R4,R3 Scratch
          R2 Number of as yet unaccounted bytes in message
          R1 Pointer to first unparsed byte in message
          R0 Scratch

OUTPUTS:  R6 CXB address or '0' if CXB is consumed
          R5 XWB address
          R0 Standard VMS status code

R8,R7,R4,R3,R2,R1 are garbage, all others are unmodified

--
ACT$RCV_LI:: ; Receive LINK SERVICE messages
*****
NOTE: Since this buffer may be owned by the remote end of the logical
link if both ends of the link are on the local node, the CXB
contents, starting with the NSP header, cannot be modified.
*****
BISW #XWBSM_FLG SIACK,XWBSW_FLG(R5) ; ALWAYS send an ACK
MOVAB XWBSM_LI(R5),R8 ; Get INT/LS LSB

Process optional ACK and required SEGMENT NUMBER fields

MOVW (R1)+,R3 ; Get SEG field
BGEQ 10$, ; If LSS then really ACK field
BSBW NET$PIG_ACK ; Process the ACK field
; - returns to caller's caller
; on detected errors
; Save reg - CXB is never
; consumed here
;

10$: PUSHL R6
```

1C A5 04 AB  
58 00D4 C5 9E

53 81 B0  
03 18  
FE76 30

56 DD

```
50 50 53 26 A8 A3 0793 2038
50 50 0C 00 EE 0798 2039
50 50 19 079D 2040
50 50 14 079F 2041
4C 39 A6 05 E1 07A1 2042
07A3 2043
07A8 2044
07A8 2045
07A8 2046
07A8 2047
07A8 2048
07A8 2049
10 52 D1 07A8 2050
39 1A 07AB 2051
29 AB 95 07AD 2052
3F 13 07B0 2053
07B2 2054
07B2 2055
07BE 2056
7E 71 90 07BE 2057
61 52 90 07C1 2058
52 96 07C4 2059
58 35 D0 07C6 2060
F834 30 07C9 2061
61 8E 90 07CC 2062
07CF 2063
0275 8F 50 B1 07CF 2064
0D 13 07D4 2065
07D6 2066
1C A5 0D 50 E9 07D6 2067
2000 8F AB 07D9 2068
00FD C5 97 07DF 2069
006D 31 07E3 2070
07E6 2071
07E6 2072
07E6 2073
07E6 2074
07E6 2075
06 5A A5 02 E1 07E6 2076
OE A5 0200 8F AB 07EB 2077
0071 31 07F1 2078
07F4 2079
07F4 2080
07F4 2081
07F4 2082
07F4 2083
54 81 F0 8F 8B 07F4 2084
50 81 98 07F9 2085
0B 54 02 E1 07FC 2086
0800 2087
52 00D4 C5 9E 0800 2088
53 6F AF 9E 0805 2089
14 11 0809 2090
0808 2091
52 00A4 C5 9E 0808 2092
53 08A9 CF 9E 0810 2093
13 5A A5 00 E0 0815 2094
```

```
SUBW3 LSB$W_HAX(R8),R3,R0
EXTV #0,#12,R0,R0
DECW R0
BLSS 40$
BGTR 30$
BBC #NSP$V_MSG_INT,CXB$B_R_NSPTYP(R6),50$
```

Received message is an INTERRUPT message. Validate INTERRUPT data and move it to the user's mailbox.

```
CMPL R2,#16
BGTRU 30$
TSTB LSB$B_R_CXBQUO(R8)
BEQL 40$
UPDATE L,R2,NDC+NDC$$_BRC(R5)
MOVB -(R1),-(SP)
MOVB R2,(R1)
INCB R2
MOVL #MSG$_INTMSG,R8
BSBW NET$SEND_CS_MBX
MOVB (SP)+,(RT)
```

```
CMPW R0,#SS$$_NOMBX!1
BEQL 20$
```

```
BLBC R0,30$
BISW #XWBSM_FLG_SIFL,XWBSW_FLG(R5)
DECB XWBS$_LI+CXB$B_R_CXBQUO(R5)
BRW 120$
```

Cause a NAK to be sent if partner is phase II.

```
BBC #XWBSV_PRO_PH2,XWBSB_PRO(R5),40$
BISW #XWBSM_STS_LINAK,XWBSW_STS(R5)
BRW 140$
```

Process received LINK SERVICE message

```
BICB3 #NSP$M_FLW_DRV,(R1)+,R4
CVTBL (R1)+,R0
BBC #NSP$V_FLW_LISUB,R4,60$
```

```
MOVAB XWBS$_LI(R5),R2
MOVAB B^CHK_INT_AVL,R3
BRB 70$
```

```
MOVAB XWBS$_DT(R5),R2
MOVAB W^NEW_DATA_FLOW,R3
BBS #XWBSV_PRO_RFC,XWBSB_PRO(R5),90$
```

: Distance from high ACK xmt'd  
: MUST SIGN EXTEND  
: Is this the next seq number?  
: If LSS, we've seen this before  
: If GTR, seq # is too advanced  
: If BC, LINK SERVICE msg

: Check size of interrupt data  
: If GTR then illegal  
: Can we accept this?  
: If EQL no, link is running  
: down (don't NAK if Phase II)  
: Bump 'bytes received'

: Backup ptr, save its contents  
: Setup count field  
: R2 should be total length  
: Setup mbx msg type  
: Build and send mbx msg  
: Restore clobbered cell

: If 'success' implicit due to  
: no mbx, ACK INT message but  
: don't flow control another  
: If LBC, assume mailbox is full  
: Flow control another INT msg  
: And use our quota for this one  
: ACK the INT message

: If BC, not Phase II  
: Schedule the NAK message  
: Continue

: Mask out driver internal bits  
: Get flow value  
: If BC, for DATA subchannel

: Use INT/LS subchannel  
: Setup action routine for LI  
: Continue

: Get subchannel block  
: Setup action routine address  
: If BS, 'no flow' control



```
04 5A A5 01 E0 081A 2095 BBS #XWBSV_PRO_SFC,XWBSB_PRO(R5),80$ : If BS, "segment flow" control
                                081F 2096 : Else, "message flow" control
                                081F 2097 :
                                50 95 081F 2098 70$: TSTB R0 : Check flow control value
                                C3 19 0821 2099 80$: BLSS 30$ : Negative values are illegal
                                50 0A A2 80 0823 2100 80$: ADDB LSB$B_X_REQ(R2),R0 : Okay to add to current count ?
                                BD 1D 0827 2101 : BVS 30$ : If overflow -- ignore msg
                                0A A2 50 90 0829 2102 : MOVB R0,LSB$B_X_REQ(R2) : Else, setup new X_REQ
                                082D 2103 90$:
                                082D 2104 :
                                082D 2105 : Call action routine with:
                                082D 2106 :
                                082D 2107 : R5 = XWB
                                082D 2108 : R2 = LSB
                                082D 2109 :
                                082D 2110 : On return, all but R0,R1,R2,R3 must be preserved.
                                082D 2111 :
                                082D 2112 :
                                082D 2113 : ASSUME NSP$V_FLW_XOFF EQ 0 : Make sure 'XOFF' is low bit
                                082D 2114 :
                                1C A5 10 54 E9 082D 2115 : BLBC R4,100$ : If LBC the 'XOFF' bit is clear
                                0040 8F A8 0830 2116 : BLSW #XWBSM_FLG_WBP,XWBSW_FLG(R5) : Backpressure our transmitter
                                02 54 02 E1 0836 2117 : BBC #NSP$V_FLW_LISUB,R4,95$ : If BC, we're on DATA sub-chan
                                63 16 083A 2118 : JSB (R3) : Call LI action routine now
                                53 86 AF 9E 083C 2119 95$: MOVAB B*SHRINK_XPW,R3 : Setup new action routine
                                0D 54 01 E1 0840 2120 100$: BBC #NSP$V_FLW_XON,R4,110$ : If BC, 'XON' bit is clear
                                08 1C A5 06 E5 0844 2121 : BBCC #XWBSV_FLG_WBP,XWBSW_FLG(R5),110$ : Relax backpressure
                                03 0E A5 00 E0 0849 2122 : BBS #XWBSV_STS_TID,XWBSW_STS(R5),110$ : If BS timer is in use
                                OBA0 30 084E 2123 : BSBW CANCEL_TIMER : Start timer on any msg that
                                63 16 0851 2124 : : needs it -- clobbers R0
                                0851 2125 110$: JSB (R3) : Update request count
                                0853 2126 120$:
                                0853 2127 :
                                0853 2128 : Update LSB$W_MAX on the LI channel
                                0853 2129 :
                                0853 2130 :
                                00FA C5 B6 0853 2131 : INCW XWBSW_LI+LSB$W_MAX(R5) : Update ACK value to send
                                F000 8F AA 0857 2132 : BICW #^X<F000>,- : Mask off junk bits
                                00FA C5 085B 2133 :
                                00FA C5 B0 085E 2134 : MOVW XWBSW_LI+LSB$W_MAX(R5),- : Also the highest msg rcv'd
                                00F8 C5 0862 2135 : XWBSW_LI+LSB$W_HNR(R5) :
                                50 01 90 0865 2136 140$: MOVB #1,R0 : Set success
                                0865 2137 :
                                56 8ED0 0868 2138 : POPL R6 : Restore reg
                                05 0868 2139 : RSB : Done
                                086C 2140 :
                                086C 2141 :
```



```
086C 2143 .SBTTL CHK_INT_AVL - Conditionally set XWBSV_FLG_I AVL
086C 2144 .SBTTL CHK_INT_AVL_R8 - Conditionally set XWBSV_FLG_I AVL
086C 2145
086C 2146
086C 2147
086C 2148 The routine is called after an Interrupt flow control message is received.
086C 2149 If the new flow control count is non-zero, and if there are Interrupt
086C 2150 messages queued for transmission but with no sequence number yet assigned,
086C 2151 then an interrupt message is scheduled for transmission.
086C 2152
086C 2153 INPUTS: R5 XWB address
086C 2154 R2 INT/LS subchannel LSB address
086C 2155 R0 Scratch
086C 2156
086C 2157 OUTPUTS: R2 Garbage
086C 2158
086C 2159 All registers are preserved.
086C 2160
086C 2161
086C 2162
086C 2163 CHK_INT_AVL_R8:
086C 2164 MOVE R8,R2
086F 2165 CHK_INT_AVL:
086F 2166 TSTB LSB$B_X_REQ(R2)
0872 2167 BEQL 10$
0874 2168 MOVL LSB$L_X_PND(R2),R0
0878 2169 BEQL 10$
087A 2170 BBC #IOSV_INTERRUPT,IRPSW_FUNC(R0),10$
087F 2171 BISW #XWBSM_FLG_I AVL,XWBSW_FLG(R5)
0885 2172 10$: RSB
0886 2173
```

: Try to set XWBSM\_FLG\_I AVL  
: Setup LSB pointer  
: Try to set XWBSM\_FLG\_I AVL  
: Any Interrupt msg requested ?  
: If EQL then no  
: Get pending IRP  
: If EQL then none  
: If BC, already used  
: Flag need to build INT msg  
: Done

52 58 D0  
0A A2 95  
11 13  
50 10 A2 D0  
08 13  
06 20 A0 06 E1  
1C A5 1000 8F A8  
05

```
0886 2175 .SBTTL SHRINK_XPW - Shrink the DATA transmit-packet-window
0886 2176 .SBTTL NEW_DATA_FLOW - React to flow control msg
0886 2177
0886 2178
0886 2179
0886 2180 The DATA channels Link Subchannel Block (LSB) is processed in conjunction
0886 2181 with the transmitter's flow control type and the transmitter's IRP queue to
0886 2182 determine the value of the highest transmittable segment. This value
0886 2183 replaces LSB$W_HXS.
0886 2184
0886 2185 INPUTS: R5 XWB address
0886 2186 R3 Scratch
0886 2187 R2 Scratch
0886 2188 R1 Scratch
0886 2189 R0 Scratch
0886 2190
0886 2191 OUTPUTS: R5 Preserved
0886 2192 R3 Garbage
0886 2193 R2 DATA channel LSB address
0886 2194 R1 Garbage
0886 2195 R0 Garbage
0886 2196
0886 2197 All other registers are preserved.
0886 2198
0886 2199
0886 2200
0886 2201
0886 2202
0886 2203 The following two routines are the only routines which may result in
0886 2204 lowering the value of LSB$W_HXS.
0886 2205
0886 2206
0886 2207 SHRINK_XPW:
0886 2208 MOVAB XWB$T_DT(R5),R2 ; Shrink DATA xmt-packet-window
0886 2209 DIVB #2,LSB$B_X_PKTWND(R2) ; Setup R2
0886 2210 BBC #XWB$V_PRO_NAR,XWB$B_PRO(R5),20$ ; Cut it in half
0886 2211 DIVB3 #2,LSB$B_X_PKTWND(R2),-(SP) ; If BC, almost done
0886 2212 ADDB (SP)+,LSB$B_X_PKTWND(R2) ; Get 1/4 of original
0886 2213 BNEQ 30$ ; And add it in
0886 2214 20$: INCB LSB$B_X_PKTWND(R2) ; If NEQ, okay
0886 2215 30$: MULB3 #3,NSP$B_ADJ_XPW,- ; Add 1 to prevent zero
0886 2216 LSB$B_X_ADJ(R2) ; Get adjustment threshold
0886 2217 ; Reset threshold (trebled
0886 2218 ; since we were unsuccessful)
0886 2219 NEW_DATA_FLOW: ; Fall thru
0886 2220 BSBB CALC_HXS_LUX ; Respond to new DATA_FLOW msg
0886 2221 ; Calculate new HXS value
0886 2222
0886 2223
0886 2224
0886 2225
0886 2226
0886 2227
0886 2228
0886 2229
0886 2230
0886 2231 SUBW3 LSB$W_LNX(R2),R1,R0 ; Prepare 12 bit compare
```

Since we may be reducing the LSB\$W\_HXS value, we cannot assume the validity of LSB Rule 4a. until the next few instructions have been executed.

Enforce LSB Rule 4a. here by reducing LSB\$W\_LNX if LSB\$W\_HXS was reduced below the current LSB\$W\_LNX value.

```
52 00A4 C5 9E
OC A2 02 86
0B 5A A5 04 E1
7E OC A2 02 87
OC A2 8E 80
OC A2 03 12
OC A2 96 89F
F759 CF 03 85
OB A2 08A7
08A9
08A9
2C 10 08A9
08AB
08AB
08AB
08AB
08AB
08AB
08AB
08AB
08AB
50 51 02 A2 A3 08AB
```

```
08 50 08 E1 0880 2232 BBC #11,R0,70$ ; If BC, LNX leq HXS
0884 2233 ; Else, HXS lss LNX (illegal)
02 A2 51 B0 0884 2234 MOVW R1,LSBSW_LNX(R2) ; ...enforces LSB rule 4a.
1C A5 20 A8 0888 2235 BISW #XWBSM_FLG_WHGL,XWBSW_FLG(R5) ; Set wait flag
088C 2236 70$: ;
088C 2237 ;
088C 2238 ; If the timer ticking on the DATA subchannel then it needs to be
088C 2239 ; cancelled if HXS has just shrunk below the segment currently
088C 2240 ; being timed, or if the link is now backpressured off.
088C 2241 ;
088C 2242 ;
088C 2243 ASSUME XWBSV_STS_TID EQ 0 ;
088C 2244 ;
16 0E A5 E9 088C 2245 BLBC XWBSW_STS(R5),100$ ; If LBC, no msg being timed
11 0E A5 01 E0 08C0 2246 BBS #XWBSV_STS_TLI,XWBSW_STS(R5),100$ ; If BS, LI channel has timer
09 1C A5 06 E0 08C5 2247 BBS #XWBSV_FLG_WBP,XWBSW_FLG(R5),90$ ; If BS, backpressured
50 51 48 A5 A3 08CA 2248 SUBW3 XWBSW_TIM_ID(R5),R1,R0 ; Prepare for 12 bit compare
03 50 08 E1 08CF 2249 BBC #11,R0,100$ ; If BC, timed i.d. is leq HXS
081B 30 08D3 2250 90$: BSBW CANCEL_TIMER ; Timer is available for any
08D6 2251 ; channel which can use it
05 08D6 2252 100$: RSB ; Return
08D7 2253
```

```
08D7 2255 .SBTTL CALC_HXS... - Calc 'highest xmt seg sendable'
08D7 2256
08D7 2257
08D7 2258 The DATA channels Link Subchannel Block (LSB) is processed in conjunction
08D7 2259 with the transmitter's flow control type and the transmitter's IRP queue to
08D7 2260 determine the value of the highest transmittable segment (HXS)
08D7 2261
08D7 2262
08D7 2263 INPUTS: R5 XWB address
08D7 2264 R3 Scratch
08D7 2265 R2 DATA channel LSB address
08D7 2266 R1 Current LSB$W_LUX value
08D7 2267 R0 Scratch
08D7 2268
08D7 2269 OUTPUTS: R5 Preserved
08D7 2270 R3 Garbage
08D7 2271 R2 Preserved
08D7 2272 R1 New LSB$W_HXS value
08D7 2273 R0 Garbage
08D7 2274
08D7 2275 All other registers are preserved.
08D7 2276
08D7 2277
08D7 2278
08D7 2279 CALC_HXS_LUX:
08D7 2280 BSBW FILL_XMT_CXBS ; Calc HXS, process FLG_WHGL
08DA 2281 CALC_HXS_XMT: ; Try to fill some
08DA 2282 MOVW LSB$W_LUX(R2),R1 ; Get LUX value
08DD 2283 BBS #XWBSV_PRO NFC,- ; If BS, 'no flow' control
08DF 2284 XWBSB_PRO(R5),30$ ; (most commonly used)
08E2 2285 MOVZBL LSB$B_X_REQ(R2),R3 ; Get number of seg/msg requests
08E6 2286 BBS #XWBSV_PRO SFC,- ; If BS, 'segment flow' control
08E8 2287 XWBSB_PRO(R5),20$ ; Else, 'message flow' control
08EB 2288
08EB 2289
08EB 2290 Message flow control
08EB 2291
08EB 2292 R3 contains number of 'end-of-message' segments requested but not
08EB 2293 yet ACKed. Find the number of the highest segment queued within
08EB 2294 this limit.
08EB 2295
08EB 2296
08EB 2297 MOVW LSB$W_HAR(R2),R1 ; Preset R1 assuming X_REQ was zero
08EF 2298 -- this gets us to 30$ with the
08EF 2299 correct value in R1.
08EF 2300 MOVAB -CXBSL_LINK -
08F3 2301 +LSB$B_X_CXB(R2),R0 ; Prepare for CXB scan
08F3 2302 BRB 10$ ; Go to end of loop
08F5 2303 5$: MOVL CXBSL_LINK(R0),R0 ; Get next segment
08F9 2304 BEQL 30$ ; If EQL then none left
08FB 2305 BICW3 #X<F000>,-
08FF 2306 CXBSW_X_NSPSEQ(R0),R1 ; Setup 'highest seg sendable'
0902 2307 BBC #NSPSV_DATA EOM,-
0904 2308 CXBSB_X_NSPTYP(R0),5$ ; If BC, not end of message
0907 2309 10$: SOBGEQ R3,5$ ; Loop for each message requested
090A 2310 BRB 30$ ; Continue
090C 2311 20$:
```

03DE 30  
51 62 B0  
00 E0  
48 5A A5  
53 0A A2 9A  
01 E0  
21 5A A5

51 06 A2 B0  
50 08 A2 9E  
12 11  
50 10 A0 D0  
2F 13  
F000 8F AB  
51 55 A0  
06 E1  
EE 4E A0  
EB 53 F4  
1E 11

5\$:  
10\$:  
20\$:



51 53 06 A2 A0 090C 2312  
50 53 51 A3 0910 2320  
12 50 0B E1 0914 2321  
53 F000 8F AB 0918 2322  
53 08 A2 A2 091E 2323  
04 53 0B E1 0922 2324  
08 A2 51 B0 0926 2325  
092A 2326  
092A 2327  
092A 2328  
092A 2329 30\$:  
092A 2330  
092A 2331  
092A 2332  
092A 2333  
092A 2334  
092A 2335  
092A 2336  
092A 2337  
092A 2338  
092A 2339  
092A 2340  
092A 2341  
092A 2342  
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092A 2349  
092A 2350  
092A 2351  
092A 2352  
092A 2353  
092A 2354  
092A 2355  
092A 2356  
092A 2357  
53 0C A2 9A 092A 2358  
53 06 A2 A0 092E 2359  
53 F000 8F AA 0932 2360  
50 51 53 A3 0937 2361  
19 50 0B E0 093B 2362  
093F 2363  
093F 2364  
093F 2365  
093F 2366  
093F 2367  
093F 2368

## Segment flow control

R3 contains the number of segments requested but not yet ACKed.  
Determine the number of the highest segment queued with this limit.

ADDW LSB\$W\_HAR(R2),R3 ; Calc. highest seg requested  
SUBW3 R1,R3,R0 ; Prepare 12 bit compare  
BBC #11,R0,30\$ ; If BC, LUX leq the high seg requested  
BICW3 #^X<F000>,R3,R1 ; Else use high seg requested  
SUBW LSB\$W\_HAA(R2),R3 ; Have we already sent a larger seg?  
BBC #11,R3,30\$ ; If BC no  
MOVW R1,LSB\$W\_HAA(R2) ; Else yes, we must have just received  
; negative flow control credits. Reset  
; HAA to make appear that we've never  
; sent the excess segments.

Calculate the number of the highest segment we're allowed to send  
based on the transmitter-packet-window. Use the minimum of this  
value and the value allowed by flow control.

In order to increase pipelining to the maximum extent allowed by  
the network capacity (which is always changing), everytime the  
packet-window was a factor in reducing HXS we decrement a counter.  
When that counter reaches zero we open up packet-window by 1. If  
it is opened too far then some other event (e.g., a need to  
retransmit) will cause it to close again.

NOTE: The adjustment counter is decremented whenever HXS is  
greater than or EQUAL to HAR plus the currenty window  
value. The EQUAL is important since HXS is also limited  
(see above) by the number of available segments and the  
number of available segments is limited by the rate of  
I/O completion to the user which is limited by the  
packet window value (refer to routine CHK\_XMT\_DONE).

Hence, the window value and the number of available  
segments would limit each other unless pressure is  
applied to open the window when the size of the window  
is in equilibrium with the amount of data available.

ASSUME NSP\$C\_MAX\_XPW LE 254 ; Make sure it can fit in a byte  
MOVZBL LSB\$B\_X\_PKTWND(R2),R3 ; Get transmit-packet-window value  
ADDW LSB\$W\_HAR(R2),R3 ; Add in last ACK value received  
BICW #^X<F000>,R3 ; Mask off junk bits  
SUBW3 R3,R1,R0 ; Prepare for 12 bit compare  
BBS #11,R0,40\$ ; If BS, tentative HXS lss HAR+window

The packet window has restricted the amount of data which we can  
send. Therefore, try to increase the packet window.

PC	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	Op418	Op419
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```
096C 2393
096C 2394 .ENABL LSB
096C 2395
096C 2396 NEW_RCV_IRP:
50 OBED'CF 9F 096C 2397 PUSHAB W^RCV_COPY ; Setup intercept routine addr.
1C 1C A8 D0 0970 2398 MOVL LSB$L_R_IRP(R8),R0 ; Get first IRP
24 12 0974 2399 BNEQ 200$ ; If NEQ, none
1C A8 53 D0 0976 2400 MOVL R3,LSB$L_R_IRP(R8) ; This IRP is the first one
56 20 A8 D0 097A 2401 60$: MOVL LSB$L_R_CXB(R8),R6 ; Get first CXB
19 13 097E 2402 BEQL 100$ ; If EQL, none
20 A8 10 A6 D0 0980 2403 MOVL CXB$L_LINK(R6),LSB$L_R_CXB(R8) ; Remove CXB from list
28 A8 97 0985 2404 DECB LSB$B_R_CXBCNT(R8) ; Account for it
52 0C A6 3C 0988 2405 MOVZWL CXB$W_LENGTH(R6),R2 ; Get amount of data
54 39 A6 9A 098C 2406 MOVZBL CXB$B_R_NSPTYP(R6),R4 ; Get message flags
00FC 30 0990 2407 BSBW CXB_TO_IRP ; Attach CXB to this IRP
53 1C A8 D0 0993 2408 RCV_IRP:
E1 12 0993 2409 MOVL LSB$L_R_IRP(R8),R3 ; Get IRP
05 0997 2410 BNEQ 60$ ; If NEQ, got one
0999 2411 100$: RSB ; Done
099A 2412
099A 2413
51 50 D0 099A 2414 200$: MOVL R0,R1 ; Copy IRP address
50 61 D0 099D 2415 MOVL (R1),R0 ; Get next IRP
F8 12 09A0 2416 BNEQ 200$ ; If NEQ, got one
61 53 D0 09A2 2417 MOVL R3,(R1) ; Else, attach this IRP
05 09A5 2418 RSB ; Done
09A6 2419
09A6 2420 .DSABL LSB
```

```
09A6 2422 .SBTTL ACT$RCV_DATA - Process rcv'd DATA message
09A6 2423 :++
09A6 2424 :
09A6 2425 A received data segment is processed. If it is acceptable then the
09A6 2426 IRP's message buffer (CXB) is moved to the LSB.
09A6 2427 :
09A6 2428 :
09A6 2429 INPUTS: R8,R7 Scratch
09A6 2430 R6 CXB address
09A6 2431 R5 XWB address
09A6 2432 R4,R3 Scratch
09A6 2433 R2 Number of as yet unaccounted bytes in message
09A6 2434 R1 Pointer to first unparsed byte in message
09A6 2435 R0 Scratch
09A6 2436 :
09A6 2437 OUTPUTS: R6 CXB address or '0' if CXB is consumed
09A6 2438 R5 XWB address
09A6 2439 R0 Standard VMS status code
09A6 2440 :
09A6 2441 R8,R7,R4,R3,R2,R1 are garbage, all others are unmodified
09A6 2442 :
09A6 2443 :--
09A6 2444 .ENABL LSB
09A6 2445 OVF: ; Process overflow segment
09A6 2446 :
09A6 2447 :
09A6 2448 This is the next logical segment but we cannot take it since the
09A6 2449 receiver is in the "overflow" state. While we are in this state,
09A6 2450 continue ACKing and discarding message segments up to and including
09A6 2451 the next "end-of-message" segment. As soon as the next "end-of-
09A6 2452 message" is processed, exit from the "overflow" state.
09A6 2453 :
09A6 2454 :
09A6 2455 MOVW R3,LSB$W_HAX(R8) ; Becomes "highest ack xmitted"
09AA 2456 MOVW R3,LSB$W_HNR(R8) ; Becomes "highest number rcvd"
09AE 2457 BBC #NSP$V_DATA_EOM,R0,10$ ; If BC then not last message
OE A5 06 50 06 E1 09B2 2458 BICW #XWB$M_STS_OVF,XWB$W_STS(R5) ; Clear overflow status
0080 8F AA 09B8 2459 BRB 30$ ; Cause ACK to be sent
14 11 09BA 2460 :
09BA 2461 NOT_NEXT: ; Segment arrived out of order
09BA 2462 :
09BA 2463 :
09BA 2464 This segment was not the next one expected. If the segment number
09BA 2465 was larger than expected, it is probably due to congestion loss in
09BA 2466 the Routing Layer -- for that reason, don't send a NAK since we
09BA 2467 may contribute to congestion at a time when the network needs to
09BA 2468 slow down its traffic rate.
09BA 2469 :
09BA 2470 If the segment number was less than expected, then it is probably
09BA 2471 a retransmission. Send an ACK since the original one could have
09BA 2472 gotten lost due to congestion.
09BA 2473 :
09BA 2474 :
09BA 2475 EXTW #0,#12,R4,R4 ; Is it already buffered?
09BF 2476 BLEQ NO_BUF ; If LEQ then yes
09C1 2477 : Put caching here
09C1 2478 NO_BUF: ; Cannot take buffer
```

26 A8 53 B0  
24 A8 53 B0  
06 50 06 E1  
OE A5 0080 8F AA  
14 11

54 54 0C 00 EE  
00 15



```
09C1 2479
09C1 2480
09C1 2481
09C1 2482
09C1 2483
09C1 2484
09C1 2485
09C1 2486
09C1 2487
06 5A A5 10 10 09C1 2488
OE AS 0100 8F E1 09C3 2489
1C AS 08 AB 09C8 2490
AB 09CE 2491 30$:
05 09D2 2492 40$:
09D3 2493
09D3 2494
09D3 2495 BACK_PRESSURE: ; Back-pressure remote xmitter
09D3 2496
09D3 2497
09D3 2498
09D3 2499
09D3 2500
09D3 2501
09D3 2502
09D3 2503
09D3 2504
09D3 2505
09D3 2506
09D3 2507
09D3 2508
09D3 2509
34 AS 05 09D3 2510
03 12 09D6 2511
09D9 30 09D8 2512
09D8 2513 50$:
09D8 2514
09D8 2515
09D8 2516
09D8 2517
09D8 2518
09D8 2519
09D8 2520
09D8 2521
09D8 2522
1C AB 05 09D8 2523
11 12 09DE 2524
1C AS 0800 8F AA 09E0 2525
06 OE AS 06 E0 09E6 2526
1C AS 0800 8F AB 09E8 2527
05 09F1 2528 60$:
09F2 2529
09F2 2530

We cannot take the buffer, either because the datalink layer needs
it or because the user process is over its allowed outstanding
segment count.

If the partner is phase II we must send a NAK.

BACK PRESSURE ; Request XOFF to be sent
#XWBSV_PRO_PH2,XWBSB_PRO(R5),30$ ; If BC, not Phase II
#XWBSM_STS_DTNACK,XWBSW_STS(R5) ; Send a NAK on next ACK
#XWBSM_FLG_SDACK,XWBSW_FLG(R5) ; Cause ACK to be sent
; Done

BSBB
BBC
BISW
BISW
RSB

If the XWBSL_PID field is zero, then there is no current owner for
this link. It is in the RUN state trying to transmit the data
message currently committed to the pipeline. However, the fact
that we've gotten a receive that we cannot buffer means that the
link is about to deadlock since the absence of an owner process
implies that we'll never be able to buffer it. Therefore, if the
XWBSL_PID field is zero then mark the link for disconnect.

NOTE: This works in conjunction with the background timer no-op
flow control messages in routine T_O_RUN.

;STL XWBSL_PID(R5) ; Any owner process ?
BNEQ 50$ ; If NEQ then yes
BSBW NETSMARK_LINK ; Else cause link to disconnect

If the remote transmitter is already back-pressured, then cancel
any attempt to toggle its state. Else, toggle its state.

Back-pressure the remote transmitter ONLY if there are currently
no receive IRP's linked to the LSB (otherwise there would be no
way to know when to relax the back-pressure).

;STL LSBSL_R_IRP(R8) ; Any IRP's ?
BNEQ 60$ ; If NEQ yes, don't send XOFF
BICW #XWBSM_FLG_TBPR,XWBSW_FLG(R5) ; Assume no message needed
BBS #XWBSV_STS_RBP,XWBSW_STS(R5),60$ ; If BS, already back-pressured
BISW #XWBSM_FLG_TBPR,XWBSW_FLG(R5) ; Send back-pressure message
RSB ; Done

.DSABL LSB
```

```

      5B 00A4 C5 9E 09F2 2532
      09F2 2533 ACT$RCV_DATA::
      09F2 2534 : Process rcv'd DATA msg
      09F7 2535 : Get DATA LSB
      09F7 2536
      09F7 2537
      09F7 2538
      09F7 2539
      53 81 B0 09F7 2540 MOVW (R1)+,R3 : Get SEG field
      03 18 09FA 2541 BGEQ 10$ : If LSS, really ACK field
      FC08 30 09FC 2542 BSBW NET$PIG ACK : Parse and process the ACK
      05 53 0E E1 09FF 2543 10$: BBC #NSP$V_SEQ_NAR,R3,15$ : If BC, no ACK suppression
      39 A6 80 8F 88 0A03 2544 15$: BISB #NSP$M_DATA_NAR,CXB$B_R_NSPTYP(R6) : Else, allow ACK suppression
      53 F000 8F AA 0A08 2545 BICW #^X<F000>,R3 : Mask off segment # junk bits
      54 53 24 A8 A3 0A0D 2546 SUBW3 LSB$W_HNR(R8),R3,R4 : Distance from 'high seg rcvd'
      01 54 0C 00 EC 0A12 2547 CMPV #0,#12,R4,#1 : Is this next in sequence?
      A1 12 0A17 2548 BNEQ NOT NEXT : If NEQ then no
      88 0E A5 07 E0 0A19 2549 BBS #XWB$V_STS_OVF,XWB$W_STS(R5),OVF : If BS, in overflow state
      0A1E 2550
      0A1E 2551
      0A1E 2552
      0A1E 2553
      0A1E 2554
      0A1E 2555
      0A1E 2556
      0A1E 2557
      0A1E 2558
      0A1E 2559
      0A1E 2560
      0A1E 2561
      0A1E 2562
      0A1E 2563
      29 A8 28 A8 91 0A1E 2564 CMPB LSB$B_R_CXB$CNT(R8),LSB$B_R_CXB$QUO(R8) : Already at limit?
      9C 1E 0A23 2565 BGEQU NO_BUF : If GEQU yes
      0A25 2566
      0A25 2567
      0A25 2568
      0A25 2569
      0A25 2570
      0A25 2571
      0A25 2572
      0A25 2573
      0A25 2574
      0A25 2575
      0A25 2576
      0A25 2577
      0A25 2578
      0A25 2579
      0A25 2580
      0A25 2581
      0A25 2582
      0A25 2583
      0A25 2584
      08 5A A5 04 E0 0A25 2585 BBS #XWB$V_PRO_NAR,XWB$B_FRO(R5),20$ : If BS, allow queue to build
      28 A8 02 91 0A2A 2586 : to CXB$QUO limit.
      02 12 0A2E 2587 CMPB #2,LSB$B_R_CXB$CNT(R8) : Is this the 3rd buffer?
      0A2E 2588 BNEQ 20$ : If NEQ no, continue

```

Process optional ACK and required SEGMENT NUMBER fields

See how many CXB's NSP currently has buffered. This does not count the ones which have been ACK'd since the session layer owns those.

LSB\$B\_R\_CXB\$QUO goes to zero when we're running the link down.

NOTE: It is not necessary to check if there is an IRP waiting for the incoming CXB since the difference between LSB\$W\_HAX and LSB\$W\_HNR is always zero if there is an IRP waiting.

It is important to signal the transmitter to slow down (shrink its transmit-packet-window if it has one) if it starts consuming too many unACK'd buffers.

The intent is to help the packet flow rate to stabilize with a minimum number of unACK'd buffers consumed at both the transmitter and receiver ends. The stable packet rate is not affected -- only the number of buffers required to sustain that rate.

The value chosen as the threshold for signalling the transmitter must be large enough to accomodate a slight variance in the session layer receiver rate, but small enough to avoid excess buffer consumption. It is NOT the number of buffers consumed when the stable rate is achieved, but attempts to be an upper limit on that value.

```
54 39 A1 10 0A30 2589 BSBB BACK PRESSURE ; Back-pressure and continue
11 38 A6 90 0A32 2590 20$: MOVB CXBSB_R_NSPTYP(R6),R4 ; Get message type
E9 0A36 2591 BLBC CXBSB_R_FLG(R6),40$ ; If LBC, okay to take the CXB
0A3A 2592
0A3A 2593
0A3A 2594
0A3A 2595
0A3A 2596
0A3A 2597
0A3A 2598
03EC 30 0A3A 2599 BSBB CLONE_RCV_CXB ; Clone a new one
03 50 E8 0A3D 2600 BLBS R0,30$ ; If LBS, okay
FF7E 31 0A40 2601 BRW NO_BUF ; Else, allocation failure
57 DD 0A43 2602 30$: PUSHL R7- ; Save original CXB address
0A45 2603
04 10 0A45 2604 BSBB 40$ ; Complete processing CXB
56 8ED0 0A47 2605 POPL R6 ; Recover original CXB address
05 0A4A 2606 RSB ; Done
0A4B 2607
0A4B 2608 40$:
0A4B 2609
0A4B 2610
0A4B 2611
0A4B 2612
0A4B 2613
10 A6 D4 0A4B 2614 CLRL CXBSL_LINK(R6) ; Init the linked list pointer
39 A6 54 90 0A4E 2615 MOVB R4,CXBSB_R_NSPTYP(R6) ; Save msg type in the CXB
3A A6 53 B0 0A52 2616 MOVW R3,CXBSW_R_NSSEQ(R6) ; Remember the seg #
OC A6 52 B0 0A56 2617 MOVW R2,CXBSW_LENGTH(R6) ; Enter length of data
OE A6 51 56 A3 0A5A 2618 SUBW3 R6,R1,CXBSW_OFFSET(R6) ; Enter offset to data
66 51 D0 0A5F 2619 MOVL R1,(R6) ; Enter pointer to data
0A62 2620
0A62 2621
0A62 2622
0A62 2623
0A62 2624
0A62 2625
0A62 2626
0A62 2627
0A62 2628
24 A8 53 B0 0A62 2629 MOVW R3,LSBSW_HNR(R8) ; Becomes new 'highest # rcv'd'
51 20 A8 D0 0A66 2630 MOVL LSB$R_CXB(R8),R1 ; Any CXB's on LSB?
0A 12 0A6A 2631 BNEQ 90$ ; If so, put this on at the end
53 1C A8 D0 0A6C 2632 MOVL LSB$R_IRP(R8),R3 ; Get IRP
1D 12 0A70 2633 BNEQ CXB_TO_IRP ; If NEQ, got one
0A72 2634
0A72 2635
0A72 2636
0A72 2637
0A72 2638
51 10 A8 9E 0A72 2639 MOVAB -CXBSL_LINK+LSBSL_R_CXB(R8),R1 ; Prepare for CXB scan
51 50 51 D0 0A76 2640 90$: MOVL R1,R0 ; Travel CXB list
51 10 A0 D0 0A79 2641 MOVL CXBSL_LINK(R0),R1 ; Get next CXB
F7 12 0A7D 2642 BNEQ 90$ ; If NEQ then not end of list
10 10 A6 D4 0A7F 2643 CLRL CXBSL_LINK(R6) ; Init link-list pointer
A0 56 D0 0A82 2644 MOVL R6,CXBSL_LINK(R0) ; Chain CXB to list
56 56 D4 0A86 2645 CLRL R6 ; Consume CXB
```

NETDRVNSP  
V04-000

6 6  
- DECnet NSP module for NETDRIVER 16-SEP-1984 01:34:22 VAX/VMS Macro V04-00 Page 57  
ACT\$RCV\_DATA - Process rcv'd DATA messag 5-SEP-1984 02:20:04 [NETACP.SRC]NETDRVNSP.MAR;1 (42)

28 AB	96	0A88	2646	INCB	LSBSB_R_CXBCNT(R8)	: Account for new CXB
	05	0A8B	2647	RSB		: Done
		0A8C	2648			
		0A8C	2649			
		0A8C	2650		.DSABL LSB	



```

56 57 D0 0A8C 2652 R7_CXB_TO_IRP: ; Attach R7 CXB to IRP
0A8C 2653 ; Pickup original CXB
0A8C 2654 MOVL R7,R6 ; Attach CXB to IRP
0A8F 2655 CXB_TO_IRP:
0A8F 2656
0A8F 2657
0A8F 2658
0A8F 2659
0A8F 2660
0A8F 2661
0A8F 2662
0A8F 2663
0A8F 2664
0A8F 2665
0A8F 2666
0A8F 2667
0A8F 2668
0A8F 2669
0A8F 2670
3A A3 52 B1 0A8F 2671 CMPW R2,IRPSL_IOST1+2(R3) ; Enough buffer space left ?
66 1B 0A93 2672 BLEQU 50$ ; If LEQU okay, attach to IRP
49 20 A3 08 E1 0A95 2673 BBC #IOSV_MULTIPLE,IRPSW_FUNC(R3),40$ ; If BC, data over-run
0A9A 2674
0A9A 2675
0A9A 2676
0A9A 2677
0A9A 2678
0A9A 2679
0A9A 2680
0A9A 2681
0A9A 2682
0A9A 2683
0A9A 2684
38 A3 0601 8F B0 0A9A 2685 MOVW #SS$ BUFFEROVF,IRPSL_IOST1(R3) ; Indicate "partial message"
0383 30 0AA0 2686 BSBW CLONE_RCV_CXB_1 ; Clone a new CXB
3A A7 26 A8 B0 0AA3 2687 LSBW_HAXTR8),CXB$W_R_NSPSEQ(R7) ; Backup sequence number
52 3A A3 3C 0AA8 2688 ; in 'first half' CXB
0C A7 52 B0 0AAC 2689 ; Get amount 'first half' data
54 0040 8F A8 0AB0 2690 MOVW R2,CXB$W_LENGTH(R7) ; Setup 'first half' length
16 50 E9 0AB5 2691 BISW #NSP$M_DATA_EOM,R4 ; Trigger IRP I/O completion
66 52 C0 0AB8 2692 BLBC R0,20$ ; If LBC, allocation failure
0E A6 52 A0 0ABB 2693 ADDL R2,(R6) ; Update 'last half' data ptr
0C A6 52 A2 0ABF 2694 ADDW R2,CXB$W_OFFSET(R6) ; Setup 'last half' offset
10 A6 20 A8 D0 0AC3 2695 SUBW R2,CXB$W_LENGTH(R6) ; Setup 'last half' length
20 A8 56 D0 0AC8 2696 MOVL LSB$R_CXB(R8),CXB$R_LINK(R6) ; Move CXB to BEGINING of list
BE 11 0ACC 2697 MOVL R6,LSB$R_CXB(R8)
0ACE 2698 BRB R7_CXB_TO_IRP ; Loop to process original CXB
0ACE 2699
0ACE 2700
0ACE 2701
0ACE 2702
0ACE 2703
0ACE 2704
0ACE 2705
0ACE 2706
0ACE 2707
0ACE 2708
20$:
Failed to clone a 'last half' CXB.
Routine CXB_TO_IRP is called in one of two cases: either a new
CXB has arrived, or a new IRP has arrived. In the former, the
LSB$R_CXB list should be empty. In the latter, the LSB$R_CXB
list may be non-empty, and in this case we must drain it since it
now has a missing CXB (the 'last half' CXB that we couldn't clone).
Hence, draining the CXB list is either a no-op or it is required.
```

```

OACE 2709
OACE 2710
OACE 2711
OACE 2712
OACE 2713
OACE 2714
OACE 2715
OACE 2716
OACE 2717
OACE 2718
OACE 2719
OAE1 2720
OAE1 2721
OAE3 2722
OAE3 2723
OAE3 2724
OAE3 2725
OAE3 2726
OAE3 2727
OAE9 2728
OAE9 2729
OAE9 2730
OAE9 2731
OAF3 2732
OAF3 2733
OAF3 2734
OAF3 2735
OAF3 2736
OAF3 2737
OAF3 2738
OAF3 2739
OAF3 2740
OAF3 2741
OAF3 2742
OAF3 2743
OAF3 2744
OAF3 2745
OAF3 2746
OAF3 2747
OAF3 2748
OAF3 2749
OAF3 2750
OAF3 2751
OAF3 2752
OAF3 2753
OAF3 2754
OAF3 2755
OAF3 2756
OAF3 2757
OAF3 2758
OAF3 2759
OAF3 2760
OAF3 2761
OAF3 2762
OAF3 2763
OAF3 2764
OAF3 2765

NOTE: On RCV IRP draining, always drain IRPSL_SVAPTE and move
      IRPSL_IOST2 to IRPSL_SVAPTE if its negative and CHAINED is
      clear.

MOVW LSBSW MAX(R8),LSBSW HNR(R8) ; LSB's CXB List is empty
BISW #XWBSM_STS_DTNAL,XWBSW_STS(R5) ; Next Data ACK should be a NAK
BICW #NSPSM_DATA_NAR,R4 ; Trigger sending of ACK
BSBW NET$DRAIN_R_LSB(CXB) ; Deallocate all CXB's attached
                           ; to the LSB
BRB R7_CXB_TO_IRP ; Process original CXB

Shrink data in CXB down to what we can handle

MOVW #SS$ DATAOVERUN,IRPSL_IOST1(R3) ; Report data over-run
BBSS #NSPSV_DATA_EOM,R4,45$ ; If BS, last seg in message
                           ; (set bit to trigger IRP I/O
                           ; completion)
BISW #XWBSM_STS_OVF,XWBSW_STS(R5) ; Else, set "overflow flag"
MOVZWL IRPSL_IOSTT+2(R3),R2 ; Take as much as we can
MOVW R2,CXBSW_LENGTH(R6) ; Adjust length of data

Move CXB to IRP

MOVL IRPSL_SVAPTE(R3),R0 ; Get attached CXB ?
BNEQ 60$ ; If NEQ, there was one there

This is the first CXB to be attached to this IRP.

MOVL R6,IRPSL_SVAPTE(R3) ; Attach this one
BBS #IRPSV_CHAINED,IRPSW_STS(R3),70$ ; If BS, chaining allowed
BBS #NSPSV_DATA_EOM,R4,70$ ; If BS, this is the first and
                           ; last CXB for this IRP
BBS #31,IRPSL_SES_BUF(R3),70$ ; If BS, session buffer present
MOVZWL IRPSW_BCNT(R3),R1 ; Get size of buffer area needed
MOVAB NSP$C_HSZ_DATA - ; Add in overhead
      +TR3$C_HSZ_DATA -
      +CXBS$C_OVERHEAD(R1),R1

BSBW NET$ALONONPAGED ; Allocate buffer
BLBC R0,200$ ; If LBC, failed
MOVL R2,IRPSL_SES_BUF(R3) ; Save buffer address
MOVAB CXBS$C_X_DATA(R2),(R2) ; Stuff address of the data area
MOVL (R2),IRPSL_IOST2(R3) ; in both the CXB and the IRP
MOVZWL CXBSW_LENGTH(R6),R2 ; Recover amount of data in CXB
BRB 70$ ; Continue

Attach new CXB to end of IRP's CXB chain
```

PC	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	Op418	Op419
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```
03 38 A3  E8  OB82 2808
02E2 30  OB82 2809 NET$RCV_DONE::
OB82 2810 BLBS IRP$L_IOST1(R3),RCV_DONE ; Branch if successful
OB86 2811 BSBW NET$DRAIN_R_IRP$CXB ; Drain all attached CXB's
OB89 2812 RCV_DONE:
OB89 2813
OB89 2814 Detach IRP from LSB. If there is a Session layer buffer attached
OB89 2815 to the IRP (this only happens on non-chained buffer ALTSTART
OB89 2816 requests), then the CXB data must first be moved into it.
OB89 2817
OB89 2818
OB89 2819 BBC #31,IRP$L_SES_BUF(R3),30$ ; If BC, no attached buffer
37 0C A3 1F E1 OB8E 2820 BBC #31,IRP$L_PIDTR3),300$ ; If BC, it's a bug
53 1C A8 10 OB93 2821 BSBW RCV_COPY ; Move CXB data to buffer
2C 2C A3 1F E0 OB95 2822 MOVL LSB$L_R_IRP(R8),R3 ; Recover IRP
2C A3 48 A3 D0 OB99 2823 BBS #31,IRP$L_SVAPTE(R3),300$ ; If BS bug, CXB's not copied
1C A8 63 D0 OB9E 2824 MOVL IRP$L_SES_BUF(R3),IRP$L_SVAPTE(R3) ; Move attached buffer
FDE6 CF 9F OBA3 2825 30$: MOVL (R3),LSB$L_R_IRP(R8) ; Detach IRP
OBA7 2826 BEQL 50$ ; If EQL, this is the last IRP
OBA9 2827 PUSHAB RCV_IRP ; Cause return to intercept
; routine
OBAD 2828
OBAD 2829 50$:
OBAD 2830
OBAD 2831 Send IRP to I/O completion
OBAD 2832
OBAD 2833
OBAD 2834 SUBW IRP$L_IOST1+2(R3),IRP$W_BCNT(R3); Calc xfer size for IOPOST
32 A3 3A A3 A2 OBAD 2835 MOVW IRP$W_BCNT(R3),IRP$L_IOST1+2(R3); Store xfer size for IOSB
3A A3 32 A3 B0 OB82 2836 CLRL IRP$L_IOST2(R3) ; Zero second IOSB longword
53 1C A3 D0 OBBA 2837 MOVL IRP$L_UCB(R3),R5 ; Get UCB address
00000000 GF 16 OBBE 2838 JSB G^COM$POST ; Another packet for the heap
55 FF5C C8 9E OBC4 2839 MOVAB -XWB$T_DT(R8),R5 ; Recover XWB
05 OBC9 2840 RSB ; Done
OB8A 2841
OB8A 2842 300$: BUG_CHECK NETNOSTATE,FATAL
OBCE 2843
```



```

      OBCE 2845
      OBCE 2846
      OBCE 2847
      OBCE 2848 RCV_COPY2:
41 5B E9 OBCE 2849 BLBC R11,NET$QAST ; If LBC, can't go to IPL 2
      OBD1 2850 RCV_COPY1:
      OBD1 2851
      OBD1 2852
      OBD1 2853
      OBD1 2854
      OBD1 2855
      OBD1 2856
      OBD1 2857
      OBD1 2858
2C A7 10 A6 D0 OBD1 2859
      05 A7 97 OBD6 2860
      OBD9 2861
      OBD9 2862
      OBD9 2863
      OBD9 2864
52 0C A6 3C OBD9 2865
51 04 A6 D0 OBD0 2866
      01D2 30 OBE1 2867
      1D 50 E9 OBE4 2868
      50 56 D0 OBE7 2869
      F413' 30 OBEA 2870
      OBED 2871 RCV_COPY:
      OBED 2872
      OBED 2873
      OBED 2874
      OBED 2875
      OBED 2876
      OBED 2877
      OBED 2878
      OBED 2879
      OBED 2880
      OBED 2881
57 1C A8 D0 OBED 2882
      10 13 OBF1 2883
56 2C A7 D0 OBF3 2884
      0A 13 OBF7 2885
DO 0C A7 1F E1 OBF9 2886
CE 48 A7 1F E0 OBF6 2887
      OC03 2888
      05 OC03 2889 100$: RSB
      OC04 2890
      OC04 2891
57 1C A8 D1 OC04 2892 200$: CMPL LSB$L_R_IRP(R8),R7 ; Same IRP still there ?
      07 12 OC08 2893 BNEQ 210$ ; If NEQ, we're done
38 A7 50 3C OC0A 2894 MOVZWL R0,IRP$L_IOST1(R7) ; Setup status
      32 A7 B4 OC0E 2895 CLRW IRP$L_BCNT(R7) ; Must zero byte-count
      05 OC11 2896 210$: RSB ; Done
      OC12 2897
      OC12 2898
      OC12 2899

      .ENABL LSB

      Detaching the CXB is essential since we may go to IPL 2 to probe
      the user buffer and an IPL 8 event may cause all CXB's, IRP's etc
      to be deallocated.

      MOVL CXB$L_LINK(R6),IRP$L_SVAPTE(R7) ; Detach it
      DECB IRP$L_CXBCNT(R7) ; Account for it

      Get user VA descriptor, copy data from CXB

      MOVZWL CXB$L_LENGTH(R6),R2 ; Get number of bytes
      MOVL 4(R6),R1 ; Get user address
      BSBW COPY_DATA ; Update desc., copy data
      BLBC R0,200$ ; If LBC, error
      MOVL R6,R0 ; Prepare for deallocation
      BSBW NET$DEALLOCATE ; Deallocate the block

      If there is an IRP and its PID field is non-negative, then the
      IRP comes from QIO and we must get back to the user process at
      IPL 2 to copy the data into the user buffer.

      If the PID is negative the IRP came from ALTSTART. If a destination
      buffer does not exists, then simply exit without copying the CXBs.

      MOVL LSB$L_R_IRP(R8),R7 ; Get first IRP
      BEQL 100$ ; If EQL, none
      MOVL IRP$L_SVAPTE(R7),R6 ; Get next CXB
      BEQL 100$ ; If EQL, none
      BBC #31,IRP$L_PID(R7),RCV_COPY2 ; If BC, must go to IPL 2
      BBS #31,IRP$L_SES_BUF(R7),RCV_COPY1 ; If BS, there's a buffer to
      ; copy CXB's into
      ; Else, ignore request

      .DSABL LSB
```

```

      34 A5 D5 OC12 2901
      14 13 OC12 2902
OE A5 0800 8F A8 OC12 2903
09 OE A5 0A E2 OC15 2904
      3F BB OC17 2905
      54 01 D0 OC1D 2906
      03 10 OC22 2907
      3F BA OC22 2908
      OC22 2909
      OC24 2910
      03 10 OC27 2911
      3F BA OC29 2912
      D5 OC2B 2913
      OC2B 2914
      55 0000'C5 9E OC2C 2915
      OB A5 06 90 OC2C 2916
      00000000'GF 16 OC31 2917
      52 54 D0 OC35 2918
      OB A5 80 8F 90 OC3B 2919
      18 A5 56'AF 9E OC3E 2920
      OC A5 0034'C5 D0 OC43 2921
      06 13 OC48 2922
      00000000'GF 17 OC4E 2923
      OC50 2924
      OC56 2925
      OFC0 8F BB OC56 2926
      OC5A 2927
      OC60 2928
      55 0000'C5 9E OC60 2929
      58 00A4 C5 9E OC65 2930
      5B D4 OC6A 2931
      000C'C5 34 A5 D0 OC6C 2932
      02 13 OC72 2933
      5B D6 OC74 2934
      68 DD OC76 2935
      OC78 2936
      1C A5 0400 8F AA OC78 2937
      OE A5 0800 8F AA OC7E 2938
      06 1C A5 07 E1 OC84 2939
      00AA 30 OC89 2940
      FF5E 30 OC8C 2941
      0B E4 OC8F 2942
      OE A5 FO OE A5 OC91 2943
      0400 8F AA OC94 2944
      OC9A 2945
      OB 1C A5 50 BED0 OC9A 2946
      07 07 E1 OC9D 2947
      68 50 B1 OCA2 2948
      06 13 OCA5 2949
      52 58 D0 OCA7 2950
      FC2D 30 OCAA 2951
      F350' 30 OCAD 2952
      OCBO 2953
      OCBO 2954
      OFC0 8F BA OCB3 2955
      05 OCB7 2956
      OCB8 2957

NET$QAST::
      TSTL XWB$L_PID(R5)
      BEQL 100$
      BLSW #XWB$M_STS_ASTREQ,XWB$W_STS(R5)
      BBSS #XWB$V_STS_ASTPND,XWB$W_STS(R5),100$
      PUSHF #^M<R0,R1,R2,R3,R4,R5>
      MOVL #1,R4
      BSBB 200$
      POPR #^M<R0,R1,R2,R3,R4,R5>
      100$: RSB
      200$: MOVAB XWB$$ (R5),R5
      MOVB #IPL$ QUEUEAST,11(R5)
      JSB G^EXE$FORK
      MOVL R4,R2
      MOVB #^X<80>,ACB$B RMOD(R5)
      MOVAB B^NET$KAST,ACB$L_KAST(R5)
      MOVL -XWB$$+XWB$L_PID(R5),ACB$L_PID(R5)
      BEQL NET$KAST
      JMP G^SCH$QAST

NET$KAST::
      PUSHF #^M<R6,R7,R8,R9,R10,R11>
      DSBINT #NET$C_IPL
      MOVAB -XWB$$ (R5),R5
      MOVAB XWB$T_DT(R5),R8
      CLRL R11
      MOVL XWB$L_PID(R5),XWB$$+ACB$L_PID(R5)
      BEQL 5$
      INCL R11
      5$: PUSHF LSB$W_LUX(R8)
      BICW #XWB$M_FLG_WDAT,XWB$W_FLG(R5)
      BICW #XWB$M_STS_ASTREQ,XWB$W_STS(R5)
      BBC #XWB$V_FLG_SDT,XWB$W_FLG(R5),20$
      BSBW XMT_COPY
      BSBW RCV_COPY
      20$: BBSC #XWB$V_STS_ASTREQ,-
      XWB$W_STS(R5),10$
      BICW #XWB$M_STS_ASTPND,XWB$W_STS(R5)
      POPL R0
      BBC #XWB$V_FLG_SDT,XWB$W_FLG(R5),30$
      CMPW R0,LSB$W_LUX(R8)
      BEQL 30$
      MOVL R8,R2
      BSBW CALC_HXS_XMT
      BSBW NET$SCH_MSG
      30$: ENBINT
      POPR #^M<R6,R7,R8,R9,R10,R11>
      RSB

: Schedule Special Kernel AST
: XWB still assigned to process?
: If EQL, no
: Indicate AST request
: 100$ ; Request use of AST block
:
: Save regs
: Use I/O completion priority
: Fork to get below IPL$_SYNC
: Recover XWB address
:
: Done
:
: Goto AST block context
: Setup fork level
: Fork
: Get priority boost class
: Setup Special Kernel mode
: Setup AST address
: Setup PID
: If EQL, link is not accessed
: Queue the Kernel AST
:
: Special Kernel AST service
: Save regs
: Go to synchronizing IPL
:
: Got XWB context
: Get LSB
: Say "can't go to IPL 2"
: Setup PID, again
: If EQL, no longer accessed
: Say "okay to go to IPL 2"
: Save current "last used xmt #"
:
: Init wait for buffer flag
: Clear request flag
: If BC, not in RUN state
: Process transmitter needs
: Process receiver needs
: If BS, new AST request came in
: while we we're at IPL 2
: Release AST block
:
: Get former LUX value
: If BC, not in RUN state
: Has it changed?
: If EQL, no
: Copy LSB address
: Calc new HXS value
: Schedule new work
:
: Restore IPL
: Restore regs
: Done
```

PC	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	Op418	Op419
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		OCE6	2983	.ENABL	LSB	
		OCE6	2984			
		OCE6	2985	ASSUME	IRPSL_10QFL EQ 0	; IRP queue linkage is offset 0
		OCE6	2986			
		OCE6	2987	300\$:	:	
		OCE6	2988			
		OCE6	2989		Copy failed. The CXB has been deallocated.	
		OCE6	2990		:	
		OCE6	2991		:	
		OCE6	2992	DECB	LSBSB X CXBCNT(R8)	: Account for lost CXB
10	A8	D1	OCE9	CMP	R7,LSBSB_X_PND(R8)	: IRP still there ?
		12	OCE9	BNEQ	100\$	: If NEQ, no
		B4	OCE9	CLRW	IRPSW_BCNT(R7)	: Zero eventual transfer size
		30	OCE2	BSBW	XMT_REQ_DONE	: Move to completion queue
			OCE5			: with status in R0
		05	OCE5			: Done
			OCE6			
		FF19	31	OCE6	3000 400\$: BRW	NETSQAST ; Startup kernel mode ast
				OCE9		
1C	A5	0400 8F	A8	OCE9	3002 200\$: BISW	#XWSM_FLG_WDAT,XWSW_FLG(R5) ; Flag need to get try again
			05	OCE9	3003 RSB	; Return with LBC in R0
				OD00	3004	
		E3 50	E9	OD00	3005 XMT_COPY1:	
				OD03	3006 BLBC	R0,300\$ ; If LBC, then error
				OD03	3007	
				OD03	3008	
				OD03	3009	Enter sequence number.
				OD03	3010	
				OD03	3011	
51	68	01	A1	OD03	3012 ADDW3	#1,LSBSW_LUX(R8),R1 ; Get new 'last used seq #'
51	F000	8F	AA	OD07	3013 BICW	#~X<F000>,R1 ; Trim to 12 bits
55	A6	51	B0	OD0C	3014 MOVW	R1,CXBSW_X_NSPSEQ(R6) ; Enter it into message
	68	51	B0	OD10	3015 MOVW	R1,LSBSW_LOX(R8) ; Store new LUX
				OD13	3016	
				OD13	3017	
				OD13	3018	Attach CXB and request permission to transmit it.
				OD13	3019	
				OD13	3020	
0B	A6	02	90	OD13	3021 MOVB	#CXBSM_CD_ACK,CXBSB_CODE(R6) ; Say 'not yet ACK'ed'
50	08	A8	9E	OD17	3022 MOVAB	-CXBSL_LINK+LSBSL_X_CXB(R8),R0 ; Prepare for scan
	51	50	D0	OD1B	3023 10\$: MOVL	R0,R1 ; Save last pointer value
50	10	A1	D0	OD1E	3024	CXBSL_LINK(R1),R0 ; Get next CXB
		F7	12	OD22	3025	BNEQ 10\$ ; If NEQ, not last
	10	A6	D4	OD24	3026	CLRL CXBSL_LINK(R6) ; Zero this CXB's link
10	A1	56	D0	OD27	3027	MOVL R6,CXBSL_LINK(R1) ; Link it into end of chain
	0D	A8	96	OD2B	3028	INCB LSBSB_X_CXBACT(R8) ; Account for it
				OD2E	3029	
	3A	A7	B5	OD2E	3030	TSTW IRPSL_IOST1+2(R7) ; Any data left ?
	03	12	OD31	3031		BNEQ XMT_COPY ; If NEQ, yes
	F9F9	30	OD33	3032		BSBW XMT_REQ_DONE_OK ; Move request for completion
			OD36	3033	XMT_COPY:	
57	10	A8	D0	OD36	3034	MOVL LSBSL_X_PND(R8),R7 ; Get next IRP
		B9	13	OD3A	3035	BEQL 100\$ ; If EQL, none left
	05	5B	E8	OD3C	3036	BLBS R11,30\$ ; If LBS, okay to goto IPL 2
B2	OC	A7	E1	OD3F	3037	BBC #31,IRPSL_PID(R7),400\$ ; If BC not ALTSTART, must
				OD44	3038	
				OD44	3039	



```

56 0118 D5 0F 0D44 3040      : Get a free CXB. Expand CXB list if needed and if possible.
      28 1C 0D44 3041
      56 D4 0D44 3042
      OF A8 91 0D44 3043      REMQUE @XWBSQ_FREE_CXB(R5),R6      : Get next CXB
      OE A8 1E 0D49 3044      BVC 50$      : If VC, got one
51 42 A5 3C 0D4B 3045      CLRL R6      : Init pointer
      5B A1 9E 0D4D 3046      CMPB LSB$B_X_CXBCNT(R8),-      : Can we allocate another CXB ?
      9E 0D50 3047      LSB$B_X_CXBQUO(R8)
      51 5B A1 9E 0D52 3048      BGEQU 100$      : If GEQ, no
      51 5B A1 9E 0D54 3049      MOVZWL XWBSW_REMSIZ(R5),R1      : Get remote size
      51 5B A1 9E 0D58 3050      MOVAB NSP$C_HSZ_DATA -      : trim upon ENT_RUN if needed
      51 5B A1 9E 0D5C 3051      +TR3$C_HSZ_DATA -
      51 5B A1 9E 0D5C 3052      +CXB$C_OVERHEAD(R1),R1      : Add in overhead
      51 5B A1 9E 0D5C 3053      JSB G*EXES$ALONONPAGED      : Allocate the buffer
      51 5B A1 9E 0D62 3054      BLBC R0,200$      : If LBC then allocation failure
      51 5B A1 9E 0D62 3055      MOVL R2,R6      : Setup CXB pointer
      51 5B A1 9E 0D65 3056      MOVAB #DYN$C_CXB,CXB$B_TYPE(R6)      : Setup block type
      51 5B A1 9E 0D68 3057      MOVW R1,CXB$W_SIZE(R6)      : Setup the size
      51 5B A1 9E 0D6C 3058      MOVW R1,CXB$W_SIZE(R6)      : Setup the size
      51 5B A1 9E 0D70 3059      INCB LSB$B_X_CXBCNT(R8)      : Account for CXB
      51 5B A1 9E 0D73 3060 50$:
      51 5B A1 9E 0D73 3061
      51 5B A1 9E 0D73 3062
      51 5B A1 9E 0D73 3063
      51 5B A1 9E 0D73 3064
      51 5B A1 9E 0D73 3065
      51 5B A1 9E 0D73 3066
      51 5B A1 9E 0D73 3067
      51 5B A1 9E 0D73 3068
      51 5B A1 9E 0D73 3069
      51 5B A1 9E 0D78 3070
      51 5B A1 9E 0D7A 3071
      51 5B A1 9E 0D7E 3072
      51 5B A1 9E 0D82 3073
      51 5B A1 9E 0D86 3074
      51 5B A1 9E 0D88 3075
      51 5B A1 9E 0D8C 3076
      51 5B A1 9E 0D91 3077
      51 5B A1 9E 0D96 3078
      51 5B A1 9E 0D9A 3079 70$:
      51 5B A1 9E 0D9A 3080
      51 5B A1 9E 0D9A 3081
      51 5B A1 9E 0D9A 3082
      51 5B A1 9E 0D9A 3083
      51 5B A1 9E 0D9A 3084
      51 5B A1 9E 0D9F 3085
      51 5B A1 9E 0DA3 3086
      51 5B A1 9E 0DA6 3087
      51 5B A1 9E 0DAA 3088
      51 5B A1 9E 0DAE 3089
      51 5B A1 9E 0DB2 3090
      51 5B A1 9E 0DB6 3091
      51 5B A1 9E 0DB6 3092

      : Enter message type code. Process 'bom' and 'eom' flags.
      ASSUME NSP$C_MSG_DATA EQ 0      : 'Data' message type code for
      ASSUME NSP$V_DATA_BOM EQ LSB$V_BOM
      ASSUME NSP$V_DATA_EOM EQ LSB$V_EOM
      BICB3 #^C<LSB$M_BOM>,LSB$B_STS(R8),-      : Enter message type code
      CXB$B_X_NSPTYP(R6)
      BICB #LSB$M_BOM,LSB$B_STS(R8)      : Preset next type code
      MOVZWL XWBSW_REMSIZ(R5),R2      : Get segment size
      CMPW R2,IRP$L_IOST1+2(R7)      : More data left after this ?
      BLSSU 70$      : If LSSU, more data left
      MOVZWL IRP$L_IOST1+2(R7),R2      : Else, take it all
      BBS #IOSV_MULTIPLE,IRP$W_FUNC(R7),70$      : If BS, not 'end of msg'
      BISB #NSP$M_DATA_EOM,CXB$B_X_NSPTYP(R6)      : Set 'end of message flag'
      BISB #LSB$M_BOM,LSB$B_STS(R8)      : Preset next type code

      : Update user VA descriptor in IRP, copy data into CXB
      MOVAB CXB$T_X_DATA(R6),4(R6)      : Setup destination pointer
      MOVL IRP$L_IOST2(R7),R1      : Get address of user data
      MOVL R1,(R6)      : Save user VA
      MOVW R2,CXB$W_LENGTH(R6)      : Save # user bytes in CXB
      ADDL R2,IRP$L_IOST2(R7)      : Update address
      SUBW R2,IRP$L_IOST1+2(R7)      : Consume bytes
      PUSHAB XMT_COPYT      : Setup return address
      : fall thru to COPY_DATA
      .DSABL LSB
```

```
36 0C A7 1F E0 ODB6 3094 COPY_DATA:
                   ODB6 3095 BBS #31,IRPSL_PID(R7),70$ ; If BS, then 'ALTSTART'
                   ODB6 3096
                   ODBB 3097
                   ODBB 3098
                   ODBB 3099
                   ODBB 3100
                   ODBB 3101
                   ODBB 3102
                   ODBB 3103
                   ODBB 3104
                   ODBB 3105
                   ODBB 3106
                   ODBB 3107
                   ODBB 3108
54 0B A7 02 00 EF ODBB 3109 EXTZV #0,#2,IRPSB_RMOD(R7),R4 ; Get request access mode
    53 FE00 8F 32 ODC1 3110 CVTWL #-512,R3 ; Set addition constant
    50 51 52 C1 ODC6 3111 ADDL3 R2,R1,R0 ; Calc end of buffer
    51 01FF 8F AA ODCA 3112 BICW #VASH_BYTE,R1 ; Must go to begining of page
                                     (since two pages worth of data
                                     could otherwise span 3 frames)
    50 51 C2 ODCF 3113 ; Calc # of bytes to probe
    50 51 C2 ODCF 3114 ; Allow paging
    50 51 C2 ODD2 3115
    50 51 C2 ODD5 3116
    0B 2A A7 01 E1 ODD5 3117 30$: BBC #IRPSV_FUNC,IRPSW_STS(R7),50$ ; If BC, IO$_WRITEBLK
                                     (IRPSW_STS is remains valid
                                     even if IRP has been sent to
                                     IOPOST).
    61 50 54 0D ODDA 3118 ; Can user VA be written ?
    08 12 ODDE 3119 ; If NEQ, yes
    26 11 ODE0 3120 ; Report access violation
    61 50 54 0C ODE2 3121
    20 13 ODE6 3122 50$: PROBER R4,R0,(R1) ; Can user VA be read ?
    51 53 C2 ODE8 3123 ; If EQL no, report error
    50 6043 3E ODEB 3124 60$: BEQL 200$ ; Update address of buffer
    E4 14 ODEF 3125 ; Shrink total by 2 pages
    04 B6 00 B6 52 28 ODF1 3126 ; If GTR, more to probe
    55 FF5C C8 9E ODFA 3127 70$: MOVC3 R2,@(R6),@4(R6) ; Enter data
    14 1C A5 07 E1 ODFF 3128 100$: SETIPL #NETSC_IPL ; Go back to synchronizing IPL
    50 01 90 OE04 3129 ; Recover XWB address
    05 OE07 3130 ; If BC, not in RUN state
    OE08 3131 ; Say "success"
    OE08 3132 ; Done
    OE08 3133
    OE08 3134
    OE08 3135
    OE08 3136
    OE08 3137
    OE08 3138
    OE08 3139
    OE08 3140
    OE08 3141
    OE08 3142 200$:
    OE08 3143
    OE08 3144
    OE08 3145
    OE08 3146
    OE08 3147
    OE08 3148
    OE08 3149
    55 FF5C C8 9E OE0B 3150 SETIPL #NETSC_IPL ; Go back to synchronizing IPL
    MOVAB -XWBST_DT(R8),R5 ; Recover XWB address
```

Probe the user buffer. The probing code relies on the fact that the first and last pages in the probe range are simultaneously probed -- hence we can probe two pages at a time.

Enter data into message. Since we may be at IPL 2, it is possible that an NETSC\_IPL event could cause the link to break and the IRP's to be cleaned up. Therefore, the IRP cannot be referenced once we go below NETSC\_IPL.

Access violations are fatal. We have no choice but to break the link since a portion of the user's buffer may have already been transmitted.

```
1C A5 01 A8 OE10 3151 B1SW #XWBSM.FLG.BREAK,XWBSW.FLG(R5) : Cause link to break
      0C DD OE14 3152 PUSHL #SS$ _ACCVID : Store error status
      02 11 OE16 3153 BRB 220$ : Continue
      2C DD OE18 3154 :
50 56 DD OE18 3155 210$: PUSHL #SS$ _ABORT : Store error state
      56 D0 OE1A 3156 220$: MOVL R6,R0 : Prepare for deallocation
      56 D4 OE1D 3157 CLRL R6 : Clear former CXB pointer
      F1DE 30 OE1F 3158 BSBW NET$DEALLOCATE : Deallocate the block
      50 8ED0 OE22 3159 POPL R0 : Pickup error status
      05 OE23 3160 RSB : Done
      OE26 3161
```

```
.SBTTL CLONE_RCV_CXB - Clone a copy of a rcv'd CXB

OE26 3163
OE26 3164
OE26 3165
OE26 3166
OE26 3167
OE26 3168
OE26 3169
OE26 3170
OE26 3171
OE26 3172
OE26 3173
OE26 3174
OE26 3175
OE26 3176
OE26 3177
OE26 3178
OE26 3179
OE26 3180
OE26 3181
OE26 3182
OE26 3183
OE26 3184
OE29 3185
OE29 3186
OE29 3187
OE29 3188
OE29 3189
OE29 3190
OE29 3191
OE29 3192
OE29 3193
OE29 3194
OE29 3195
OE29 3196
OE29 3197
OE29 3198
OE29 3199
OE2D 3200
OE2D 3201
OE30 3202
OE33 3203
OE36 3204
OE39 3205
OE3C 3206
OE3F 3207
OE42 3208
OE48 3209
OE4B 3210
OE4E 3211
OE52 3212
OE56 3213
OE5A 3214
OE5D 3215
OE60 3216
OE63 3217
OE66 3218
OE66 3219

INPUTS:  R7  Scratch
          R6  Current CXB address
          R2  Bytes left in message
          R1  Current message pointer
          R0  Scratch

OUTPUTS:  R7  Old CXB address
          R6  New CXB address if successful
              otherwise unchanged
          R1  Updated message pointer if successful
              garbage otherwise
          R0  Low bit set if successful
              Low bit cleared otherwise

All other registers are preserved

51 66 D0 CLONE_RCV_CXB_1:
          MOVL (R6),R1
          CLONE_RCV_CXB:
          : Get pointer to data
          :
          :
          : If we cannot take the buffer, then we can only write in the
          : CXB's R xxx fields since that is the "datalink" area and the rest
          : of the CXB is off limits to us.
          :
          : NOTE: If this is a local-local link then this is the same CXB as
          : on some LSB CXB list and modifying anything before CXBST_DLL
          : or after CXBSC HEADER could be dangerous. Remember that for
          : local-local links the flag is set in the CXB which prohibits
          : its being consumed here.
          :
          :
          : PUSH R2,R3,R4,R5,R8
          : Save regs
          :
          : MOVL R6,R7
          : Copy CXB address
          : MOVL R1,(R7)
          : Enter pointer to data
          : MOVZWL R2,R2
          : Clear out high order bits
          : ADDL #CXBSC_TRAILER,R2
          : Add in required trailer
          : ADDL R2,R1
          : Calculate end address
          : SUBL R7,R1
          : Get total used buffer size
          : MOVL R1,R8
          : Save a copy
          : JSB G^EXESALONONPAGED
          : Allocate buffer
          : BLBC R0,10$
          : If LBC then error
          : MOVL R2,R6
          : Setup new CXB address
          : MOVC3 R8,(R7),(R6)
          : Copy relevant data
          : MOVW R8,CXB$W_SIZE(R6)
          : Reset size -- corrupted by MOVC
          : SUBL3 R7,(R7),R1
          : Get offset to data
          : ADDL R6,R1
          : Make it a pointer in new CXB
          : MOVL R1,(R6)
          : Store it
          : CLRB CXB$B_R_FLG(R6)
          : Clear all flags
          : MOVL #1,R0
          : Success
          :
          : 10$: POP R2,R3,R4,R5,R8
          : Restore regs
```



NETDRVNSP  
V04-000

- DECnet NSP module for NETDRIVER<sup>6 7</sup>  
CLONE\_RCV\_CXB - Clone a copy of a rcv'd

16-SEP-1984 01:34:22  
5-SEP-1984 02:20:04

VAX/VMS Macro V04-00  
[NETACP.SRC]NETDRVNSP.MAR;1

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(56)

05 0E6A 3220  
0E6B 3221  
0E6B 3222

RSB

; Done

```

      50      2C  A3      D0      OE6B      3224
      2C  A3      OD      13      OE6B      3225 NETSDRAIN_R_IRPCXB::
      05  A3      D0      OE6B      3226 10$:  MOVE      IRP$L_SVAPTE(R3),R0      ; Get attached CXB, if any
      F184      97      OE6F      3227      BEQL      100$      ; If EQL, done
      ED      30      OE71      3228      MOVL      CXB$L_LINK(R0),IRP$L_SVAPTE(R3) ; Remove CXB from list
      11      05      OE76      3229      DECB      IRP$B_CXBCNT(R3) ; Account for its loss
      05      11      OE79      3230      BSBW      NET$DEALLOCATE ; Deallocate the block
      05      11      OE7C      3231      BRB      10$ ; Loop
      05      05      OE7E      3232 100$:  RSB ; Done
      05      05      OE7F      3233
      05      05      OE7F      3234
      05      05      OE7F      3235 NETSDRAIN_R_LSBCXB:
      05      05      OE7F      3236
      50      20  A8      D0      OE7F      3237 10$:  MOVL      LSB$L_R_CXB(R8),R0      ; Get attached CXB, if any
      20  A8      OD      13      OE83      3238      BEQL      100$      ; If EQL, done
      20  A8      D0      OE85      3239      MOVL      CXB$L_LINK(R0),LSB$L_R_CXB(R8) ; Remove CXB from list
      28  A8      97      OE8A      3240      DECB      LSB$B_R_CXBCNT(R8) ; Account for its loss
      F170      30      OE8D      3241      BSBW      NET$DEALLOCATE ; Deallocate the block
      ED      11      OE90      3242      BRB      10$ ; Loop
      05      05      OE92      3243 100$:  RSB ; Done
      05      05      OE93      3244
```

```
OE93 3246 .SBTTL NSP$SOLICIT - Solicit permission to transmit
OE93 3247
OE93 3248
OE93 3249 It is assumed that XWB$V_STS_SOL has just be set prior to the call to this
OE93 3250 routine.
OE93 3251
OE93 3252
OE93 3253 INPUTS: R5 XWB address
OE93 3254 R4-R0 Scratch
OE93 3255
OE93 3256 R5-R0 Garbage
OE93 3257
OE93 3258 All other registers are preserved.
OE93 3259
OE93 3260
OE93 3261
OE93 3262 NSP$SOLICIT:: ; Solicit xmit permission from Transport
OE93 3263
OE93 3264
OE93 3265 Solicit permission from Transport to transmit a message. Note that
OE93 3266 the request could suspend us indefinitely. The call is made with:
OE93 3267
OE93 3268
OE93 3269 R5 Fork block address.
OE93 3270 The FPC,FR3,FR4 fields are all scratch and must not
OE93 3271 be modified by while Transport owns the fork block.
OE93 3272
OE93 3273 R4 Destination node address
OE93 3274 R3 I.d. of LPD to xmit over
OE93 3275 Zero if Transport is to choose the LPD
OE93 3276 R2 RCB address
OE93 3277 R1,R0 Scratch
OE93 3278
OE93 3279 (SP) Return address of caller
OE93 3280 4(SP) Return address of caller's caller
OE93 3281
OE93 3282 20$: MOVL XWB$L_VCB(R5),R2 ; Get RCB address
OE93 3283 MOVZWL XWB$W_PATH(R5),R3 ; Get path i.d. for xmt
OE93 3284 MOVAB XWB$Q_FORK(R5),R5 ; Switch to fork block context
OE93 3285 PUSHAB B^QUICK_SOL ; Setup return address
54 FFEC'CS 9A OEA2 3286 MOVZBL W^XWB$B_ADJ_INX-XWB$Q_FORK(R5),R4 ; Setup adjacency index
OE93 3287 BEQL 30$ ; If EQL, none
OE93 3288 BRW QRL$SOLICIT ; Call quick routing layer
54 26 AS 3C OEA7 3289 30$: MOVZWL XWB$W_REMNOD-XWB$Q_FORK(R5),R4 ; Setup remote node address
OE93 3290 BRW TR$SOLICIT ; Call Transport
OE93 3291
OE93 3292 QUICK_SOL:
OE93 3293
OE93 3294
OE93 3295
OE93 3296
OE93 3297
OE93 3298
OE93 3299
OE93 3300
OE93 3301
OE93 3302
```

Return (or called) from Transport with:

R7,R6 Scratch  
R5 Fork block address  
R4 Scratch  
R3 Not available -- must be saved/restored  
R2 RCB address  
R1 Scratch

```

      54 1C A5 59 55 EC A5 10 00 1263 CF 7B 5E 50 0F08 8F BB
      52 51 4E A6 51 FC A2 57 53 51 23 BB 61 62 FC A2 23 BA
      52 52 59 D0 12 0F00 3334 52 1263 CF 9E 0F02 3335 61 08 88
      0F08 8F BA 120$: 0F0A 3338 0F0E 3339 0F0E 3340 0F0E 3341
      0F0E 3342 0F0E 3343 0F0E 3344 0F0E 3345 0F0E 3346
      0F0E 3347 0F0E 3348 0F0E 3349 0F0E 3350 0F0E 3351
      0F0E 3352 0F0E 3353 0F0E 3354 0F0E 3355 0F0E 3356
      0F0E 3357 0F0E 3358 0F0E 3359

      R0 Low bit set if permission granted
      Low bit clear if permission denied

      PUSHR #M<R3,R8,R9,R10,R11> : Save regs
      CLRL R11 : Say "can't go to IPL 2"
      MOVAB -XWBSQ_FORK(R5),R5 : Switch to XWB context
      BICW #XWBSM_STS_SOL,XWBSW_STS(R5) : Mark fork block idle
      FFS #0,#16,XWBSW_FLG(R5),R4 : Find something to do
      MOVAB W^NET$IO_STATUS,R9 : Default I/O end-action routine
      BSBB BLD_DISPATCH : Dispatch to build message
      BLBC R0,200$ : If LBC then no msg was built
      BUMP L,NDC+NDC$L_PSN(R5) : Update "packets sent"
      UPDATE L,R1,NDC+NDC$L_BSN(R5) : Update "user bytes sent"

      Build the route header

      MOVL XWBSL_PTR_RTHD(R5),R2 : Get route-header pointer
      MOVAB CXBSB_X_NSPTYP(R6),R1 : Setup pointer to msg NSP header
      SUBL -4(R2),R1
      SUBL3 R1,R3,R7 : Setup total message size

      PUSHR #M<R0,R1,R5> : Save regs
      MOVC3 -4(R2),(R2),(R1) : Move in the route-header
      POPR #M<R0,R1,R5> : Save regs

      MOVL R9,R2 : Setup 'end-action' routine
      BNEQ 120$ : If NEQ then okay
      MOVAB W^NET$IO_STATUS,R2 : Use standard status routine
      BISB #TR3$M_RTFLG_RQR,(R1)

      POPR #M<R3,R8,R9,R10,R11> : Restore status and saved regs

      On return, the CXB and registers are setup as follows:

      +-----+
      | standard |
      | VMS      |
      | buffer header |
      +-----+
      | ECL      |
      | pure area |
      +-----+
      | Datalink |
      | Layer    |
      | impure area |
      +-----+

      11 bytes long. CXBSL_FLINK and CXBSL_BLINK may
      be used by the Transport layer. CXBSQ_SIZE
      must be correct. CXBSB_TYPE must be DYN$C_CXB.

      Starts with CXBSB_CODE (byte 11) and continues
      to CXBSC_LENGTH. This area is read-only to
      Transport and below. It cannot even be
      saved/restored.

      Starts at CXBSC_LENGTH and is at least
      CXBSC_DLL bytes long. Used by the datalink for
      protocol header or state information.
```



OF0E 3360  
OF0E 3361  
OF0E 3362  
OF0E 3363  
OF0E 3364  
OF0E 3365  
OF0E 3366  
OF0E 3367  
OF0E 3368  
OF0E 3369  
OF0E 3370  
OF0E 3371  
OF0E 3372  
OF0E 3373  
OF0E 3374  
OF0E 3375  
OF0E 3376  
OF0E 3377  
OF0E 3378  
OF0E 3379  
OF0E 3380  
OF0E 3381  
OF0E 3382  
OF0E 3383  
OF0E 3384  
OF0E 3385  
OF14 3386  
OF1A 3387  
OF1F 3388  
OF25 3389  
OF29 3390  
OF2A 3391  
OF2A 3392  
OF2A 3393  
OF2E 3394  
OF33 3395  
OF33 3396  
OF35 3397  
OF38 3398  
OF3B 3399  
OF3E 3400  
OF3E 3401  
OF41 3402  
OF41 3403  
OF43 3404  
OF44 3405

body of message  
Datalink Layer  
impure area

Must be quadword aligned and starting no sooner than CXB\$C\_LENGTH + CXB\$C\_DLL (= CXB\$C\_HEADER)

Used by the datalink layer for protocol (e.g., checksum) or state information. Must be at least CXB\$C\_TRAILER in length.

R7 Size of message  
R6 CXB address  
R5 Garbage  
R4 0 if "quick solicit" not requested  
Else, pointer to request block (XWB fork block) with FRK\$C\_FPC pointing to the "quick solicit" routine  
R3 IRP address -- unmodified from call  
R2 Address of End-action routine to call on I/O completion  
R1 Ptr to 1st byte in standard Phase III route-header  
R0 Low bit set - if message is to be xmitted  
Low bit clear - if no message to xmit. In this case R7-R4,R2,R1 contain garbage.

54 1C A5 0A 00 EA OF0E 3385 FFS #0,XWB\$V\_FLG,CLO+1,XWB\$V\_FLG(R5),R4 ; Get next work bit  
14 0000 CF 54 E1 OF14 3386 BBC R4,W^NET\$GL\_WORKBITS,300\$ ; If BC, no work needed  
22 0E A5 02 E2 OF1A 3387 BBSS #XWB\$V\_STS\_SOL,XWB\$V\_STS(R5),310\$ ; If BS, fork block in-use  
20 A5 FF8B CF 9E OF1F 3388 MOVAB W^QUICK\_SOL,XWB\$C\_FPC(R5) ; Setup "quick solicit" return  
54 14 A5 9E OF25 3389 MOVAB XWB\$C\_FORK(R5),R4 ; Say "quick solicit requested"  
05 OF29 3390 RSB ; Return to Transport  
OF2A 3391  
OF2A 3392  
OF2A 3393 200\$: POPR #^M<R3,R8,R9,R10,R11> ; Restore status and saved regs  
OE OE A5 03 E1 OF2E 3394 300\$: BBC #XWB\$V\_STS\_DIS,XWB\$V\_STS(R5),310\$ ; If BC, disconnect not pending  
OF33 3395  
OF33 3396 PUSHL R0 ; Save R0  
FOC8 30 OF35 3397 BSBW NET\$CHK\_X\_IDLE ; Ok to restart disc. sequence?  
03 50 E9 OF38 3398 BLBC R0,305\$ ; If LBC no, XWB is not idle  
FOC2 30 OF3B 3399 BSBW NET\$FORK ; Fork to resume disconnect  
OF3E 3400 ; (return with LBS in R0)  
50 BED0 OF3E 3401 305\$: POPL R0 ; Restore R0  
OF41 3402  
54 D4 OF41 3403 310\$: CLRL R4 ; Say "quick solicit not wanted"  
05 OF43 3404 RSB ; Return to Transport  
OF44 3405

```
OF44 3407      .SBTTL BLD_DISPATCH      - Dispatch to build message
OF44 3408      *
OF44 3409      :
OF44 3410      Dispatch with:
OF44 3411      :
OF44 3412      R9      Default end-action routine (NET$IO_STATUS) address
OF44 3413      R8-R6    Scratch
OF44 3414      R5      XWB address
OF44 3415      R4      XWBSW_FLG work bit
OF44 3416      R3-R1    Scratch
OF44 3417      R0      LBS if permission granted to transmit
OF44 3418      LBC if permission denied
OF44 3419      :
OF44 3420      On return:
OF44 3421      :
OF44 3422      R9      Address of NET$IO_STATUS or some other end-action routine
OF44 3423      R6      Address of CXB containing message to be transmitted
OF44 3424      R3      Address of first byte beyond the message text
OF44 3425      R1      User bytes entered into message
OF44 3426      R0      1 if message is to be xmitted,
OF44 3427      0 otherwise
OF44 3428      :
OF44 3429      RB,R7,R4,R2 are clobbered, all others are unmodified.
OF44 3430      :
OF44 3431      :
OF44 3432      BLD_DISPATCH:
1A 50  E9 OF44 3433      BLBC      R0,DENIED      ; If LBC then we were denied
OF47 3434      :      ; permission to transmit
OF47 3435      :
OF47 3436      :
OF47 3437      We have been given permission to transmit.
OF47 3438      :
OF47 3439      :
OF47 3440      $DISPATCH R4,-      ; Case on work bit
OF47 3441      <-
OF47 3442      <XWBSV_FLG_CLO,      NET$RET_SLOT>,-
OF47 3443      <XWBSV_FLG_BREAK,    BREAK>,-
OF47 3444      <XWBSV_FLG_SCD,      BLD_CD>,-
OF47 3445      <XWBSV_FLG_SIAČK,    BLD_LIAČK>,-
OF47 3446      <XWBSV_FLG_SDACK,    BLD_DTACK>,-
OF47 3447      <XWBSV_FLG_SLI,      BLD_LI>,-
OF47 3448      <XWBSV_FLG_SDT,      BLD_DAT>,-
OF47 3449      >
41 11  OF47 3450      >BRB      NONE      ; Continue
OF61 3451      :
OF61 3452      DENIED:
OF61 3453      :
OF61 3454      Permission to Xmit has been denied
OF61 3455      :
OF61 3456      :
OF61 3457      $DISPATCH      R4,-      ; Case on work bit
OF61 3458      <-
OF61 3459      <XWBSV_FLG_CLO,      NET$RET_SLOT>,-
OF61 3460      >
OF67 3461      :      ; For all other bits, come here
OF67 3462      :
OF67 3463      If this is the first transmission of a CI then assume the node
```

```

                                OF67 3464      : is unreachable
                                OF67 3465      :
                                OF67 3466      :
1E A5 01 91 OF67 3467      CMPB  #XWBS$C_STA_CIS,XWBS$B_STA(R5)      : Is a CI being sent ?
                                OF6B 3468      BNEQ  50$              : If NEQ no
                                OF6D 3469      TSTW  XWBS$W_PROGRESS(R5)      : Is this the 1st transmission ?
                                OF70 3470      BNEQ  50$              : If NEQ no
44 A5 27 B0 OF72 3471      MOVW  #NET$C_DR_NOPATH,XWBS$W_R_REASON(R5) ; Set up disconnect reason
54 A5 01 B0 OF76 3472      MOVW  #1,XWBS$W_RETRAN(R5)              : Reduce msg retransmissions
52 A5 01 B0 OF7A 3473      MOVW  #1,XWBS$W_PROGRESS(R5)            : Cause link to break
                                0408 30 OF7E 3474 50$: BSBW  UPD_PROGRESS      : Update the progress counter
04 0E A5 00 E0 OF81 3475      BBS   #XWBS$V_STS_TID,XWBS$W_STS(R5),140$ : If BS then timer is owned
50 A5 05 B0 OF86 3476      MOVW  #5,XWBS$W_TIMER(R5)              : Try again in 5 seconds
13 1C A5 00 E1 OF8A 3477 140$: BBC   #XWBS$V_FLG_BREAK,XWBS$W_FLG(R5),NONE ; If BS, link is to be broken
                                OF8F 3478      :
                                OF8F 3479 BREAK: :
                                OF8F 3480      :
                                OF8F 3481      : Generate an event to break the link
                                OF8F 3482      :
                                OF8F 3483      :
                                03C2 8F BB OF8F 3484      PUSHR  #^M<R1,R6,R7,R8,R9>      : Save regs
                                OF93 3485      :
1C A5 01 AA OF93 3486      BICW  #XWBS$M_FLG_BREAK,XWBS$W_FLG(R5)      : Prevent infinite looping
57 00'8F' 9A OF97 3487      MOVZBL #NET$EVT$_D5CLNK,R7              : Setup event code
                                F062' 30 OF9B 3488      BSBW  NET$EVRT              : Process event
                                OF9E 3489      :
                                03C2 8F BA OF9E 3490      POPR   #^M<R1,R6,R7,R8,R9>      : Restore regs
                                50 7C OFA2 3491 NONE: CLRQ  R0              : Say "nothing to send" and
                                OFA4 3492      : "no user bytes in msg"
                                OFA4 3493      RSB                   : Done
                                OFA5 3494
```

```

OFA5 3496      .SBTTL BLD_CD      - Build Connect/Disconnect messages
OFA5 3497      .SBTTL BLD_CI      - Build a CI msg from XWB contents
OFA5 3498      .SBTTL BLD_CA      - Build a CA msg from XWB contents
OFA5 3499      .SBTTL BLD_CC      - Build a CC msg from XWB contents
OFA5 3500      .SBTTL BLD_DI      - Build a DI msg from XWB contents
OFA5 3501      .SBTTL BLD_DC      - Build A DC msg from XWB contents
OFA5 3502      :++
OFA5 3503      :
OFA5 3504      : The appropriate control message is constructed from the information
OFA5 3505      : in the XWB.
OFA5 3506      :
OFA5 3507      :
OFA5 3508      : INPUTS:      R9      Default end-action routine (NET$IO_STATUS) address
OFA5 3509      :           R8-R6    Scratch
OFA5 3510      :           R5      XWB address
OFA5 3511      :           R4      XWB$M_FLG work bit
OFA5 3512      :           R3-R0    Scratch
OFA5 3513      :
OFA5 3514      : OUTPUTS:     R10     Preserved
OFA5 3515      :           R9      Address of NET$IO_STATUS or NET$CSS_IOSTAT
OFA5 3516      :           Zero implies NET$IO_STATUS and also requests that
OFA5 3517      :           the "return to send bit" be set in the route-header
OFA5 3518      :           R6      Address of CXB containing the message
OFA5 3519      :           R5      Preserved
OFA5 3520      :           R3      Pointer to first byte beyond the message
OFA5 3521      :           R1      Number of user bytes entered into message
OFA5 3522      :           R0      LBS if a message was constructed
OFA5 3523      :           LBC otherwise
OFA5 3524      :
OFA5 3525      :           R8,R7,R4,R2 are garbage
OFA5 3526      :
OFA5 3527      :
OFA5 3528      :
OFA5 3529      : BLD_CD:
51  FO 8F  9A  OFA5 3530  MOVZBL  #NSP$C_HSZ_CD,R1      ; Build Connect or Disconnect message
      0268  30  OFA9 3531  BSBW    GET_XMT_BUF      ; Setup maximum buffer size needed
      0100 8F  AA  OFAC 3532      ; Get buffer
      1C A5      OFAC 3533      ; - no return on error
      OFB0 3534  BICW    #XWB$M_FLG_SCD,-      ; Clear the bit which brought us here
      OFB2 3535      XWB$M_FLG(R5)
      OFB2 3536  $DISPATCH XWB$B_STA(R5),TYPE=B,-; Dispatch according to state
      OFB2 3537  <-
      OFB2 3538      <XWB$C_STA_CIS, BLD_CI>,-      ; Build Connect Initiate msg
      OFB2 3539      <XWB$C_STA_CIR, BLD_CA>,-      ; Build Connect Ack msg
      OFB2 3540      <XWB$C_STA_CCS, BLD_CC>,-      ; Build Connect Confirm msg
      OFB2 3541      <XWB$C_STA_DIS, BLD_DI>,-      ; Build Disconnect Initiate msg
      OFB2 3542      <XWB$C_STA_DIR, BLD_DC>,-      ; Build Disconnect Confirm msg
      OFC5 3543  >
50  56  D0  OFC5 3543  MOVL    R6,R0      ; Else, setup for deallocation
      F035' 30  OFC8 3544  BSBW    NET$DEALLOCATE      ; Deallocate the block
      50  D4  OFCB 3545  CLRL    R0      ; Indicate nothing to send
      05  OFCD 3546  10$:  RSB
      OFCE 3547
      OFCE 3548
      OFCE 3549      .ENABL  LSB
      OFCE 3550
      OFCE 3551  BLD_CI:
      59  D4  OFCE 3552  CLRL    R9      ; Build CI from XWB
      ; Request "return to sender"
```



```
83 68 8F 90 OFD0 3553      MOVW  #NSP$C_MSG_CR,(R3)+      : Enter msg type - CI 'retransmit'
      52 A5 85 OFD4 3554      TSTW  XWB$W_PROGRESS(R5)      : Is this the first transmission?
      04 12 OFD7 3555      BNEQ  5$      : If NEQ then no
FF A3 18 90 OFD9 3556      MOVW  #NSP$C_MSG_CI,-1(R3)      : Else setup for initial CI
      OFDD 3557
      OFDD 3558 5$:      ASSUME  XWB$W_LOCLNK EQ 2+XWB$W_REMLNK
      OFDD 3559      ASSUME  NSP$C_SRV_NFC EQ 0
      OFDD 3560      ASSUME  NSP$V_INF_VER EQ 0
      OFDD 3561
83 3C A5 D0 OFDD 3562      MOVW  XWB$W_REMLNK(R5),(R3)+      : Enter dst,src link addresses
83 0201 8F B0 OFE1 3563      MOVW  #NSP$C_SRV_REQ!-      : Enter required SERVICE bits and
      OFE6 3564      : say 'no flow control'
      OFE6 3565      : and indicate Version 3.2
      OFE6 3566      MOVW  XWB$W_OCSTZ(R5),(R3)+      : Enter rcv segment size
54 010C C5 D0 OFEA 3567      MOVW  XWB$W_ICB(R5),R4      : Get ICB
51 28 A4 9E OFEF 3568      MOVAB  ICB$B_RPRNAM(R4),R1      : Get dst process name address
      F00A' 30 OFF3 3569      BSBW  NET$MOV_USTR      : Move string without the count field
51 14 A4 9E OFF6 3570      MOVAB  ICB$B_LPRNAM(R4),R1      : Get src process name address
      F003' 30 OFFA 3571      BSBW  NET$MOV_USTR      : Move string without the count field
      53 DD OFFD 3572      PUSHL  R3      : Save current output ptr
      83 94 OFFF 3573      CLRB   (R3)+      : Assume no data or access info
51 3C A4 9E 1001 3574      MOVAB  ICB$B_ACCESS(R4),R1      : Point to access info strings
      61 95 1005 3575      TSTB   (R1)      : Are access strings null?
      07 13 1007 3576      BEQL   10$      : If EQL then null
00 BE 01 90 1009 3577      MOVW  #1,@(SP)      : Flag 'access info present'
      EFF0' 30 100D 3578      BSBW  NET$MOV_USTR      : Move string without the count field
      9E 02 88 1010 3579 10$:      BISB  #2,@(SP)+      : Flag 'data present' - it may be null
      1013 3580      BUMP  W_NDC+NDC$W_CSN(R5)      : Update 'connects sent'
      3A 11 101E 3581      BRB    30$      : Continue in common
      1020 3582
      1020 3583 BLD_CC:      BBC     #XWB$V_PRO_PH2,-      : Build the Connect Confirm message
      05 5A A5 E1 1020 3584      : If BC, not Phase II
59 123A' CF 9E 1022 3585      :
      83 28 90 1023 3586      MOVAB  W^NET$CCS_IOSIAT,R9      : Setup I/O status return address
      102A 3587 15$:      MOVW  #NSP$C_MSG_CC,(R3)+      : Setup message type
      102D 3588
      102D 3589      ASSUME  XWB$W_LOCLNK EQ 2+XWB$W_REMLNK
      102D 3590      ASSUME  NSP$C_SRV_NFC EQ 0
      102D 3591      ASSUME  NSP$V_INF_VER EQ 0
      102D 3592
83 3C A5 D0 102D 3593      MOVW  XWB$W_REMLNK(R5),(R3)+      : Enter dst,src link addresses
83 0201 8F B0 1031 3594      MOVW  #NSP$C_SRV_REQ!-      : Enter required SERVICE bits and
      1036 3595      : say 'no flow control'
      1036 3596      : and indicate Version 3.2
83 40 A5 B0 1036 3597      MOVW  XWB$W_OCSTZ(R5),(R3)+      : Enter rcv segment size
      1E 11 103A 3598      BRB    30$      : Move user data
      103C 3599
      103C 3600 BLD_CA:      : Build CA from XWB contents
      83 24 90 103C 3601      MOVW  #NSP$C_MSG_CA,(R3)+      : Enter msg typ
83 3C A5 B0 103F 3602      MOVW  XWB$W_REMLNK(R5),(R3)+      : Enter dst link address
      06 11 1043 3603      BRB    25$      : Take 'no data' exit
      1045 3604
      1045 3605 BLD_DC:      : Build DC msg
83 48 8F 90 1045 3606      MOVW  #NSP$C_MSG_DC,(R3)+      : Enter msg type
      24 10 1049 3607      BSBW  BLD_DX_COMMON      : Setup msg header
      51 D4 104B 3608 25$:      CLRL  R1      : No user data
      16 11 104D 3609      BRB    50$      : Exit in common
```

```

      104F 3610
      104F 3611 BLD_DI:
83 38 90 104F 3612      MOVB #NSP$C_MSG DI,(R3)+      ; Build DI from XWB
      1B 10 1052 3613      BSBB BLD_DX_COMMON      ; Enter msg type
57 01 AE 1054 3614      MNEGW #1,R7      ; Setup msg header
      03D9 30 1057 3615      BSBW RESET_TIMER      ; Set timer i.d. (-1 => connect/discon)
      105A 3616      ; Set the retransmission timer
      105A 3617      ; -- don't zero XWB$W_PROGRESS (it was
      105A 3618      ; zeroed as this state was entered)
51 5B A5 9E 105A 3618 30$: MOVAB XWB$B_DATA(R5),R1      ; Get address of optional data
      EF9F' 30 105E 3619      BSBB NET$MOV_CSTR      ; Move data as a counted string
51 5B A5 9A 1061 3620      MOVZBL XWB$B_DATA(R5),R1      ; Setup number of data bytes in message
      0100 8F AA 1065 3621 50$: BICW #XWB$M_FLG_SCD,-      ; Clear flag which got us here
      1C A5 1069 3622      XWB$W_FLG(R5)
      50 01 D0 106B 3623      MOVL #1,R0      ; Indicate that msg was built
      05 106E 3624      RSB      ; R1 has # of optional data bytes
      106E 3625      ; Done
      106F 3626      .DSABL LSB
      106F 3627
      106F 3628
      106F 3629
      106F 3630 BLD_DX_COMMON:      ; Common disconnect msg building
      106F 3631      ;
      106F 3632      ; If the partner is Phase II (V3.1) convert it to V3.2 so that
      106F 3633      ; we get the benefit of timer support. This ensures that broken
      106F 3634      ; Phase II logical-links will always cleanup.
      106F 3635
      106F 3636
      106F 3637
5A A5 04 8A 106F 3638 10$: BICB #XWB$M_PRO_PH2,XWB$B_PRO(R5) ; Enable timer support
      1073 3639
      1073 3640      ;
      1073 3641      ; Insert logical link address and disconnect reason code
      1073 3642
      1073 3643
      1073 3644      ASSUME XWB$W_LOCLNK EQ 2+XWB$W_REMLNK
      1073 3645
      1073 3646      MOVL XWB$W_REMLNK(R5),(R3)+      ; Enter dst,src link addresses
      1077 3647      MOVW XWB$W_X_REASON(R5),(R3)      ; Enter disconnect reason
0000'8F 83 B1 107B 3648      CMPW (R3)+,#NET$C_DR_INVALID      ; Valid reason code ?
      04 1F 1080 3649      BLSSU 20$      ; If LSSU, okay
FE A3 09 B0 1082 3650      MOVW #NET$C_DR_ABORT,-2(R3)      ; Else, jam in a default
      05 1086 3651 20$: RSB      ; Done
      1087 3652
```

```
1087 3654 .SBTTL BLD_LIACK - Build a INT/LS ACK message
1087 3655 .SBTTL BLD_DTACK - Build a DATA ACK message
1087 3656 .SBTTL BLD_LI - Build INT/LS message
1087 3657 .SBTTL BLD_DAT - Build DATA message
1087 3658
1087 3659
1087 3660 The appropriate message is built. If the message to be built is an ACK and
1087 3661 XWBSW_FLG indicates that there is a message which may be sent on the sub-
1087 3662 channel then the ACK is sent 'piggy-backed' within that message - otherwise,
1087 3663 an ACK message is built and sent. Messages sent on either subchannel will
1087 3664 always 'piggy-back' and ACK to help reduce retransmissions by the remote
1087 3665 node in the lost message environment offered by Transport.
1087 3666
1087 3667
1087 3668 INPUTS: R9 Not used
1087 3669 R8-R6 Scratch
1087 3670 R5 XWB address
1087 3671 R4 XWBSM_FLG work bit
1087 3672 R3-R0 Scratch
1087 3673
1087 3674 OUTPUTS: R6 Address of CXB containing the message
1087 3675 R3 Pointer to first byte beyond the message
1087 3676 R1 Number of user bytes entered into message
1087 3677 R0 LBS if a message was constructed
1087 3678 LBC otherwise
1087 3679
1087 3680 R8,R7,R4,R2 are garbage. All others are preserved.
1087 3681
1087 3682
1087 3683 BLD_LIACK:
1087 3684 BBS #XWBSV_FLG_SLI,XWBSW_FLG(R5),BLD_LI ; Build INT/LS ACK
1087 3685 BRW BLD_ACK_LI ; Piggy-back ACK if possible
1087 3686 ; Build header
1087 3687
1087 3688 BLD_LI:
1087 3689 BSBW BLD_ACK_LI ; Build INT or LS message
1087 3690 BLBC R0,50$ ; Build header
1087 3691 MOVW R7,(R3)+ ; Failed if LBC
1087 3692 BBC #NSP$V_FLW_INT,XWBSB_X_FLW(R5),10$ ; Enter segment number
1087 3693 ; If BC then 'Link Service'
1087 3694
1087 3695 Xmit an INTERRUPT message
1087 3696
1087 3697 MOVW #NSP$C_MSG_INT,CXB$B_X_NSPTYP(R6); Enter message type code
1087 3698 MOVL LSB$X_PND(R8),R0 ; Get associated IRP
1087 3699 MOVZWL IRP$W_BCNT(R0),R1 ; Setup number of user bytes
1087 3700
1087 3701 PUSHF #M<R1,R4,R5> ; Save regs
1087 3702 MOVCL R1,IRP$L_1OST1(R0),(R3) ; Move data
1087 3703 POPR #M<R1,R4,R5> ; Restore regs
1087 3704
1087 3705 BRB 30$ ; Finish in common
1087 3706
1087 3707 10$:
1087 3708
1087 3709 Xmit LINK SERVICE (flow control/back-pressure) message
1087 3710
```

03 1C A5 04 E0  
00DF 31  
00DC 30  
41 50 E9  
83 57 B0  
17 6C A5 05 E1  
4E A6 30 90  
50 10 A8 D0  
51 32 A0 3C  
10A9 3700  
10A9 3701  
10A8 3702  
10B0 3703  
10B2 3704  
10B2 3705  
10B4 3706  
10B4 3707  
10B4 3708  
10B4 3709  
10B4 3710

63 38 A0 32 BB  
51 28 BA  
32 BA  
10 11



```
83  6C  4E A6 10 90 10B4 3711  MOVB  #NSPSC_MSG_LS,CXBSB X NSPTYP(R6)      ; Enter message type code
      A5  FO 8F 8B 10B8 3712  BICB3  #NSPSC_FLW_DRV,XWBSB X FLW(R5),(R3)+ ; Enter flow control mode
      83  6D A5 90 10BE 3713  MOVB  XWBSB_X_FLWCNT(R5),(R3)+ ; Enter flow control value
      51  D4 10C2 3714  CLRL  R1 ; Setup # of user bytes
      10C4 3715 30$:
      10C4 3716
      10C4 3717
      10C4 3718
      10C4 3719
      10C4 3720
      1C A5 10 AA 10C4 3720  BICW  #XWBSM_FLG_SLI,XWBSW_FLG(R5) ; Clear work bit
      10C8 3721
      10C8 3722  ASSUME  XWBSV_STS_TID EQ 0
      10C8 3723
      03 0E A5 E9 10C8 3724  BLBC  XWBSW_STS(R5),40$ ; If LBC, timer is unowned
      008A 31 10CC 3725  BRW  EX ; Else, take common exit
      OE A5 02 AB 10CF 3726 40$: BISW  #XWBSM_STS_TLI,XWBSW_STS(R5) ; Mark INT/LI channel as owner
      007C 31 10D3 3727  BRW  EX_T ; Set the timer
      05 10D6 3728 50$: RSB ; Done
      10D7 3729
      10D7 3730
      10D7 3731 BLD_DTACK:
      1C A5 0060 8F B3 10D7 3732  BITW  #XWBSM_FLG_WHGL!- ; Build DATA ACK
      10DD 3733  XWBSM_FLG_WBP,XWBSW_FLG(R5) ; Any wait conditions preventing
      10DD 3734  BEQL  BLD_DAT ; DATA message xmission ?
      51 11 13 10DD 3734  MOVZBL #NSPSC_HSZ_ACK,R1 ; If not, piggy-back this ACK
      012F 30 10E2 3735  BSBW  GET_XMT_BUF ; Setup size of NSP message
      58 00A4 C5 9E 10E5 3737  MOVAB  XWBSW_DT(R5),R8 ; Get buffer for ACK
      83 04 90 10EA 3738  MOVAB  #NSPSC_MSG_DTACK,(R3)+ ; - no return on error
      00AE 31 10ED 3739  BRW  BLD_ACK_DAT ; Get subchannel block
      10F0 3740  BLD_ACK_DAT ; Enter message type
      10F0 3741  BLD_ACK_DAT ; Build common header
      58 00A4 C5 9E 10F0 3742 BLD_DAT:
      00C9 30 10F5 3743  MOVAB  XWBSW_DT(R5),R8 ; Build a DATA message
      10F8 3744  BSBW  GET_XMT_CXB ; Get subchannel pointer
      00A3 30 10F8 3745  BSBW  BLD_ACK_DAT ; Get next CXB for transmission
      04 A8 57 B1 10FB 3746  CMPW  R7,LSBSW_HXS(R8) ; No return on error
      1D 12 10FF 3747  BNEQ  70$ ; Build header past ACK field
      1C A5 20 AB 1101 3748  BISW  #XWBSM_FLG_WHGL,XWBSW_FLG(R5) ; Highest sendable segment ?
      68 57 B1 1105 3749  CMPW  R7,LSBSW_LOX(R8) ; If NEQ no, there's more
      34 12 1108 3750  BNEQ  80$ ; Set wait condition
      OE A8 OD A8 91 110A 3751  CMPB  LSBSB_X_CXBACT(R8),LSBSB_X_CXBQUO(R8) ; Is this the last seq queued ?
      2D 1E 110F 3752  BGEQU  80$ ; If NEQ no, there's more
      OC A8 OD A8 91 1111 3753  CMPB  LSBSB_X_CXBACT(R8),LSBSB_X_PKTWND(R8) ; At our limit ?
      26 1E 1116 3754  BGEQU  80$ ; If GEQU, yes
      52 58 D0 1118 3755  MOVL  R8,R2 ; Could we send more ?
      FB9A 30 111B 3756  BSBW  FILL_XMT_CXBS ; If GEQU, no
      1B 5A A5 04 E1 111E 3757  BBC  #XWBSV_PRO_NAR,XWBSB_PRO(R5),80$ ; Setup LSB for call
      1123 3758  ; Try to get more data
      1123 3759
      1123 3760 70$:
      1123 3761
      1123 3762
      1123 3763
      1123 3764
      1123 3765
      1123 3766
      1123 3767
```

We may request that the ACK be delayed in order to reduce the number of messages being processed. In order to get an overlap between the the pipelined data stream and the returning ACK stream, we must ask for an ACK half way (arbitrarily chosen) between into the maximum pipeline currently allowed.



```

1123 3768
1123 3769
1123 3770 : SUBW3 LSB$W_HAR(R8),LSB$W_HXS(R8),R0 : Get # of packets in the pipe
50 57 06 A8 A3 1123 3771 : SUBW3 LSB$W_HAR(R8),R7,R0 : Get # of packets in the pipe
      50 50 A0 1128 3772 : ADDW R0,R0 : Double it
      02 0C A8 E9 112B 3773 : BLBC LSB$B_X_PKTWND(R8),75$ : If even okay
      50 96 112F 3774 : INCB R0 : Else adjust the threshold
      0C A8 50 91 1131 3775 75$: CMPB R0,LSB$B_X_PKTWND(R8) : Half that allowed?
      07 13 1135 3776 : BEQL 80$ : If so, ask for an ACK
83 4000 8F A8 1137 3777 : BISW #NSP$M_SEQ_NAR,(R3)+ : Suppress ACK for effeciency
      05 11 113C 3778 : BRB 90$ : Continue
      113E 3779
      113E 3780
83 4000 8F AA 113E 3781 80$: BICW #NSP$M_SEQ_NAR,(R3)+ : Make sure ACK is sent
      51 0C A6 3C 1143 3782 : MOVZWL CXB$W_LENGTH(R6),R1 : Setup number of user bytes
      53 51 C0 1147 3783 90$: ADDL R1,R3 : Advance R3 to end of message
      114A 3784 : ASSUME XWB$V_STS_TID EQ 0
      114A 3785
      114A 3786
      0B 0E A5 E8 114A 3787 : BLBS XWB$W_STS(R5),EX : If LBS, timer already owned
      0E A5 02 AA 114E 3788 : BICW #XWB$M_STS_TLI,XWB$W_STS(R5) : Mark DATA channel as owner
      1152 3789 EX_T:
      1152 3790
      1152 3791 : Common exits for sequenced messages
      1152 3792
      1152 3793
      48 A5 57 B0 1152 3794 : MOVW R7,XWB$W_TIM_ID(R5) : Setup timed segment's number
      02CE 30 1156 3795 : BSBW SET_TIMER_RUN : Set the timer in RUN state
50 02 A8 57 B0 1159 3796 EX: MOVW R7,LSB$W_LNX(R8) : This will be 'last no. sent'
      08 A8 57 A3 115D 3797 : SUBW3 R7,LSB$W_HAA(R8),R0 : Gtr than 'high ACK acceptable'
      04 50 08 E1 1162 3798 : BBC #11,R0,100$ : If BC then LNX leq HAA
      08 A8 57 B0 1166 3799 : MOVW R7,LSB$W_HAA(R8) : Else update HAA as well
      50 01 D0 116A 3800 100$: MOVL #1,R0 : Indicate message was built
      05 116D 3801 : RSB : Done
      116E 3802
      116E 3803
      116E 3804 BLD_ACK_LI: : Build LS/INT common header
58 00D4 C5 9E 116E 3805 : MOVAB XWB$T_LI(R5),R8 : Get subchannel block
      1173 3806
      1173 3807 : ASSUME NSP$C_MSZ_ACK+2+16 LE IRP$C_LENGTH : Use lookaside list
      1173 3808
      51 C4 8F 9A 1173 3809 : MOVZBL #IRP$C_LENGTH,R1 : Setup size of NSP message
      009A 30 1177 3810 : BSBW GET_XMT_BUF : large enough for Interrupt msg
      117A 3811 : GET_XMT_BUF : Get buffer for message
      117A 3812 : - no return on error
57 02 A8 01 A1 117A 3813 : ADDW3 #1,LSB$W_LNX(R8),R7 : Get next segment number
      57 F000 8F AA 117F 3814 : BICW #^X<F0005>,R7 : Mask off junk bits
      1184 3815
      1184 3816 : MOVB #NSP$C_MSG_LIACK,(R3)+ : Set message type
      1187 3817 : BICW #XWB$M_FLG_SIACK,XWB$W_FLG(R5) : Need to send ACK is satisfied
      00 1C A5 54 E5 118B 3818 : BBCC R4,XWB$W_FLG(R5),10$ : Clear flag that got us here
50 26 A8 F000 8F A8 1190 3819 10$: BICW3 #^X<F000>,LSB$W_HAX(R8),R0 : Get ACK value
      17 0E A5 09 E5 1197 3820 : BBCC #XWB$V_STS_LINAR,XWB$W_STS(R5),ACK : Br unless NAK is to be sent
      10 11 119C 3821 : BRB NAK : Send as a NAK
      119E 3822
      119E 3823
      119E 3824 BLD_ACK_DAT: : Build DATA ACK header
```

```
50      26 1C A5 08 AA 119E 3825
        AB F000 8F AB 11A2 3826
        05 0E A5 08 E5 11A9 3827
        50 1000 8F AB 11AE 3828 NAK:
                                   ACK:
                                   11B3 3829
                                   11B3 3830
                                   11B3 3831
        83      83 3C A5 D0 11B3 3832
        50      8000 8F A9 11B7 3833
        50      01 7D 11BD 3834
                                   11C0 3835
        05      11C0 3836
                                   11C1 3837
```

```
BICW  #XWBSM_FLG_SDACK,XWBSW_FLG(R5) : Clear the work bit
BICW3 #^X<F000>,[SB$W_HAX(R8),R0 : Get ACK value
BBCC  #XWBSV_STS_DTNAK,XWBSW_STS(R5),ACK : Br unless NAK is to be sent
BISW  #NSP$M_ACK_NAK,R0 : Set the NAK flag

ASSUME XWBSW_LOCLNK EQ 2+XWBSW_REMLNK:

MOVL  XWBSW_REMLNK(R5),(R3)+ : Enter link addresses
BISW3 #NSP$M_ACK_VALID,R0,(R3)+ : Enter ACK field
MOVQ  #1,R0 : R1=0 => no user bytes in msg
                                   R0=1 => success, xmt message
RSB : Done
```

```
11C1 3839 .SBTTL GET_XMT_CXB - Get xmt CXB while in FDT context
11C1 3840 :+
11C1 3841
11C1 3842 INPUTS: R8 LSB address
11C1 3843 R7,R6 Scratch
11C1 3844 R5 XWB address
11C1 3845 R3-R0 Scratch
11C1 3846
11C1 3847 OUTPUTS: R8 Preserved
11C1 3848 R7 Segment number
11C1 3849 R6 CXB address if LBS in R0
11C1 3850 R5,R4 Preserved
11C1 3851 R3 Pointer to CXBSB_X_NSPTYP+1(R6)
11C1 3852 R2,R1 Garbage
11C1 3853 R0 Low bit set if return to caller's caller
11C1 3854 Else, garbage
11C1 3855
11C1 3856 -
11C1 3857 GET_XMT_CXB:
57 57 02 A8 01 A1 11C1 3858 ADDW3 #1,LSBSW_LNX(R8),R7 ; Get next sequence number
57 57 0C 00 EF 11C6 3859 EXTZV #0,#12,R7,R7 ; Strip off the junk
56 08 A8 9E 11CB 3860 MOVAB LSBSL_X CXB-CXBSL_LINK(R8),R6 ; Init for CXB scan
56 10 A6 D0 11CF 3861 10$: MOVL CXBSL_LINK(R6),R6 ; Get next CXB
11D3 3862 BLSS 20$ ; If LSS then got one
11D5 3863
11D5 3864 BUG_CHECK NETNOSTATE,FATAL ; CXB List was empty
11D9 3865
57 55 A6 0C 00 ED 11D9 3866 20$: CMPZV #0,#12,CXBSW_X_NSPSEQ(R6),R7 ; This it?
EE 12 11DF 3867 BNEQ 10$ ; If NEQ no, loop
11E1 3868
11E1 3869
11E1 3870
11E1 3871
11E1 3872
11E1 3873
11E1 3874
11E1 3875
11E1 3876 BBBCS #CXBSV_CD_XMT,CXBSB_CODE(R6),80$; If BC then buffer is free
51 08 A6 3C 11E6 3877 MOVZWL CXBSW_SIZE(R6),R1 ; Get size of buffer
00000000 GF 16 11EA 3878 JSB G^EXESALONONPAGED ; Allocate the buffer
1A 50 E9 11F0 3879 BLBC R0,200$ ; If LBC then allocation failure
11F3 3880
11F3 3881 PUSHR #^M<R4,R5> ; Save regs
55 56 D0 11F5 3882 MOVL R6,R5 ; Copy old CXB pointer
56 52 D0 11F8 3883 MOVL R2,R6 ; Setup new CXB pointer
66 65 51 28 11FB 3884 MOVC3 R1,(R5),(R6) ; Clone the original message
OB A6 01 90 11FF 3885 MOVAB #CXBSM_CD_XMT,CXBSB_CODE(R6) ; Say "xmt in progress"
30 BA 1203 3886 POPR #^M<R4,R5> ; Recover XWB address
1205 3887
53 4F A6 9E 1205 3888 80$: MOVAB CXBSB_X_NSPTYP+1(R6),R3 ; Setup output pointer
50 01 D0 1209 3889 MOVL #1,R0 ; Indicate success
05 120C 3890 RSB ; Done
120D 3891
1C A5 02 A8 120D 3892 200$: BISW #XWSM_FLG_WBUF,XWSW_FLG(R5) ; Set wait flag
8E D5 1211 3893 TSTL (SP)+ ; Pop caller's address
05 1213 3894 RSB ; Return R0 to caller's caller
```

```
1214 3896 .SBTTL GET_XMT_BUF - Get xmt buffer while in fork context
1214 3897
1214 3898
1214 3899
1214 3900 INPUTS: R6 Scratch
1214 3901 R3,R2 Scratch
1214 3902 R1 Size of NSP portion of message
1214 3903 R0 Scratch
1214 3904
1214 3905 OUTPUTS: R6 Buffer (CXB) address
1214 3906 R3 Pointer to message NSP area within buffer
1214 3907 R2,R1 Garbage
1214 3908 R0 Status
1214 3909
1214 3910 All other registers are unchanged
1214 3911 CXBSW_SIZE Actual CXB block size
1214 3912 CXBSB_TYPE DYN$C_CXB
1214 3913 CXBSB_CODE CXBSM_CD_XMT
1214 3914
1214 3915
1214 3916 If allocation failure, return is to caller's caller.
1214 3917
1214 3918
1214 3919
1214 3920 GET_XMT_BUF:
1214 3921 MOVAB CXB$C_OVERHEAD - : Get xmt buffer
1214 3922 +TR$C_HSZ DATA(R1),R1 : Add in CXB
1214 3923 JSB G^EXE$ALONONPAGED : + Transport msg overhead
1214 3924 BLBC R0,200$ : Allocate the buffer
1214 3925 MOVL R2,R6 : If LBC then allocation failure
1214 3926 : Setup CXB pointer
1214 3927
1214 3928
1214 3929 Fill in common CXB fields
1214 3930
1214 3931 ASSUME CXBSB_CODE EQ 1+CXBSB_TYPE
1214 3932
1214 3933 MOVW #DYN$C_CXB+<12<CXBSV_CD_XMT+8>>,- : Setup block type
1214 3934 CXBSB_TYPE(R6) : ...and setup CXBSB_CODE
1214 3935 MOVW R1,CXBSW_SIZE(R6) : Setup the size
1214 3936 MOVAB CXBSB_X_NSPTYP(R6),R3 : Point to message area in buffer
1214 3937 RSB : Return status in R0
1214 3938
1214 3939 100$: BISW #XWBSM_FLG_WBUF,XWBSW_FLG(R5) : Set wait flag
1214 3940 TSTL (SP)+ : Pop caller's address
1214 3941 RSB : Return to caller's caller
1214 3942 : with LBC in R0
1214 3943
```

51 52 A1 9E 1214 3921  
00000000'GF 16 1218 3922  
12 50 E9 121E 3923  
56 52 D0 1221 3924  
1224 3925  
1224 3926  
1224 3927  
1224 3928  
1224 3929  
1224 3930  
1224 3931  
1224 3932  
011B 8F B0 1224 3933  
0A A6 1228 3934  
08 A6 51 B0 122A 3935  
53 4E A6 9E 122E 3936  
05 1232 3937  
1C A5 02 A8 1233 3938  
8E D5 1237 3939  
05 1239 3940  
123A 3941  
123A 3942  
123A 3943



```
123A 3945 .SBTTL NET$IO_STATUS - Receive xmit status from Transport Layer
123A 3946 .SBTTL NET$CCS_IOSTAT - Receive xmit status for Phase II CC message
123A 3947 ++
123A 3948
123A 3949 This routine is called by Transport to return transmit status to NSP. The
123A 3950 action is to deallocate the CXB if it is no longer in use.
123A 3951
123A 3952
123A 3953 INPUTS: R5 IRP address
123A 3954 R4,R3 Scratch
123A 3955 R2 RCB pointer
123A 3956 R1 Scratch
123A 3957 R0 CXB address (no longer attached to IRP)
123A 3958
123A 3959
123A 3960 OUTPUTS: R4,R3,R1,R0 are garbage. All others are unchanged.
123A 3961
123A 3962
123A 3963 --
123A 3964 NET$CCS_IOSTAT:: ; Receive status after sending a
123A 3965 ; Connect Confirm to a Phase II node
123A 3966
123A 3967 PUSH R0,R2,R5,R6,R7,R8,R9,R10,R11 ; Save regs
123E 3968
123E 3969 MOV R0,R8 ; Save temp copy of CXB address
1241 3970 MOV R5,R6 ; Save temp copy of IRP address
1244 3971 MOVZWL CXB$W_X_NSPLOC(R8),R3 ; Get local link number
1248 3972 BSBW NET$XCB_LOCLNK ; Find the XCB
124B 3973 BLBS R5,20$ ; If LBS not found
124E 3974 MOVZBL #NET$EVTS_PH2CCS,R7 ; Setup event
1252 3975 BLBS IRP$L_IOST1(R6),10$ ; If LBS then no I/O error
1256 3976 MOVZBL #NET$EVTS_DSCLNK,R7 ; Else indicate link failure
125A 3977 10$: CLRL R11 ; Say 'can't go to IPL 2'
125C 3978 BSBW NET$EVENT ; Report the event
125F 3979
125F 3980 20$: POP R0,R2,R5,R6,R7,R8,R9,R10,R11 ; Restore all regs
1263 3981
1263 3982 ; Fall thru to NET$IO_STATUS
1263 3983
1263 3984 NET$IO_STATUS:: ; Receive xmit status
1263 3985 BICB #CXB$M_CD_XMT, ; I/O no longer pending
1265 3986 CXB$B_CODE(R0)
1267 3987 BNEQ 10$ ; If NEQ then don't deallocate
1269 3988 BSBW NET$DEALLOCATE ; Deallocate the block
126C 3989 10$: RSB
126D 3990
126D 3991
```

OF E5 8F BB 123A 3967  
58 50 D0 123E 3969  
56 55 D0 1241 3970  
53 51 A8 3C 1244 3971  
EDB5' 30 1248 3972  
11 55 E8 124B 3973  
57 00'8F 9A 124E 3974  
04 38 A6 E8 1252 3975  
57 00'8F 9A 1256 3976  
5B D4 125A 3977  
EDA1' 30 125C 3978  
OF E5 8F BA 125F 3980  
01 8A 1263 3984  
0B A0 1263 3985  
03 12 1267 3987  
ED94' 30 1269 3988  
05 126C 3989  
126D 3990  
126D 3991

```
126D 3993 .SBTTL NET$TIMER - Process NETDRIVER clock tick
126D 3994
126D 3995
126D 3996 *** t.b.s.***
126D 3997
126D 3998
126D 3999
126D 4000
126D 4001 NET$TIMER::
126D 4002 PUSHF #M<R4,R5,R10,R11> ; ...tick...
1271 4003 DSBINT UCB$B_FIPL(R4) ; Save regs
1278 4004 CLRL R11 ; Raise to driver IPL
127A 4005 ; Say "can't go to IPL 2"
127A 4006
127A 4007
127A 4008 If mount count = 0 then we're shutting down the network -- stop
127A 4009 the clock and signal NETACP by deactivating the local LPD.
127A 4010
127A 4011 MOVL UCB$B_VCB(R4),R2 ; Get RCB
127E 4012 TSTW RCB$W_MCOUNT(R2) ; Still active
1281 4013 BNEQ 5$ ; If NEQ then yes
1283 4014 BSBW TR$KILL_LOC_LPD ; Kill the local LPD
1286 4015 BLBC R0,20$ ; Br on error
1289 4016 BICB #TQ$SM_REPEAT,TQ$B_RQTYPE(R5) ; Stop the clock
128D 4017 MOVAB W$NET$GL_OFF_DPTFLG,R0 ; Get address of offset
1292 4018 ADDL W$NET$GL_OFF_DPTFLG,R0 ; Point to DPT$B_FLAG
1297 4019 BICB #DPT$M_NOUNLOAD,(R0) ; Allow driver to be reloaded
129A 4020 BRB 20$ ; Done
129C 4021 5$:
129C 4022
129C 4023 Call the Transport layer timer service routine
129C 4024
129C 4025
129C 4026 BSBW TR$TIMER ; Call Transport layer timer
129F 4027
129F 4028
129F 4029 Process all NSP level clocks
129F 4030
129F 4031
129F 4032 MOVL RCB$B_PTR_LTB(R2),R4 ; Get LTB
12A3 4033 BEQL 20$ ; If EQL then none
12A5 4034 MOVAB -XWB$B_LINK+LTB$B_XWB(R4),R5 ; Prepare for scan
12A9 4035 MOVL XWB$B_LINK(R5),R5 ; Get next XWB
12AD 4036 BEQL 20$ ; If EQL then none left
12AF 4037 BITW #XWB$M_FLG_WBUF!- ; Waiting for buffer
12B5 4038 XWB$M_FLG_WDAT,XWB$W_FLG(R5) ; or need to try for more data?
12B7 4039 BEQL 12$ ; If EQL no
12BA 4040 BSBW NET$FORK ; Service WBUF
12BD 4041 BSBW NET$QAST ; Service WDAT
12BD 4042 REMQUE @XWB$Q_FREE_CXB(R5),R0 ; Get next idle buffer
12C2 4043 BVS 13$ ; If BS, none
12C4 4044 BSBW NET$DEALLOCATE ; Deallocate the block
12C7 4045 DECB XWB$B_DT+LSB$B_X_CXBCNT(R5) ; Account for it
12CB 4046 INCW XWB$W_ELAPSE(R5) ; Track elapsed time
12CE 4047 DECW XWB$W_TIMER(R5) ; Update time left
12D1 4048 BGTRU 10$ ; Br unless timeout
12D3 4049 BBC #XWB$V_STS_SOL,XWB$W_STS(R5),15$ ; If BC, not on solicit queue
```

OC30 8F BB  
5B D4  
52 34 A4 D0  
54 A2 B5  
19 12  
ED7A' 30  
5C 50 E9  
OB A5 04 8A  
50 0000'CF 9E  
50 0000'CF C0  
60 04 8A  
49 11  
ED61' 30  
54 24 A2 D0  
40 13  
55 E0 A4 9E  
55 2C A5 D0  
36 13  
1C A5 0402 8F B3  
06 13  
ED46' 30  
F955 30  
50 0118 D5 0F  
07 1D  
ED39' 30  
00B3 C5 97  
4A A5 B6  
50 A5 B7  
D6 1A  
05 0E A5 02 E1

```
50 A5 B6 12D8 4050 INCW XWBSW_TIMER(R5) ; Come back in another second
CC 11 12DB 4051 BRB 10$ ; Done for now
52 30 A5 D0 12DD 4052 15$: MOVL XWBSL_VCB(R5),R2 ; Setup RCB pointer
OA 10 12E1 4053 BSBB TIMEOUT ; Process timeout
C4 11 12E3 4054 BRB 10$ ; Loop
12E5 4055 20$:
12E5 4056
12E5 4057 Return to the Exec
12E5 4058
12E5 4059
12E5 4060 ENBINT ; Restore IPL
OC30 8F BA 12E8 4061 POPR #^M<R4,R5,R10,R11> ; Restore context
05 12EC 4062 RSB
12ED 4063
12ED 4064 .ENABL LSB
12ED 4065
12ED 4066
12ED 4067 TIMEOUT:
12ED 4068 $DISPATCH TYPE=B,XWBSB_STA(R5),- ; Dispatch on link state
12ED 4069 <- ;
12ED 4070 <XWBSB_STA_RUN, T_O_RUN>,- ; RUN state
12ED 4071 <XWBSB_STA_CIS, T_O_CI>,- ; Connect Initiate Sending state
12ED 4072 <XWBSB_STA_CCS, T_O_CC>,- ; Connect Confirm Sending state
12ED 4073 <XWBSB_STA_DIS, T_O_DI>,- ; Disconnect Init Sending state
12ED 4074 > ; else, fall thru
64 11 1300 4075 BRB 70$ ; Continue
1302 4076
1302 4077 T_O_CI: ; Timeout xmtng CI msg
1302 4078 T_O_CC: ; Timeout xmtng CC msg
1302 4079 T_O_DI: ; Timeout xmtng DI msg
1C A5 0100 8F AB 1302 4080 BISW #XWBSM_FLG_SCD,XWBSW_FLG(R5) ; Set 'send Connect/disconnect
5C 11 1308 4081 BRB 70$ ; Continue
130A 4082
130A 4083 T_O_RUN:
130A 4084 ; Force a retransmission of all unACKed messages. If the inactivity
130A 4085 ; timer has expired but there are no outstanding ACKs, then send a
130A 4086 ; harmless flow control message, which requires an ACK, to test the
130A 4087 ; viability of the link.
130A 4088
130A 4089
130A 4090 ; Phase II logical-link do not timeout waiting for an ACK, but a
130A 4091 ; message should still be send every "inactivity timer" interval in
130A 4092 ; order to make sure the other side is still up. If the other side
130A 4093 ; is not up then the "progress" count on the XWB will reach its limit
130A 4094 ; and the link will break. If the the other end of the logical-link
130A 4095 ; is gone but its node is up (e.g., other node crashes and reboots)
130A 4096 ; then when it receives this message it will send a Disconnect
130A 4097 ; Confirm as a response -- thus also breaking the link.
130A 4098
130A 4099
31 5A A5 02 E0 130A 4100 BBS #XWBSV_PRO_PH2,XWBSB_PRO(R5),60$ ; If BS, Phase II
130F 4101
130F 4102 ASSUME XWBSV_STS_TID EQ 0 ;
130F 4103 BLBC XWBSW_STSTR5),60$ ; If LBC then inactivity timer
18 0E A5 01 E0 1313 4104 BBS #XWBSV_STS_TLI,XWBSW_STS(R5),50$ ; If BS, LI subchannel owns timer
1318 4105
1318 4106
```



```

1318 4107 ; Timeout on DATA subchannel. Reset LNX and shrink the transmit-
1318 4108 ; packet-window.
1318 4109 ;
1318 4110 ;
1318 4111 MOVAB XWB$T_DT(R5),R2 ; Setup LSB pointer
131D 4112 MOVW LSB$W_HAR(R2),LSB$W_LNX(R2) ; Rexmt all unACKed segs
1322 4113 ; ...and enforce LSB Rule 2b.
1322 4114 BSBW SHRINK_XPW ; Shrink the xmt-packet-window
1325 4115 ; - clobbers R0-R4. May pass
1325 4116 ; off timer to a different
1325 4117 ; message
1325 4118 BLBC XWB$W_STS(R5),60$ ; If LBC, timer is now unowned
1329 4119 BBS #XWB$V_STS_TLI,- ; If BS, timer given to LI
132B 4120 XWB$W_STS(R5),80$ ; subchannel
132E 4121 BRB 70$ ; Else, update PROGRESS even if
1330 4122 ; new XWB$W_TIM_ID value
1330 4123 50$:
1330 4124 ;
1330 4125 ; Timeout on LI subchannel
1330 4126 ;
1330 4127 ;
1330 4128 MOVAB XWB$T_LI(R5),R2 ; Get LI LSB
1335 4129 MOVW LSB$W_HAR(R2),LSB$W_LNX(R2) ; Rexmt all unACKed segs
133A 4130 ; ...and enforce LSB Rule 2b.
133A 4131 BISW #XWB$M_FLG_SLI,XWB$W_FLG(R5) ; Set 'send LI' flag
133E 4132 BRB 70$ ; Continue
1340 4133 60$:
1340 4134 ;
1340 4135 ; Cause (possibly null) flow control message to be sent in order to
1340 4136 ; cause the partner node to send and ACK. This is done to make sure
1340 4137 ; that the partner node is still there.
1340 4138 ;
1340 4139 ;
1340 4140 MOVW XWB$W_TIM_INACT(R5),XWB$W_TIMER(R5) ; Reset timer
1345 4141 BISW #XWB$M_FLG_SDFL,XWB$W_FLG(R5) ; Schedule flow ctl msg
134B 4142 ;
134B 4143 ;
134B 4144 ; If the XWB$SL_PID field is zero, then there is no current owner of
134B 4145 ; this link and we are in the RUN state waiting to transmit the
134B 4146 ; message currently committed to the pipeline. Hence, make sure that
134B 4147 ; backpressure relaxed in order to avoid deadlock -- e.g., if both
134B 4148 ; ends of the link were in this state we would have deadlock.
134B 4149 ;
134B 4150 ; The reason both relaxing backpressure avoids the deadlock is that
134B 4151 ; receiving a message that we cannot buffer while in the RUN state
134B 4152 ; with XWB$SL_PID equal to zero will cause the link to be marked for
134B 4153 ; disconnect (see routine BACK_PRESSURE).
134B 4154 ;
134B 4155 ;
134B 4156 TSTL XWB$SL_PID(R5) ; Any owner process
134E 4157 BNEQ 80$ ; If NEQ yes
1350 4158 TSTL XWB$T_DT+LSB$SL_R_CXB(R5) ; Any data currently
1354 4159 BEQL 65$ ; If EQL then none
1356 4160 BSBW NET$MARK LINK ; Cause link to break
1359 4161 BBC #XWB$V_STS_RBP,XWB$W_STS(R5),80$ ; If BC then no backpressure
135E 4162 BISW #XWB$M_FLG_TBPR,XWB$W_FLG(R5) ; Relax (toggle) backpressure
1364 4163 BRB 80$ ; Continue

```

52 00A4 C5 9E 1318 4107  
02 A2 06 A2 B0 1318 4108  
F561 30 1318 4109  
17 0E A5 E9 1318 4110  
01 E0 1318 4111  
45 0E A5 E0 131D 4112  
36 11 1322 4113  
1322 4114  
1325 4115  
1325 4116  
1325 4117  
1325 4118  
1329 4119  
132B 4120  
132E 4121  
1330 4122  
1330 4123  
1330 4124  
1330 4125  
1330 4126  
1330 4127  
52 00D4 C5 9E 1330 4128  
02 A2 06 A2 B0 1335 4129  
1C A5 10 A8 133A 4130  
26 11 133A 4131  
133E 4132  
1340 4133  
1340 4134  
1340 4135  
1340 4136  
1340 4137  
1340 4138  
1340 4139  
50 A5 4C A5 B0 1340 4140  
1C A5 4000 8F A8 1345 4141  
134B 4142  
134B 4143  
134B 4144  
134B 4145  
134B 4146  
134B 4147  
134B 4148  
134B 4149  
134B 4150  
134B 4151  
134B 4152  
134B 4153  
134B 4154  
134B 4155  
34 A5 D5 134B 4156  
23 12 134E 4157  
00C4 C5 D5 1350 4158  
03 13 1354 4159  
005B 30 1356 4160  
15 0E A5 06 E1 1359 4161  
1C A5 0800 8F A8 135E 4162  
0D 11 1364 4163



```
1366 4164 70$:  
1366 4165  
1366 4166  
1366 4167  
1366 4168  
1366 4169  
1371 4170  
1373 4171 80$:  
1376 4172 100$:  
1377 4173  
1377 4174  
1377 4175  
1377 4176  
1377 4177  
02 A0 06 A0 B1 1377 4178 RESET: CMPW LSB$W_HAR(R0),LSB$W_LNX(R0) : Anything to rexmt ?  
02 A0 06 A0 B1 137C 4179 BEQL 10$ : If EQL no  
02 A0 06 A0 B0 137E 4180 MOVW LSB$W_HAR(R0),LSB$W_LNX(R0) : Rexmt all unACKed segs  
51 50 96 1383 4181 INCB R0 : ...and enforce LSB Rule 2b.  
51 01 90 1385 4183 MOVW #1,R1 : Indicate this LSB was reset  
05 1388 4184 10$: RSB : Set retransmit flag  
1389 4185 : Done  
1389 4186  
52 A5 B6 1389 4187 UPD_PROGRESS: : Decrement progress count  
52 A5 B1 138C 4188 INCW XWBS$W_PROGRESS(R5) : Account for lack of progress  
54 A5 1E 1F 138F 4189 CMPW XWBS$W_PROGRESS(R5),- : Has it grown too large ?  
1E 1F 10 1391 4190 XWBS$W_RETRAN(R5) :  
OE A5 20 A8 1393 4191 BLSSU 20$ : If LSSU then okay  
0000'8F B1 1395 4192 BSBB NET$MARK LINK : Mark link for break  
44 A5 04 12 1399 4193 BISW #XWBS$M_STS_TMO,XWBS$W_STS(R5) : Indicate timeout  
27 B0 139D 4194 CMPW #NET$C_DR_INVALID,- :  
44 A5 04 12 139F 4195 XWBS$W_R_REASON(R5) : Reason code set yet?  
0000'8F B1 13A1 4196 BNEQ 10$ : If NEQ then yes  
46 A5 04 12 13A3 4197 MOVW #NET$C_DR_NOPATH,- : Setup local reason code  
26 B0 13A5 4198 XWBS$W_R_REASON(R5) :  
46 A5 04 12 13A9 4199 10$: CMPW #NET$C_DR_INVALID,- :  
007F 31 13AB 4200 XWBS$W_X_REASON(R5) : Remote reason be set yet?  
13AD 4201 BNEQ 20$ : If NEQ then yes  
13AF 4202 MOVW #NET$C_DR_EXIT,- : Setup code to send to partner  
13B1 4203 20$: BRW XWBS$W_X_REASON(R5) :  
13B4 4204 RESET_TIMER : Set NSP timer  
13B4 4205  
13B4 4206  
OE A5 01 AA 13B4 4207 NET$MARK LINK:: : Mark the link for break  
1C A5 01 A8 13B8 4208 BICW #XWBS$M_STS_TID,XWBS$W_STS(R5) : Free-up the timer  
EC41' 30 13BC 4209 BISW #XWBS$M_FLG_BREAK,XWBS$W_FLG(R5) : Mark link for abort  
05 13BF 4210 BSBB NET$FORK : Fork to do new work  
13C0 4211 RSB : Done  
13C0 4212
```

```
13C0 4214 .SBTTL TIMED_SEG_ACKED - Timed segment has been ACK'd
13C0 4215
13C0 4216 .ENABL LSB
13C0 4217
13C0 4218 TIMED_SEG_ACKED: ; Timed segment has been ACK'd
13C0 4219
13C0 4220
13C0 4221 INPUTS: R5 XWB pointer
13C0 4222 R0 Scratch
13C0 4223
13C0 4224 OUTPUTS: R0 Garbage
13C0 4225
13C0 4226 All other regs are unchanged
13C0 4227
13C0 4228
13C0 4229 Update delay estimate as a function of the former delay, the new
13C0 4230 round trip time (delta) and the 'weight' parameter (this value is
13C0 4231 store after being incremented by one). The following shows the
13C0 4232 derivation of the formula used to compute 'delay'.
13C0 4233
13C0 4234 delay = ((delay*weight)+delta)/(weight+1)
13C0 4235 delay = delay + ((delta-delay)/(weight+1))
13C0 4236
13C0 4237 elapse = delta - delay ('elapse' is biased to minus 'delay'
13C0 4238 (when the msg was first sent and
13C0 4239 incremented each clock tick - it may
13C0 4240 be negative)
13C0 4241
13C0 4242 delay = delay + elapse/(weight+1)
13C0 4243
13C0 4244
13C0 4245 MOVW XWBSW_ELAPSE(R5),R0 ; Get elapsed time
13C0 4246 BGEQ 5$ ; If GEQ then arrived late
13C0 4247 MNEGW R0,R0 ; Convert to positive number
13C0 4248 DIVW XWBSW_DLY_WGHT(R5),R0 ; Get weighted adjustment
13C0 4249 INCW R0 ; Ensure minimum of 1 sec change
13C0 4250 ; to allow for loss of fractional part
13C0 4251 SUBW R0,XWBSW_DELAY(R5) ; Get new delay value
13C0 4252 BRB 25$
13C0 4253 5$: DIVW XWBSW_DLY_WGHT(R5),R0 ; Get weighted adjustment
13C0 4254 INCW R0 ; Ensure minimum of 1 sec change
13C0 4255 ; to allow for loss of fractional part
13C0 4256 ADDW XWBSW_DELAY(R5),R0 ; Get new delay value
13C0 4257 CMPW R0,#NSPSC_MAX_DELAY ; Compare against max delay allowed
13C0 4258 BLEQU 20$ ; If LEQ (unsigned) then okay
13C0 4259 MOVZWL #NSPSC_MAX_DELAY,R0 ; Else use the max delay allowed
13C0 4260 20$: MOVW R0,XWBSW_DELAY(R5) ; Update the delay
13C0 4261 25$: BGTR 30$ ; If GTR (signed) then okay
13C0 4262 30$: MOVW #1,XWBSW_DELAY(R5) ; Use 1 sec as minimum delay
13C0 4263 ; Fall thru
13C0 4264 CANCEL_TIMER:
13C0 4265
13C0 4266
13C0 4267 See if an already xmitted segment is waiting to be ACK'd.
13C0 4268
13C0 4269 On the LI sub-channel, since neither negative flow control or
13C0 4270 backpressure are allowed, this is merely a matter of checking
```

```
13F1 4271      : for HAR < LNX.
13F1 4272      :
13F1 4273      : On the DATA sub-channel, since negative flow control and back-
13F1 4274      : pressure are allowed, it is necessary to check for HAR < LNX,
13F1 4275      : and that the link is not backpressured off.
13F1 4276      :
13F1 4277      :
13F1 4278      : NOTE: LSB Rule 2a + 2b imply that HAR is always leq LNX. This
13F1 4279      : fact is used below to avoid messy 12 bit comparisons
13F1 4280      :
13F1 4281      :
13F1 4282      :
OE A5 03 AA 13F1 4283      BICW  #XWBSM_STS_TID!-      : Timer is unowned and init
13F5 4284      XWBSM_STS_TLI,XWBSW_STS(R5)      : subchannel flag to known value
50 00A4 C5 9E 13F5 4285      MOVAB XWBSW_DT(R5),R0      : Get DATA sub-channel LSB
02 A0 06 A0 B1 13FA 4286      CMPW  LSBW_HAR(R0),LSBW_LNX(R0)      : Anything sent but unACK'd
13 05 13 13FF 4287      BEQL  40$      : If EQL then no
15 1C A5 06 E1 1401 4288      BBC  #XWBSW_FLG_WBP,XWBSW_FLG(R5),60$      : If BC then no backpressure
50 00D4 C5 9E 1406 4289 40$: MOVAB XWBSW_LI(R5),R0      : Get LI sub-channel LSB
4C A5 B0 140B 4290      MOVW  XWBSW_TIM_INACT(R5),-      : Setup inactivity timer
50 A5 140E 4291      XWBSW_TIMER(R5)      : assuming nothing to send
02 A0 06 A0 B1 1410 4292      CMPW  LSBW_HAR(R0),LSBW_LNX(R0)      : Anything sent but unACK'd
13 33 13 1415 4293      BEQL  100$      : If EQL, no
OE A5 02 A8 1417 4294      BISW  #XWBSM_STS_TLI,XWBSW_STS(R5)      : Timer owner is LI subchannel
141B 4295      :
141B 4296      :
141B 4297      : Hand off the timer to the next un-ACKed segment
141B 4298      :
141B 4299      :
50 06 A0 01 A1 141B 4300 60$: ADDW3 #1,LSBW_HAR(R0),R0      : Get next unACKed seg number
48 A5 50 F000 8F AB 1420 4301      BICW3 #*X<F0005,R0,XWBSW_TIM_ID(R5)      : Setup timed segment number
1427 4302      :
1427 4303      SET_TIMER_RUN:      : Set timer while in RUN state
OE A5 01 A8 1427 4304      BISW  #XWBSM_STS_TID,XWBSW_STS(R5)      : Claim ownership of timer
4A A5 4E A5 AE 142B 4305      MNEGW XWBSW_DELAY(R5),XWBSW_ELAPSE(R5)      : Bias the elapsed time timer
52 A5 B4 1430 4306      CLRW  XWBSW_PROGRESS(R5)      : Init PROGRESS
1433 4307      :
1433 4308      :
1433 4309      NET$RESET_TIMER::      : Reset logical-link timer
1433 4310      RESET_TIMER:      : Reset logical-link timer
1433 4311      ASSUME  NSP$C_MAX_DELAY LT <*X7FFF>
1433 4312      :
1433 4313      MULW3  XWBSW_DLY_FACT(R5),-      :
50 4E A5 A5 1436 4314      XWBSW_DELAY(R5),R0      : Get timer value
1439 4315      BVS  80$      : If BS then overflow
14 50 B1 143B 4316      CMPW  R0,#NSP$C_MAX_DELAY      : Greater than max ?
14 03 1B 143E 4317      BLEQU 90$      : If LEQU no, its okay
50 50 B0 1440 4318 80$: MOVW  #NSP$C_MAX_DELAY,R0      : Use max delay
50 A5 50 01 A1 1443 4319 90$: ADDW3 #1,R0,XWBSW_TIMER(R5)      : Set timer (+1 for clock skew)
F6 15 1448 4320      BLEQ  80$      : If LEQ (signed) then overflow
05 144A 4321 100$: RSB      : Done
144B 4322      :
144B 4323      :
144B 4324      :
144B 4325      :
144B 4326 .END      :
      .DSABL LSB
```



NETDRVNSP  
Symbol table

- DECnet NSP module for NETDRIVER

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```

NSPMSG          = 00000000
TR3MSG          = 00000000
TR4MSG          = 00000000
ACBSB_RMOD      = 0000000B
ACBSL_KAST      = 00000018
ACBSL_PID       = 0000000C
ACK             = 000011B3 R      02
ACPSC_STA_F     = 00000004
ACPSC_STA_H     = 00000005
ACPSC_STA_I     = 00000000
ACPSC_STA_N     = 00000001
ACPSC_STA_R     = 00000002
ACPSC_STA_S     = 00000003
ACT$ABORT       = 000005B9 RG     02
ACT$SCANLNK     = 000005B0 RG     02
ACT$RCV_CA      = 000003F4 RG     02
ACT$RCV_CC      = 000003B8 RG     02
ACT$RCV_CI      = 0000042A RG     02
ACT$RCV_CR      = 00000423 RG     02
ACT$RCV_DATA    = 000009F2 RG     02
ACT$RCV_DTACK   = 00000624 RG     02
ACT$RCV_DX      = 000005CF RG     02
ACT$RCV_LI      = 00000780 RG     02
ACT$RCV_LIACK   = 0000061D RG     02
ACT$RCV_RTS     = 000005B5 RG     02
ACT$RTS_NLT     = 00000325 RG     02
ALT_ENTRY       = 00000158 R      02
ALT_RCV         = 0000015D R      02
ALT_XMT         = 00000192 R      02
BACK_PRESSURE   = 000009D3 R      02
BLD_ACK_DAT     = 0000119E R      02
BLD_ACK_LI      = 0000116E R      02
BLD_CA          = 0000103C R      02
BLD_CC          = 00001020 R      02
BLD_CD          = 00000FA5 R      02
BLD_CI          = 00000FCE R      02
BLD_DAT         = 000010F0 R      02
BLD_DC          = 00001045 R      02
BLD_DI          = 0000104F R      02
BLD_DISPATCH    = 00000F44 R      02
BLD_DTACK       = 000010D7 R      02
BLD_DX_COMMON   = 0000106F R      02
BLD_LI          = 0000108F R      02
BLD_LIACK       = 00001087 R      02
BREAK           = 00000F8F R      02
BUG$NETNOSTATE  = ***** X    02
CALC_HXS_LUX    = 000008D7 R      02
CALC_HXS_XMT    = 000008DA R      02
CANCEL_TIMER    = 000013F1 R      02
CHK_INT_AVL     = 0000086F R      02
CHK_INT_AVL_R8  = 0000086C R      02
CHK_XMT_DONE    = 00000752 R      02
CLONE_RCV_CXB   = 00000E29 R      02
CLONE_RCV_CXB_1 = 00000E26 R      02
CMPL_DISCON     = 000005D6 R      02
CNFS$ADVANCE    = 00000000
CNFS$QUIT       = 00000002

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```

CNFS$TAKE_CURR = 00000003
CNFS$TAKE_PREV = 00000001
COM$DRVDEALMEM ***** X    02
COM$POST       ***** X    02
COPY_DATA      = 00000DB6 R    02
COPY_INT_DATA  = 00000217 R    02
CXBSB_CODE     = 0000000B
CXBSB_R_AREA   = 00000039
CXBSB_R_FLG    = 00000038
CXBSB_R_NSPTYP = 00000039
CXBSB_TYPE     = 0000000A
CXBSB_X_NSPTYP = 0000004E
CXBSB_DCL      = 00000020
CXBSB_HEADER   = 00000048
CXBSB_OVERHEAD = 0000004C
CXBSB_R_LENGTH = 0000003C
CXBSB_TRAILER  = 00000004
CXBSL_LINK     = 00000010
CXBSL_R_MSG    = 0000002C
CXBSL_R_RCB    = 00000028
CXBSM_CD_ACK   = 00000002
CXBSM_CD_XMT   = 00000001
CXBST_DLC      = 00000028
CXBST_X_DATA   = 00000057
CXBST_X_XPORT  = 00000048
CXBSV_CD_XMT   = 00000000
CXBSW_LENGTH   = 0000000C
CXBSW_OFFSET   = 0000000E
CXBSW_R_ADJ    = 0000003A
CXBSW_R_BCNT   = 00000030
CXBSW_R_DSTNOD = 00000034
CXBSW_R_NSSEQ  = 0000003A
CXBSW_R_PATH   = 00000032
CXBSW_R_SRCNOD = 00000036
CXBSW_SIZE     = 00000008
CXBSW_X_NSPACK = 00000053
CXBSW_X_NSPLOC = 00000051
CXBSW_X_NSPREM = 0000004F
CXBSW_X_NSPSEQ = 00000055
CXB_TO_IRP     = 00000A8F R    02
DENIED         = 00000F61 R    02
DISCARD        = 00000324 R    02
DPT$M_NOUNLOAD = 00000004
DYN$C_CXB      = 0000001B
EX             = 00001159 R    02
EX$ABORTIO     ***** X    02
EX$ALONONPAGED ***** X    02
EX$FINISHIOC   ***** X    02
EX$FORK        ***** X    02
EX$QIORETURN   ***** X    02
EX_T           = 00001152 R    02
FICL_XMT_CXB   = 00000CB8 R    02
FMT_ERROR      = 00000324 R    02
GETCTL         = 000004B3 R    02
GET_XMT_BUF    = 00001214 R    02
GET_XMT_CXB    = 000011C1 R    02
ICBSB_ACCESS   = 0000003C

```



NETDRVNSP  
Symbol table

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ICBSB\_LPRNAM = 00000014  
ICBSB\_RPRNAM = 00000028  
ICBSW\_TIM\_OCON = 00000004  
IOSV\_INTERRUPT = 00000006  
IOSV\_MULTIPLE = 00000008  
IPLS\_ASTDEL = 00000002  
IPLS\_QUEUEAST = 00000006  
IRPSB\_CXBCNT = 00000005  
IRPSB\_QUO = 00000004  
IRPSB\_RMOD = 00000008  
IRPSL\_LENGTH = 000000C4  
IRPSL\_BCNT = 00000032  
IRPSL\_IOQFL = 00000000  
IRPSL\_IOST1 = 00000038  
IRPSL\_IOST2 = 0000003C  
IRPSL\_MEDIA = 00000038  
IRPSL\_PID = 0000000C  
IRPSL\_SEGVBN = 00000048  
IRPSL\_SES\_BUF = 00000048  
IRPSL\_SVAPTE = 0000002C  
IRPSL\_UCB = 0000001C  
IRPSL\_WIND = 00000018  
IRPSM\_CHAINED = 00000020  
IRPSM\_COMPLX = 00000008  
IRPSM\_FUNC = 00000002  
IRPSQ\_STATION = 00000040  
IRPSV\_CHAINED = 00000005  
IRPSV\_FUNC = 00000001  
IRPSW\_BCNT = 00000032  
IRPSW\_BOFF = 00000030  
IRPSW\_FUNC = 00000020  
IRPSW\_STS = 0000002A  
LSB = 00000000  
LSBSB\_R\_CXBCNT = 00000028  
LSBSB\_R\_CXBQUO = 00000029  
LSBSB\_SPARE = 0000002A  
LSBSB\_STS = 0000002B  
LSBSB\_X\_ADJ = 0000000B  
LSBSB\_X\_CXBACT = 0000000D  
LSBSB\_X\_CXBCNT = 0000000F  
LSBSB\_X\_CXBQUO = 0000000E  
LSBSB\_X\_PKTWND = 0000000C  
LSBSB\_X\_REQ = 0000000A  
LSBSL\_CROSS = 0000002C  
LSBSL\_R\_CXB = 00000020  
LSBSL\_R\_IRP = 0000001C  
LSBSL\_X\_CXB = 00000018  
LSBSL\_X\_IRP = 00000014  
LSBSL\_X\_PND = 00000010  
LSBSM\_BOM = 00000020  
LSBSM\_EOM = 00000040  
LSBSM\_LI = 00000001  
LSBSL\_LSB = 00000030  
LSBSL\_SPARE = 00000004  
LSBSL\_STS = 00000001  
LSBSV\_BOM = 00000005  
LSBSV\_EOM = 00000006

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G

G

LSBSV\_LI = 00000000  
LSBSV\_SPARE = 00000001  
LSBSW\_HAA = 00000008  
LSBSW\_HAR = 00000006  
LSBSW\_HAX = 00000026  
LSBSW\_HNR = 00000024  
LSBSW\_HXS = 00000004  
LSBSW\_LNX = 00000002  
LSBSW\_LUX = 00000000  
LTBSL\_XWB = 0000000C  
MOVCSFX = 0000058C  
MOVCSFX\_17 = 00000589  
MOVCS\_39 = 0000053D  
MOVPRAM = 00000553  
MSG\$\_CONFIRM = 00000031  
MSG\$\_INTMSG = 00000035  
NAK = 000011AE  
NDC = 00000084  
NDCSL\_BRC = 0000000C  
NDCSL\_BSN = 00000010  
NDCSL\_PRC = 00000014  
NDCSL\_PSN = 00000018  
NDCSW\_CRC = 00000008  
NDCSW\_CSN = 0000000A  
NDCSW\_RTO = 00000006  
NETSACK\_XMT\_SEGS = 000006E7  
NETSALONONPAGED = \*\*\*\*\*  
NETSALTENTRY = 000000EB  
NETSAT\_RCVMSG = 00000004  
NETSCCS\_IOSTAT = 0000123A  
NETSCHK\_X\_IDLE = \*\*\*\*\*  
NETSCMPC\_ACC = \*\*\*\*\*  
NETSCOMPLEX\_EV = \*\*\*\*\*  
NETSCREATE\_XWB = \*\*\*\*\*  
NETSC\_ACT\_TIMER = 0000001E  
NETSC\_DR\_ABORT = 00000009  
NETSC\_DR\_ACCESS = 00000022  
NETSC\_DR\_CONF = 0000002A  
NETSC\_DR\_EXIT = 00000026  
NETSC\_DR\_FMT = 00000005  
NETSC\_DR\_INVALID = \*\*\*\*\*  
NETSC\_DR\_NOLINK = 00000029  
NETSC\_DR\_NOPATH = 00000027  
NETSC\_DR\_PROTCL = 00000007  
NETSC\_DR\_RSU = 00000001  
NETSC\_DR\_SEGSIZ = 00000025  
NETSC\_DR\_ZERO = 00000017  
NETSC\_EFN\_ASYN = 00000002  
NETSC\_EFN\_WAIT = 00000001  
NETSC\_IPL = 00000008  
NETSC\_MAXACCFD = 00000027  
NETSC\_MAXLINNAM = 0000000F  
NETSC\_MAXLNK = 000003FF  
NETSC\_MAXNODNAM = 00000006  
NETSC\_MAXOBJNAM = 0000000C  
NETSC\_MAX\_AREAS = 0000003F  
NETSC\_MAX\_LINES = 00000040

R 02  
R R 02  
R R 02  
R 02  
R 02  
RG X 02  
RG X 02  
R 02  
RG 02  
X 02  
X 02  
X 02  
X 02

X 02

NETDRVNSP  
Symbol table

- DECnet NSP module for NETDRIVER

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NETSC_MAX_NCB	= 0000006E		
NETSC_MAX_NODES	= 000003FF		
NETSC_MAX_OBJ	= 000000FF		
NETSC_MAX_WQE	= 00000014		
NETSC_MINBUFSIZ	= 000000C0		
NETSC_TID_ACT	= 00000003		
NETSC_TID_RUS	= 00000001		
NETSC_TID_XRT	= 00000002		
NETSC_TRCTL_CEL	= 00000002		
NETSC_TRCTL_OVR	= 00000005		
NETSC_UTLBUFSIZ	= 00001000		
NETSDEALLOCATE	*****	X	02
NETSDRAIN_R_IRPCXB	00000E6B	RG	02
NETSDRAIN_R_LSBCXB	00000E7F	R	02
NETSEVENT	*****	X	02
NETSFDT_RCV	00000111	RG	02
NETSFDT_XMT	0000011E	RG	02
NETSFORK	*****	X	02
NETSGL_OFF_DPTFLG	*****	X	02
NETSGL_WORRBIT	*****	X	02
NETSIO_STATUS	00001263	RG	02
NETSKAST	00000C56	RG	02
NETSMAP_R_REASON	*****	X	02
NETSMARK_LINK	000013B4	RG	02
NETSMOV_CSTR	*****	X	02
NETSMOV_USTR	*****	X	02
NETSM_MAXLNKMSK	= 000003FF		
NETSPIG_ACK	00000607	R	02
NETSPRE_EMPTY	*****	X	02
NETSPURG_RUN	*****	X	02
NETSQAST	00000C12	RG	02
NETSQUE_XWB	*****	X	02
NETSRCV_DONE	00000B82	RG	02
NETSRESET_TIMER	00001433	RG	02
NETSRET_SCOT	*****	X	02
NETSSCH_MSG	*****	X	02
NETSSEND_CS_MBX	*****	X	02
NETSSETUP_RON	00000028	RG	02
NETSTIMER	0000126D	RG	02
NETSUNSOL_INTR	00000242	RG	02
NETSXMT_DONE	00000766	RG	02
NETSXWB_LOCLNK	*****	X	02
NETEVT\$_CA	*****	X	02
NETEVT\$_CC	*****	X	02
NETEVT\$_CI	*****	X	02
NETEVT\$_DATA	*****	X	02
NETEVT\$_DC	*****	X	02
NETEVT\$_DI	*****	X	02
NETEVT\$_DSCLNK	*****	X	02
NETEVT\$_DTACK	*****	X	02
NETEVT\$_INT	*****	X	02
NETEVT\$_LIACK	*****	X	02
NETEVT\$_LS	*****	X	02
NETEVT\$_MBXERR	*****	X	02
NETEVT\$_PH2CCS	*****	X	02
NETEVT\$_PROERR	*****	X	02
NETEVT\$_RTS	*****	X	02

NEW_DATA_FLOW	000008A9	R	02
NEW_RCV_IRP	0000096C	RR	02
NONE	00000FA2	RR	02
NOT_NEXT	000009BA	RR	02
NO_BUF	000009C1	RR	02
NO_RSRC	00000325	R	02
NSP\$\$\$_QUAL_ACK	= 00000000		
NSP\$\$\$_QUAL_ALTFLW	= 00000000		
NSP\$\$\$_QUAL_DATA	= 00000000		
NSP\$\$\$_QUAL_FLW	= 00000000		
NSP\$\$\$_QUAL_INF	= 00000000		
NSP\$\$\$_QUAL_MSG	= 00000000		
NSP\$\$\$_QUAL_SRV	= 00000000		
NSP\$B_ADJ_XPW	00000000	RG	02
NSP\$B_MAX_RBF	00000002	RG	02
NSP\$B_MAX_XPW	00000001	RG	02
NSP\$B_R_CXBTHR	00000003	RG	02
NSP\$C_ADJ_XPW	= 00000020		
NSP\$C_EXT_LNK	= 0000001E		
NSP\$C_FLW_DATA	= 00000000		
NSP\$C_FLW_INT	= 00000001		
NSP\$C_FLW_NOP	= 00000000		
NSP\$C_FLW_XOFF	= 00000001		
NSP\$C_FLW_XON	= 00000002		
NSP\$C_HSZ_ACK	= 00000007		
NSP\$C_HSZ_CA	= 00000003		
NSP\$C_HSZ_CC	= 00000064		
NSP\$C_HSZ_CD	= 000000F0		
NSP\$C_HSZ_CI	= 000000F0		
NSP\$C_HSZ_DATA	= 00000009		
NSP\$C_HSZ_DC	= 00000016		
NSP\$C_HSZ_DI	= 00000016		
NSP\$C_HSZ_INT	= 00000009		
NSP\$C_HSZ_LS	= 00000009		
NSP\$C_INF_V31	= 00000001		
NSP\$C_INF_V32	= 00000000		
NSP\$C_INF_V33	= 00000002		
NSP\$C_INF_V40	= 00000002		
NSP\$C_MAXHDR	= 00000009		
NSP\$C_MAX_DELAY	= 00000014		
NSP\$C_MAX_RBF	= 00000007		
NSP\$C_MAX_R_CXB	= 00000007		
NSP\$C_MAX_XPW	= 00000028		
NSP\$C_MSG_CA	= 00000024		
NSP\$C_MSG_CC	= 00000028		
NSP\$C_MSG_CI	= 00000018		
NSP\$C_MSG_CR	= 00000068		
NSP\$C_MSG_DATA	= 00000000		
NSP\$C_MSG_DC	= 00000048		
NSP\$C_MSG_DI	= 00000038		
NSP\$C_MSG_DTACK	= 00000004		
NSP\$C_MSG_INT	= 00000030		
NSP\$C_MSG_LIACK	= 00000014		
NSP\$C_MSG_LS	= 00000010		
NSP\$C_R_CXBTHR	= 00000005		
NSP\$C_SRV_MFC	= 00000002		
NSP\$C_SRV_NFC	= 00000000		

NETDRVNSP  
Symbol table

- DECnet NSP module for NETDRIVER

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NSP\$C\_SRV\_REQ = 00000001  
NSP\$C\_SRV\_SFC = 00000001  
NSP\$M\_ACK\_NAK = 00001000  
NSP\$M\_ACK\_NUM = 00000FFF  
NSP\$M\_ACK\_VALID = 00008000  
NSP\$M\_DATA\_BOM = 00000020  
NSP\$M\_DATA\_EOM = 00000040  
NSP\$M\_DATA\_NAR = 00000080  
NSP\$M\_DATA\_OVFW = 00000080  
NSP\$M\_FLW\_CHAN = 0000000C  
NSP\$M\_FLW\_DRV = 000000F0  
NSP\$M\_FLW\_INT = 00000020  
NSP\$M\_FLW\_INUSE = 00000010  
NSP\$M\_FLW\_LISUB = 00000004  
NSP\$M\_FLW\_MODE = 00000003  
NSP\$M\_FLW\_SP1 = 00000008  
NSP\$M\_FLW\_SP2 = 00000040  
NSP\$M\_FLW\_SP3 = 00000080  
NSP\$M\_FLW\_XOFF = 00000001  
NSP\$M\_FLW\_XON = 00000002  
NSP\$M\_INF\_VER = 00000003  
NSP\$M\_MSG\_INT = 00000020  
NSP\$M\_MSG\_LI = 00000010  
NSP\$M\_SEQ\_NAR = 00004000  
NSP\$M\_SRV\_01 = 00000003  
NSP\$M\_SRV\_EXT = 00000080  
NSP\$M\_SRV\_FLW = 0000000C  
NSP\$M\_SRV\_REQ = 000000F3  
NSP\$M\_SRV\_SP1 = 00000070  
NSP\$R\_QUAL = 00000000  
NSP\$SOLICIT = 00000E93  
NSP\$S\_ACK\_NUM = 0000000C  
NSP\$S\_ACK\_SP2 = 00000002  
NSP\$S\_DATA\_SP = 00000005  
NSP\$S\_FLW\_CHAN = 00000002  
NSP\$S\_FLW\_DRV = 00000004  
NSP\$S\_FLW\_MODE = 00000002  
NSP\$S\_INF\_VER = 00000002  
NSP\$S\_MSG\_SP1 = 00000004  
NSP\$S\_NSPMSG = 00000005  
NSP\$S\_QUAL = 00000005  
NSP\$S\_QUAL\_ACK = 00000002  
NSP\$S\_QUAL\_ALTFLW = 00000001  
NSP\$S\_QUAL\_DATA = 00000001  
NSP\$S\_QUAL\_FLW = 00000001  
NSP\$S\_QUAL\_INF = 00000001  
NSP\$S\_QUAL\_MSG = 00000005  
NSP\$S\_QUAL\_SRV = 00000001  
NSP\$S\_SRV\_01 = 00000002  
NSP\$S\_SRV\_FLW = 00000002  
NSP\$S\_SRV\_SP1 = 00000003  
NSP\$V\_ACK\_NAK = 0000000C  
NSP\$V\_ACK\_NUM = 00000000  
NSP\$V\_ACK\_SP2 = 0000000D  
NSP\$V\_ACK\_VALID = 0000000F  
NSP\$V\_ACK\_XCH = 0000000D  
NSP\$V\_DATA\_BOM = 00000005

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NSP\$V\_DATA\_EOM = 00000006  
NSP\$V\_DATA\_NAR = 00000007  
NSP\$V\_DATA\_OVFW = 00000007  
NSP\$V\_DATA\_SP = 00000000  
NSP\$V\_FLW\_CHAN = 00000002  
NSP\$V\_FLW\_DRV = 00000004  
NSP\$V\_FLW\_INT = 00000005  
NSP\$V\_FLW\_INUSE = 00000004  
NSP\$V\_FLW\_LISUB = 00000002  
NSP\$V\_FLW\_MODE = 00000000  
NSP\$V\_FLW\_SP1 = 00000003  
NSP\$V\_FLW\_SP2 = 00000006  
NSP\$V\_FLW\_SP3 = 00000007  
NSP\$V\_FLW\_XOFF = 00000000  
NSP\$V\_FLW\_XON = 00000001  
NSP\$V\_INF\_VER = 00000000  
NSP\$V\_MSG\_INT = 00000005  
NSP\$V\_MSG\_LI = 00000004  
NSP\$V\_MSG\_SP1 = 00000000  
NSP\$V\_SEQ\_NAR = 0000000E  
NSP\$V\_SRV\_01 = 00000000  
NSP\$V\_SRV\_EXT = 00000007  
NSP\$V\_SRV\_FLW = 00000002  
NSP\$V\_SRV\_SP1 = 00000004  
NSP\$W\_DSTCNK = 00000001  
NSP\$W\_SRCLNK = 00000003  
OVF = 000009A6  
P1 = 00000000  
P2 = 00000004  
PRS IPL = 00000012  
PROC\_ACK = 0000063F  
PROC\_DTACK = 0000068B  
PROC\_LIACK = 000006B3  
PRS CHR = 00000453  
QRL\$SETUP\_CHAN = \*\*\*\*\*  
QUICK SOL = 00000EAE  
R7 CXB TO IRP = 00000A8C  
RCBSB\_ECL\_RFLW = 00000062  
RCBSL\_ACP\_UCB = 00000014  
RCBSL\_PTR\_LTB = 00000024  
RCBSW\_MCOONT = 00000054  
RCVMAP\_B EVT = 00000002  
RCVMAP\_B MSG = 00000000  
RCVMAP\_B SIZ = 00000001  
RCVMAP\_C END = 0000FFFF  
RCV\_COMMON = 00000172  
RCV\_COPY = 00000BED  
RCV\_COPY1 = 00000BD1  
RCV\_COPY2 = 00000BCE  
RCV\_DONE = 00000B89  
RCV\_IRP = 00000993  
RCV\_MSG = 0000024F  
REASON\_W DR = \*\*\*\*\*  
REASON\_W MBX = \*\*\*\*\*  
REASON\_W SS = \*\*\*\*\*  
RESET = 00001377  
RESET\_TIMER = 00001433

R 02

R 02

R 02

R 02

R 02

X 02

R 02

R 02

= 00000062

= 00000014

= 00000024

= 00000054

= 00000002

= 00000000

= 00000001

= 0000FFFF

R 02

R 02

R 02

R 02

R 02

R 02

R 02

R 02

R 02

X 02

X 02

X 02

R 02

R 02



NETDRVNSP  
Symbol table

- DECnet NSP module for NETDRIVER

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VAX/VMS Macro V04-00  
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RTS_NLT	00000325	R	02	TR3SV_RTFLG_012	=	00000000
RW_FDT	00000122	R	02	TR3SV_RTFLG_5	=	00000005
SCHSQAST	*****	X	02	TR3SV_RTFLG_7	=	00000007
SETUP_LSB	000000E0	R	02	TR3SV_RTFLG_PH2	=	00000006
SET_TIMER_RUN	00001427	R	02	TR3SV_RTFLG_RQR	=	00000003
SET_X	00000588	R	02	TR3SV_RTFLG_RTS	=	00000004
SHRINK_XPW	00000886	R	02	TR4SSS_QUAL_ADDR	=	00000000
SIZ...	= 00000001			TR4SSS_QUAL_RTFLG	=	00000000
SSS_ABORT	= 0000002C			TR4SSS_QUAL_SCLASS	=	00000000
SSS_ACCVIO	= 0000000C			TR4SC_BCE_MID1	=	040000AB
SSS_BUFFEROVF	= 00000601			TR4SC_BCE_MID2	=	00000000
SSS_DATAOVERUN	= 00000838			TR4SC_BCR_MID1	=	030000AB
SSS_FILNOTACC	= 000000AC			TR4SC_BCR_MID2	=	00000000
SSS_LINKABORT	= 000020E4			TR4SC_BCT3MULT	=	00000008
SSS_NOMBX	= 00000274			TR4SC_END_NODE	=	00000003
SSS_NORMAL	= 00000001			TR4SC_HIORD	=	000400AA
SSS_TOOMUCHDATA	= 0000029C			TR4SC_HSZ_DATA	=	00000015
TIMED_SEG_ACKED	000013C0	R	02	TR4SC_MSG_BCEHEL	=	0000000D
TIMEOUT	000012ED	R	02	TR4SC_MSG_BCRHEL	=	0000000B
TQESB_RQTYPE	= 0000000B			TR4SC_MSG_LDATA	=	00000006
TQESM_REPEAT	= 00000004			TR4SC_MSG_RDATA	=	00000002
TRSC_MAXHDR	= 0000001C			TR4SC_PRO_TYPE	=	00000360
TRSC_NI_ALLEND1	= 040000AB			TR4SC_RTR_LVL1	=	00000002
TRSC_NI_ALLEND2	= 00000000			TR4SC_RTR_LVL2	=	00000001
TRSC_NI_ALLROU1	= 030000AB			TR4SC_T3MULT	=	00000002
TRSC_NI_ALLROU2	= 00000000			TR4SC_VER_HIB	=	00000000
TRSC_NI_PREFIX	= 000400AA			TR4SC_VER_LOWW	=	00000002
TRSC_NI_PROT	= 00000360			TR4SM_ADDR_AREA	=	0000FC00
TRSC_PRI_ECL	= 0000001F			TR4SM_ADDR_DEST	=	000003FF
TRSC_PRI_RTHRU	= 0000001F			TR4SM_RTFLG_INI	=	00000020
TRSKILL [OC_LPD	*****	X	02	TR4SM_RTFLG_LNG	=	00000004
TRSSOLICIT	*****	X	02	TR4SM_RTFLG_RQR	=	00000008
TRSTEST REACH	*****	X	02	TR4SM_RTFLG_RTS	=	00000010
TRSTIMER	*****	X	02	TR4SR_QUAL	=	00000000
TR3SSS_QUAL_MSG	= 00000000			TR4SS_ADDR_AREA	=	00000006
TR3SSS_QUAL_RTFLG	= 00000000			TR4SS_ADDR_DEST	=	0000000A
TR3SC_HSZ_DATA	= 00000006			TR4SS_QUAL	=	00000002
TR3SC_MSG_DATA	= 00000002			TR4SS_QUAL_ADDR	=	00000002
TR3SC_MSG_HELLO	= 00000005			TR4SS_QUAL_RTFLG	=	00000001
TR3SC_MSG_INIT	= 00000001			TR4SS_QUAL_SCLASS	=	00000001
TR3SC_MSG_NOP2	= 00000008			TR4SS_RTFLG_01	=	00000002
TR3SC_MSG_ROUT	= 00000007			TR4SS_RTFLG_VER	=	00000002
TR3SC_MSG_STR2	= 00000058			TR4SS_SCLASS_57	=	00000003
TR3SC_MSG_VERF	= 00000003			TR4SS_TR4MSG	=	00000002
TR3SM_MSG_CTL	= 00000001			TR4SV_ADDR_AREA	=	0000000A
TR3SM_MSG_RTH	= 00000002			TR4SV_ADDR_DEST	=	00000000
TR3SM_RTFLG_PH2	= 00000040			TR4SV_RTFLG_01	=	00000000
TR3SM_RTFLG_RQR	= 00000008			TR4SV_RTFLG_INI	=	00000005
TR3SM_RTFLG_RTS	= 00000010			TR4SV_RTFLG_LNG	=	00000002
TR3SR_QUAL	= 00000000			TR4SV_RTFLG_RQR	=	00000003
TR3SS_QUAL	= 00000001			TR4SV_RTFLG_RTS	=	00000004
TR3SS_QUAL_MSG	= 00000001			TR4SV_RTFLG_VER	=	00000006
TR3SS_QUAL_RTFLG	= 00000001			TR4SV_SCLASS_1	=	00000001
TR3SS_RTFLG_012	= 00000003			TR4SV_SCLASS_57	=	00000005
TR3SS-TR3MSG	= 00000001			TR4SV_SCLASS_BC	=	00000004
TR3SV_MSG_CTL	= 00000000			TR4SV_SCLASS_LS	=	00000002
TR3SV_MSG_RTH	= 00000001			TR4SV_SCLASS_METR	=	00000000



NETDRVNSP  
Symbol table

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- DECnet NSP module for NETDRIVER

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TR4\$V\_SCLASS\_SUBA  
T\_O\_CC  
T\_O\_CI  
T\_O\_DI  
T\_O\_RUN  
UCBSB\_FIPL  
UCBSL\_VCB  
UNK\_MSG  
UPD\_PROGRESS  
VASM\_BYTE  
XCHAN  
XMT\_COMMON  
XMT\_COPY  
XMT\_COPY1  
XMT\_INT\_CO  
XMT\_RCV\_CO  
XMT\_REQ\_DONE  
XMT\_REQ\_DONE\_OK  
XWB  
XWB\$\$  
XWB\$B\_ACCESS  
XWB\$B\_ADJ\_INX  
XWB\$B\_DATA  
XWB\$B\_FIPL  
XWB\$B\_LOGIN  
XWB\$B\_LPRNAM  
XWB\$B\_PRO  
XWB\$B\_RID  
XWB\$B\_RPRNAM  
XWB\$B\_SP3  
XWB\$B\_STA  
XWB\$B\_TYPE  
XWB\$B\_X\_FLW  
XWB\$B\_X\_FLWCNT  
XWB\$C\_COMLNG  
XWB\$C\_CONLNG  
XWB\$C\_DATA  
XWB\$C\_LOGIN  
XWB\$C\_LPRNAM  
XWB\$C\_NDC\_LNG  
XWB\$C\_NUMSTA  
XWB\$C\_RID  
XWB\$C\_RPRNAM  
XWB\$C\_STA\_CAR  
XWB\$C\_STA\_CCS  
XWB\$C\_STA\_CIR  
XWB\$C\_STA\_CIS  
XWB\$C\_STA\_CLO  
XWB\$C\_STA\_DIR  
XWB\$C\_STA\_DIS  
XWB\$C\_STA\_RUN  
XWB\$S\_DEA\_IRP  
XWB\$S\_FPC  
XWB\$S\_FR3  
XWB\$S\_FR4  
XWB\$S\_ICB  
XWB\$S\_IRP\_ACC

= 00000003  
00001302 R 02  
00001302 R 02  
00001302 R 02  
0000130A R 02  
= 0000000B  
= 00000034  
00000324 R 02  
00001389 R 02  
= 000001FF  
00000634 R 02  
00000196 R 02  
00000D36 R 02  
00000D00 R 02  
000001CB R 02  
000001D2 R 02  
0000072B R 02  
0000072F R 02  
= 00000000  
\*\*\*\*\* X 02  
= 0000000B  
\*\*\*\*\* X 02  
= 0000005B  
= 0000001F  
= 000000CC  
= 000000A4  
= 0000005A  
= 0000006F  
= 000000B8  
= 0000006E  
= 0000001E  
= 0000000A  
= 0000006C  
= 0000006D  
= 000000A4  
= 00000112  
= 00000010  
= 00000040  
= 00000014  
= 00000020  
= 00000008  
= 00000010  
= 00000014  
= 00000002  
= 00000004  
= 00000003  
= 00000001  
= 00000000  
= 00000006  
= 00000007  
= 00000005  
= 00000104  
= 00000020  
= 00000024  
= 00000028  
= 0000010C  
= 00000080

XWB\$S\_LINK  
XWB\$S\_ORGUCB  
XWB\$S\_PID  
XWB\$S\_PTR\_RTMD  
XWB\$S\_VCB  
XWB\$S\_WLBL  
XWB\$S\_WLFL  
XWB\$S\_WLG\_BREAK  
XWB\$S\_WLG\_CLO  
XWB\$S\_WLG\_I AVL  
XWB\$S\_WLG\_SCD  
XWB\$S\_WLG\_SDACK  
XWB\$S\_WLG\_SDFL  
XWB\$S\_WLG\_SDT  
XWB\$S\_WLG\_SIAACK  
XWB\$S\_WLG\_SIFL  
XWB\$S\_WLG\_SLI  
XWB\$S\_WLG\_TBPR  
XWB\$S\_WLG\_WBP  
XWB\$S\_WLG\_WBUF  
XWB\$S\_WLG\_WDAT  
XWB\$S\_WLG\_WHGL  
XWB\$S\_PRO\_CCA  
XWB\$S\_PRO\_NAR  
XWB\$S\_PRO\_NFC  
XWB\$S\_PRO\_PH2  
XWB\$S\_PRO\_SFC  
XWB\$S\_STS\_ASTPND  
XWB\$S\_STS\_ASTREQ  
XWB\$S\_STS\_CON  
XWB\$S\_STS\_DIS  
XWB\$S\_STS\_DTNAK  
XWB\$S\_STS\_LINAK  
XWB\$S\_STS\_NDC  
XWB\$S\_STS\_OVF  
XWB\$S\_STS\_RBP  
XWB\$S\_STS\_SOL  
XWB\$S\_STS\_TID  
XWB\$S\_STS\_TLI  
XWB\$S\_STS\_TMO  
XWB\$S\_Q\_FORK  
XWB\$S\_Q\_FREE\_CXB  
XWB\$S\_CON\_BLK  
XWB\$S\_RUN\_BLK  
XWB\$S  
XWB\$S\_COMLNG  
XWB\$S\_CON\_BLK  
XWB\$S\_DATA  
XWB\$S\_DT  
XWB\$S\_FLG  
XWB\$S\_FORK  
XWB\$S\_FREE\_CXB  
XWB\$S\_LI  
XWB\$S\_LOGIN  
XWB\$S\_LPRNAM  
XWB\$S\_NDC  
XWB\$S\_PRO

= 0000002C  
= 00000010  
= 00000034  
\*\*\*\*\* X 02  
= 00000030  
= 00000004  
= 00000000  
= 00000001  
= 00000200  
= 00001000  
= 00000100  
= 00000008  
= 00004000  
= 00000080  
= 00000004  
= 00002000  
= 00000010  
= 00000800  
= 00000040  
= 00000002  
= 00000400  
= 00000020  
= 00000008  
= 00000010  
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= 00000002  
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= 00000800  
= 00000010  
= 00000008  
= 00000100  
= 00000200  
= 00001000  
= 00000080  
= 00000040  
= 00000004  
= 00000001  
= 00000002  
= 00000020  
= 00000014  
= 00000118  
= 000000A4  
= 000000A4  
= 00000006  
= 0000006E  
= 0000006E  
= 00000010  
= 00000030  
= 00000002  
= 00000008  
= 00000008  
= 00000030  
= 0000003F  
= 00000013  
= 00000020  
= 00000001

NETDRVNSP  
Symbol table

- DECnet NSP module for NETDRIVER J 9

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XWBS\$\_RID = 00000010  
XWBS\$\_RPRNAM = 00000013  
XWBS\$\_RUN\_BLK = 00000064  
XWBS\$\_STS = 00000002  
XWBS\$\_XWB = 00000120  
XWBS\$ = 00000112  
XWBS\$ \_DATA = 0000005C  
XWBS\$ \_DT = 000000A4  
XWBS\$ \_LI = 000000D4  
XWBS\$ \_LOGIN = 000000CD  
XWBS\$ \_LPRNAM = 000000A5  
XWBS\$ \_RID = 00000070  
XWBS\$ \_RPRNAM = 000000B9  
XWBS\$ \_FLG\_BREAK = 00000000  
XWBS\$ \_FLG\_CLO = 00000009  
XWBS\$ \_FLG\_IAVL = 0000000C  
XWBS\$ \_FLG\_SCD = 00000008  
XWBS\$ \_FLG\_SDACK = 00000003  
XWBS\$ \_FLG\_SDFL = 0000000E  
XWBS\$ \_FLG\_SDT = 00000007  
XWBS\$ \_FLG\_SIACK = 00000002  
XWBS\$ \_FLG\_SIFL = 0000000D  
XWBS\$ \_FLG\_SLI = 00000004  
XWBS\$ \_FLG\_TBPR = 0000000B  
XWBS\$ \_FLG\_WBP = 00000006  
XWBS\$ \_FLG\_WBUF = 00000001  
XWBS\$ \_FLG\_WDAT = 0000000A  
XWBS\$ \_FLG\_WHGL = 00000005  
XWBS\$ \_PRO\_CCA = 00000003  
XWBS\$ \_PRO\_NAR = 00000004  
XWBS\$ \_PRO\_NFC = 00000000  
XWBS\$ \_PRO\_PH2 = 00000002  
XWBS\$ \_PRO\_SFC = 00000001  
XWBS\$ \_STS\_ASTPND = 0000000A  
XWBS\$ \_STS\_ASTREQ = 0000000B  
XWBS\$ \_STS\_CON = 00000004  
XWBS\$ \_STS\_DIS = 00000003  
XWBS\$ \_STS\_DTNAK = 00000008  
XWBS\$ \_STS\_LINAK = 00000009  
XWBS\$ \_STS\_NDC = 0000000C  
XWBS\$ \_STS\_OVF = 00000007  
XWBS\$ \_STS\_RBP = 00000006  
XWBS\$ \_STS\_SOL = 00000002  
XWBS\$ \_STS\_TID = 00000000  
XWBS\$ \_STS\_TLI = 00000001  
XWBS\$ \_STS\_TMO = 00000005  
XWBS\$ \_CI\_PATH = 00000110  
XWBS\$ \_DELAY = 0000004E  
XWBS\$ \_DLY\_FACT = 00000056  
XWBS\$ \_DLY\_WGHT = 00000058  
XWBS\$ \_ELAPSE = 0000004A  
XWBS\$ \_FLG = 0000001C  
XWBS\$ \_LOCLNK = 0000003E  
XWBS\$ \_LOCSIZ = 00000040  
XWBS\$ \_PATH = 00000038  
XWBS\$ \_PROGRESS = 00000052  
XWBS\$ \_REFCNT = 0000000C

XWBS\$ \_REMLNK = 0000003C  
XWBS\$ \_REMNOD = 0000003A  
XWBS\$ \_REMSIZ = 00000042  
XWBS\$ \_RETRAN = 00000054  
XWBS\$ \_R\_REASON = 00000044  
XWBS\$ \_SIZE = 00000008  
XWBS\$ \_STS = 0000000E  
XWBS\$ \_TIMER = 00000050  
XWBS\$ \_TIM\_ID = 00000048  
XWBS\$ \_TIM\_INACT = 0000004C  
XWBS\$ \_X\_REASON = 00000046  
XWBS\$ \_NDC = 00000084



+-----+  
! Psect synopsis !  
+-----+

PSECT name	Allocation	PSECT No.	Attributes
ABS	00000000 ( 0.)	00 ( 0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000057 ( 87.)	01 ( 1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
\$\$\$115_DRIVER	0000144B ( 5195.)	02 ( 2.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC LONG

+-----+  
! Performance indicators !  
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	24	00:00:00.11	00:00:01.03
Command processing	149	00:00:01.13	00:00:05.60
Pass 1	1261	00:00:38.34	00:01:14.62
Symbol table sort	4	00:00:05.12	00:00:09.79
Pass 2	1301	00:00:11.55	00:00:26.39
Symbol table output	1	00:00:00.57	00:00:01.11
Psect synopsis output	3	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	2745	00:00:56.87	00:01:58.57

The working set limit was 1350 pages.

214753 bytes (420 pages) of virtual memory were used to buffer the intermediate code.

There were 170 pages of symbol table space allocated to hold 3045 non-local and 282 local symbols.

4326 source lines were read in Pass 1, producing 31 object records in Pass 2.

76 pages of virtual memory were used to define 58 macros.

+-----+  
! Macro library statistics !  
+-----+

Macro library name	Macros defined
_\$255\$DUA28:[SHRLIB]NMALIBRY.MLB;1	0
_\$255\$DUA28:[SHRLIB]EVCDEF.MLB;1	0
_\$255\$DUA28:[NETACP.OBJ]NETDRV.MLB;1	3
_\$255\$DUA28:[NETACP.OBJ]NET.MLB;1	10
_\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	24
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	10
TOTALS (all libraries)	47

3177 GETS were required to define 47 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:NETDRVNSP/OBJ=OBJ\$:NETDRVNSP MSRC\$:NETDRVNSP/UPDATE=(ENH\$:NETDRVNSP)+EXECML\$/LIB+LIB\$:NET/LIB+LIB\$:NETDRV/LIB+SHRLIB\$



0277 AH-BT13A-SE  
VAX/VMS V4.0

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1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	196	197	198	199	200
201	202	203	204	205	206	207	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223	224	225	226	227	228	229	230	231	232	233	234	235	236	237	238	239	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255	256	257	258	259	260	261	262	263	264	265	266	267	268	269	270	271	272	273	274	275	276	277	278	279	280	281	282	283	284	285	286	287	288	289	290	291	292	293	294	295	296	297	298	299	300
301	302	303	304	305	306	307	308	309	310	311	312	313	314	315	316	317	318	319	320	321	322	323	324	325	326	327	328	329	330	331	332	333	334	335	336	337	338	339	340	341	342	343	344	345	346	347	348	349	350	351	352	353	354	355	356	357	358	359	360	361	362	363	364	365	366	367	368	369	370	371	372	373	374	375	376	377	378	379	380	381	382	383	384	385	386	387	388	389	390	391	392	393	394	395	396	397	398	399	400
401	402	403	404	405	406	407	408	409	410	411	412	413	414	415	416	417	418	419	420	421	422	423	424	425	426	427	428	429	430	431	432	433	434	435	436	437	438	439	440	441	442	443	444	445	446	447	448	449	450	451	452	453	454	455	456	457	458	459	460	461	462	463	464	465	466	467	468	469	470	471	472	473	474	475	476	477	478	479	480	481	482	483	484	485	486	487	488	489	490	491	492	493	494	495	496	497	498	499	500
501	502	503	504	505	506	507	508	509	510	511	512	513	514	515	516	517	518	519	520	521	522	523	524	525	526	527	528	529	530	531	532	533	534	535	536	537	538	539	540	541	542	543	544	545	546	547	548	549	550	551	552	553	554	555	556	557	558	559	560	561	562	563	564	565	566	567	568	569	570	571	572	573	574	575	576	577	578	579	580	581	582	583	584	585	586	587	588	589	590	591	592	593	594	595	596	597	598	599	600
601	602	603	604	605	606	607	608	609	610	611	612	613	614	615	616	617	618	619	620	621	622	623	624	625	626	627	628	629	630	631	632	633	634	635	636	637	638	639	640	641	642	643	644	645	646	647	648	649	650	651	652	653	654	655	656	657	658	659	660	661	662	663	664	665	666	667	668	669	670	671	672	673	674	675	676	677	678	679	680	681	682	683	684	685	686	687	688	689	690	691	692	693	694	695	696	697	698	699	700
701	702	703	704	705	706	707	708	709	710	711	712	713	714	715	716	717	718	719	720	721	722	723	724	725	726	727	728	729	730	731	732	733	734	735	736	737	738	739	740	741	742	743	744	745	746	747	748	749	750	751	752	753	754	755	756	757	758	759	760	761	762	763	764	765	766	767	768	769	770	771	772	773	774	775	776	777	778	779	780	781	782	783	784	785	786	787	788	789	790	791	792	793	794	795	796	797	798	799	800
801	802	803	804	805	806	807	808	809	810	811	812	813	814	815	816	817	818	819	820	821	822	823	824	825	826	827	828	829	830	831	832	833	834	835	836	837	838	839	840	841	842	843	844	845	846	847	848	849	850	851	852	853	854	855	856	857	858	859	860	861	862	863	864	865	866	867	868	869	870	871	872	873	874	875	876	877	878	879	880	881	882	883	884	885	886	887	888	889	890	891	892	893	894	895	896	897	898	899	900
901	902	903	904	905	906	907	908	909	910	911	912	913	914	915	916	917	918	919	920	921	922	923	924	925	926	927	928	929	930	931	932	933	934	935	936	937	938	939	940	941	942	943	944	945	946	947	948	949	950	951	952	953	954	955	956	957	958	959	960	961	962	963	964	965	966	967	968	969	970	971	972	973	974	975	976	977	978	979	980	981	982	983	984	985	986	987	988	989	990	991	992	993	994	995	996	997	998	999	1000